

# General Principles of Human and Machine Learning



Lecture 1: Introduction

Dr. Charley Wu

<https://hmc-lab.com/GPHML.html>

# Overview

- Organization
  - Contact information and office hours
  - Introductions
  - Course organization
  - Grading
  - Schedule
- What is learning?

# Course & Contact Info

## Instructor

Dr. Charley Wu ([charley.wu@uni-tuebingen.de](mailto:charley.wu@uni-tuebingen.de))

Office hours by appointment (email)

## Teaching Assistants

Hanqi Zhou ([hanqi.zhou@uni-tuebingen.de](mailto:hanqi.zhou@uni-tuebingen.de))

Turan Orujlu ([turan.orujlu@tuebingen.mpg.de](mailto:turan.orujlu@tuebingen.mpg.de))

Alexandra Witt ([alexandra.witt@gmx.net](mailto:alexandra.witt@gmx.net))

## General information

**Lectures:** Tuesdays **12:15 - 13:45** @ Seminar Room 4332, Psychology Faculty (Alte Frauenklinik), Schleichstraße 4

**Tutorials:** Wednesdays **16:15 - 17:30** @ 3rd Floor Meeting Room, AI building, Maria-von-Linden-Str. 6



Charley



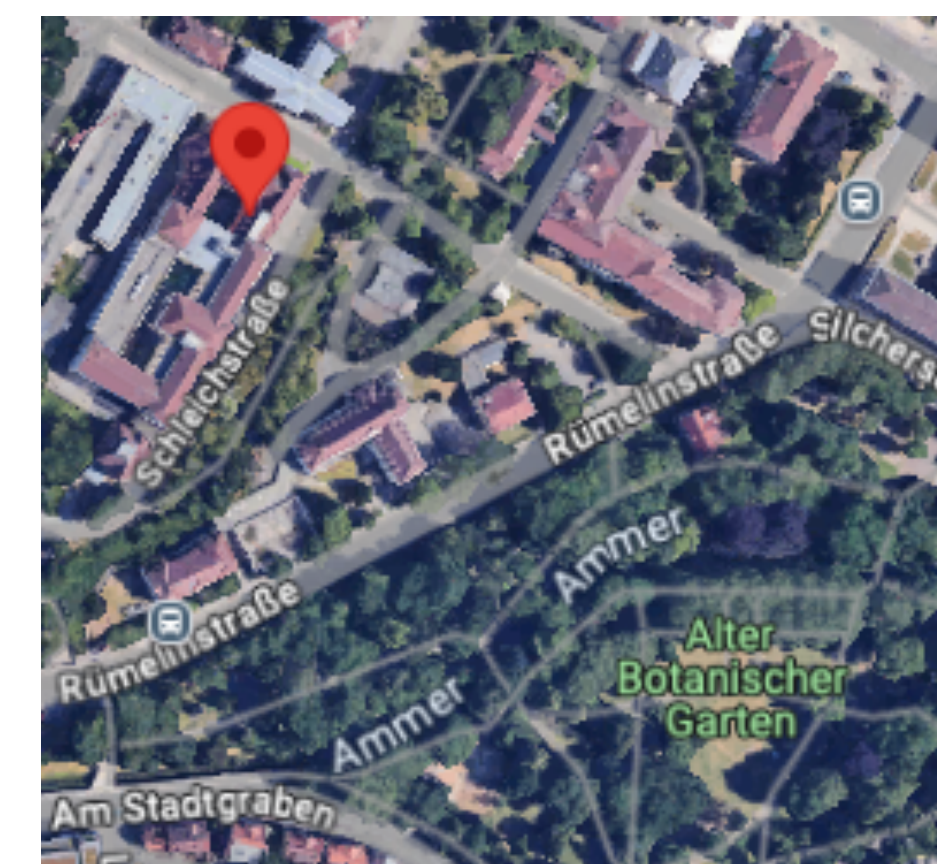
Hanqi



Turan



Alex



# Course organization

## Lectures

- Read assigned paper
- Show up to class, participate in discussion, and take notes

## Tutorials

- Combination of hands-on exercises, (paper) discussions, programming challenges, and pop-quizzes (see Grading on next slide)
- Student responsibilities:
  - Keep up with material (complete assigned readings, re-visit lecture slides, visit office hours, ask TAs)
  - Show up and participate

# Grading

- [**20% of grade**] Best 3 out of 4 pop-quizzes
  - They are designed to make sure you are following the material and are relatively easy marks
  - If you are unable to attend any tutorials, please email me and the assigned TA 24 hrs in advance (or as early as possible)
  - If you have well-documented absences, we may consider make-up quizzes or alternative solutions
- [**80% of grade**] Final exam
  - Tentative dates: Feb 21 (13:00-15:00) and April 11 (12:00-14:00)
  - Questions will be a combination of multiple choice and short answer questions

# Discussion about tutorial scheduling

Some people have written me saying that the tutorial overlaps with other required courses

Alternative options given to me (location would still TBD, but likely SAND)

- Friday 8:00-10:00
- Friday 16:00-18:00

Should we keep the current slot or switch?

# Introductions

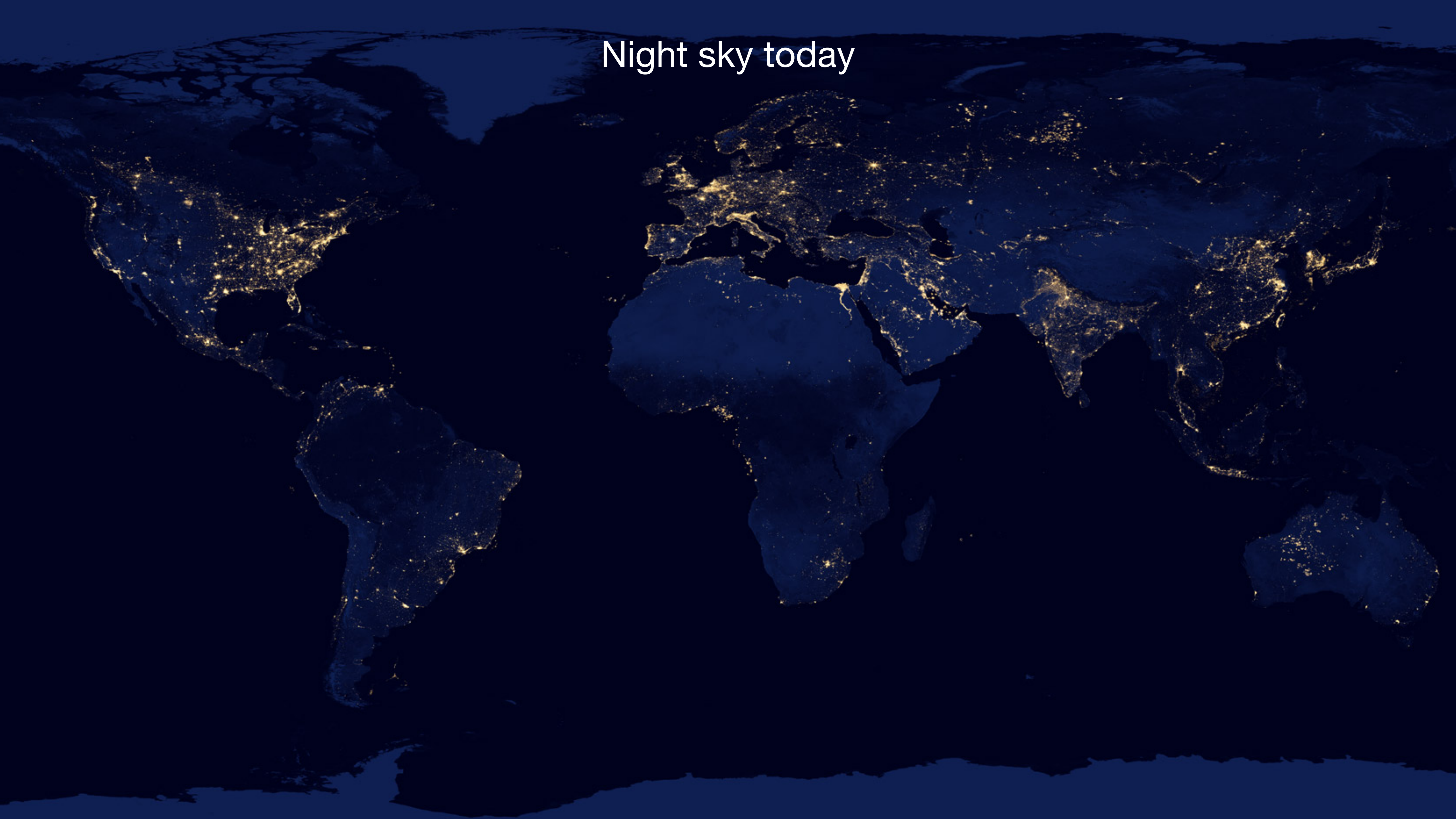
- What is your name?
- What do you study?
- What do you hope to learn from this course?
- [Bonus] Name each of the people prior to you



Night sky for most of Earth's history



Night sky today

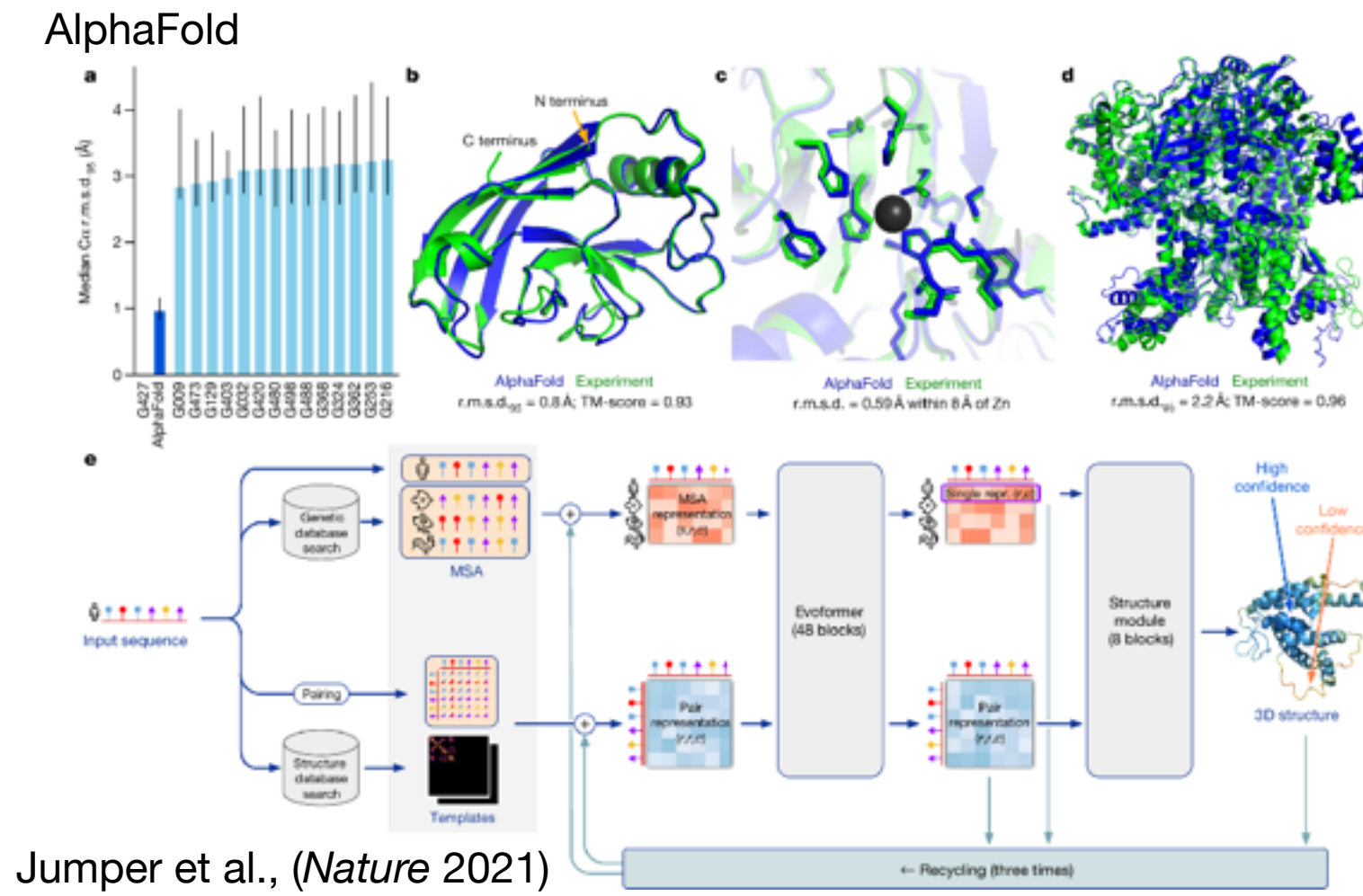
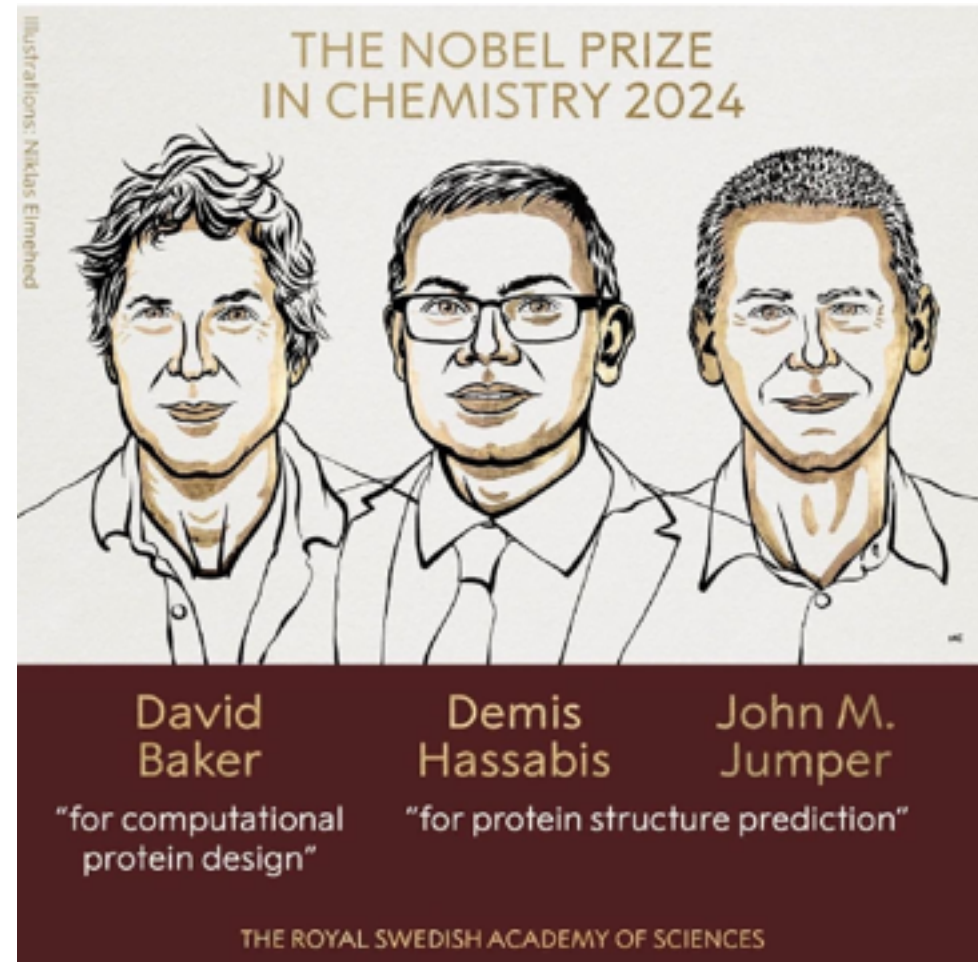


# AI breakthroughs

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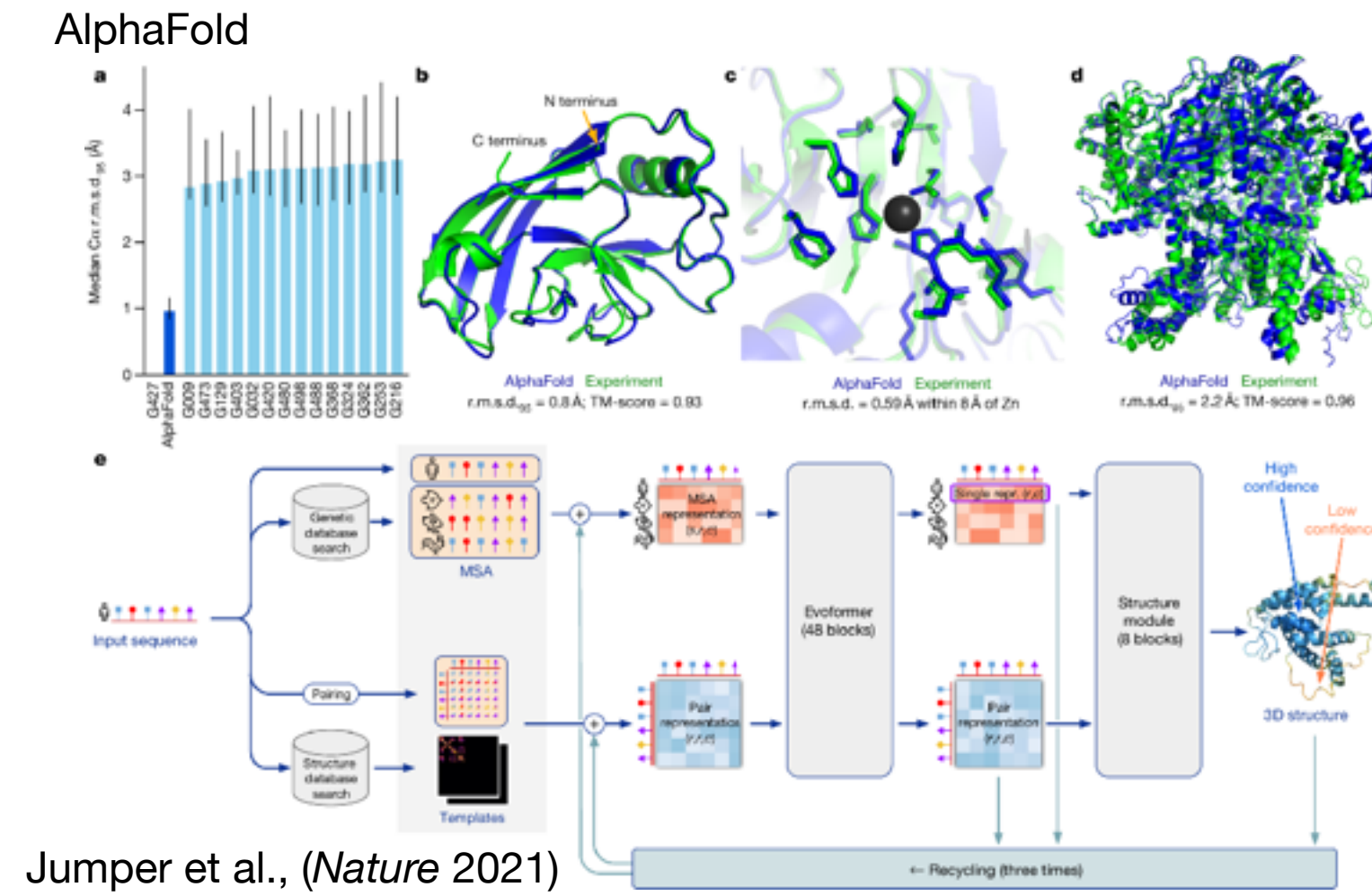
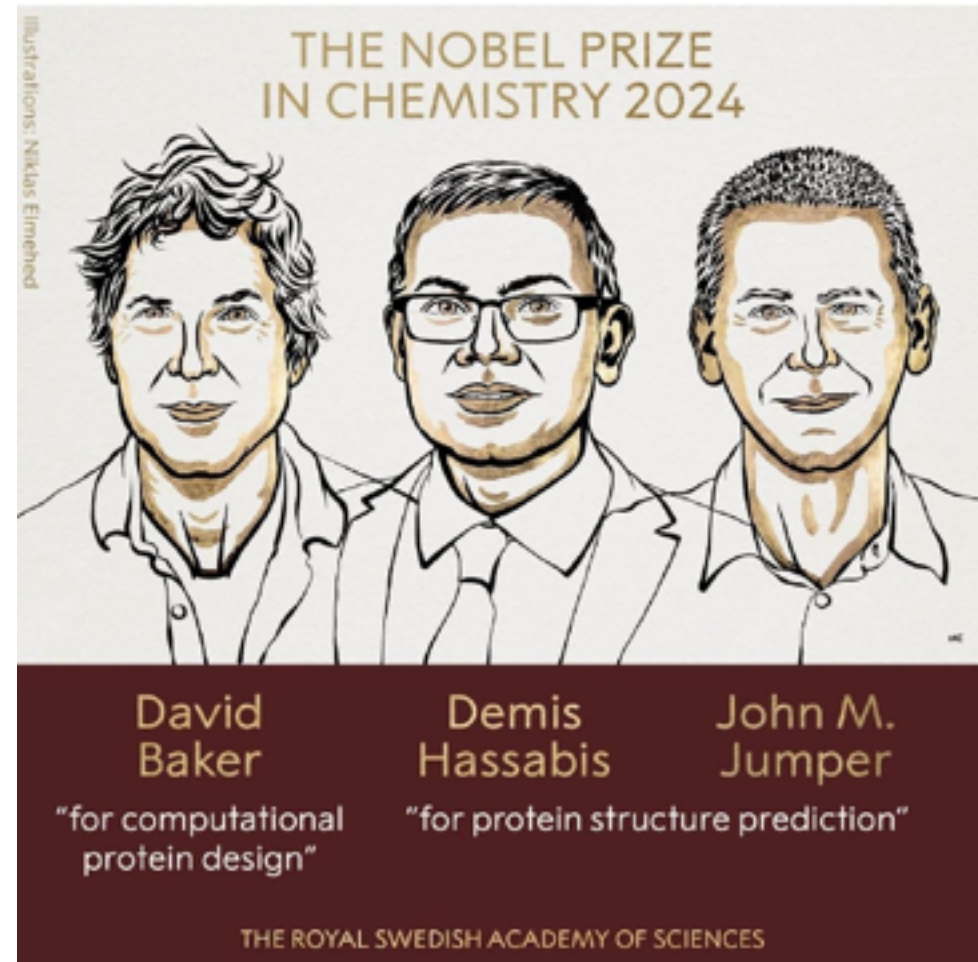


# AI breakthroughs



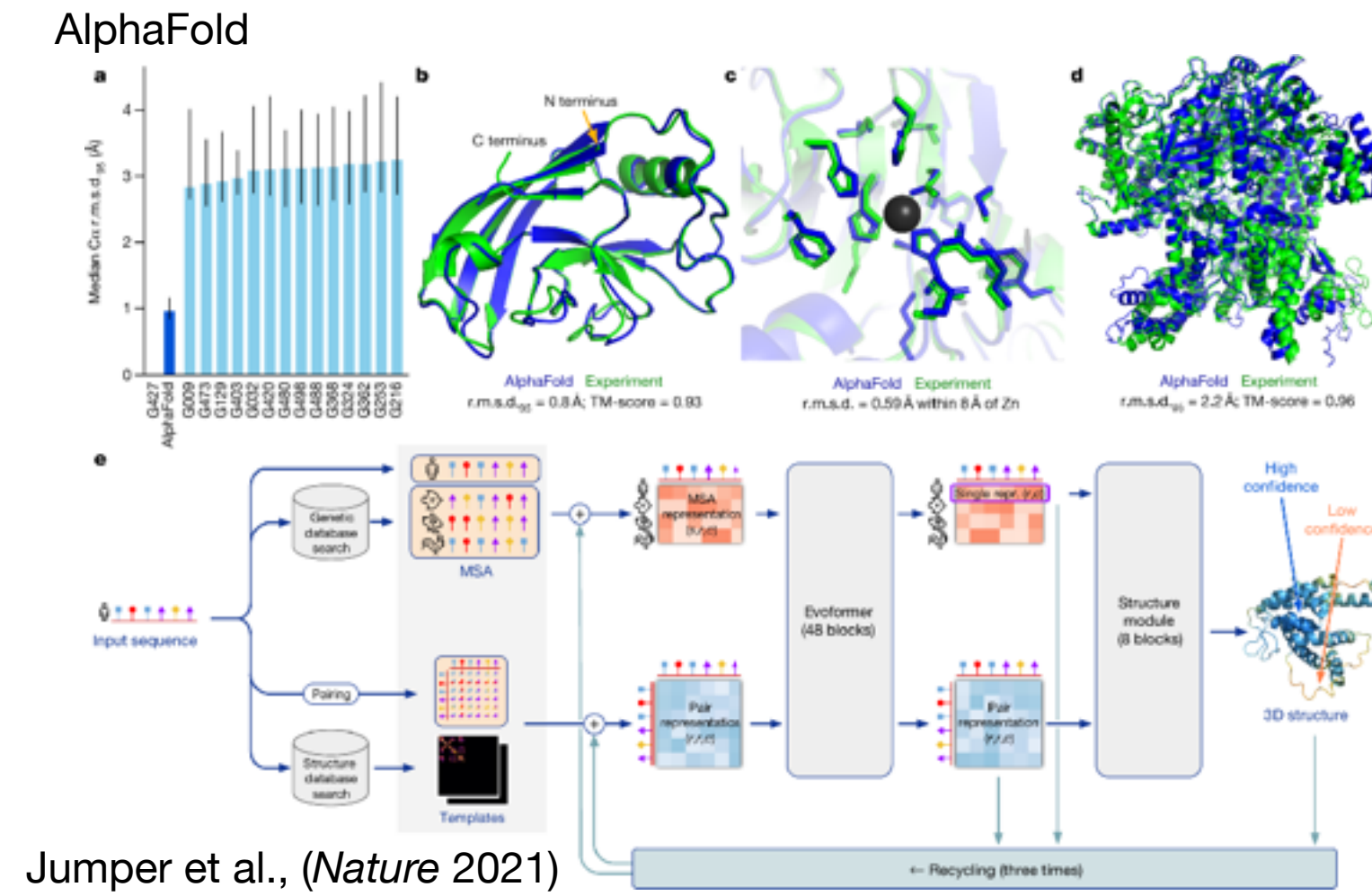
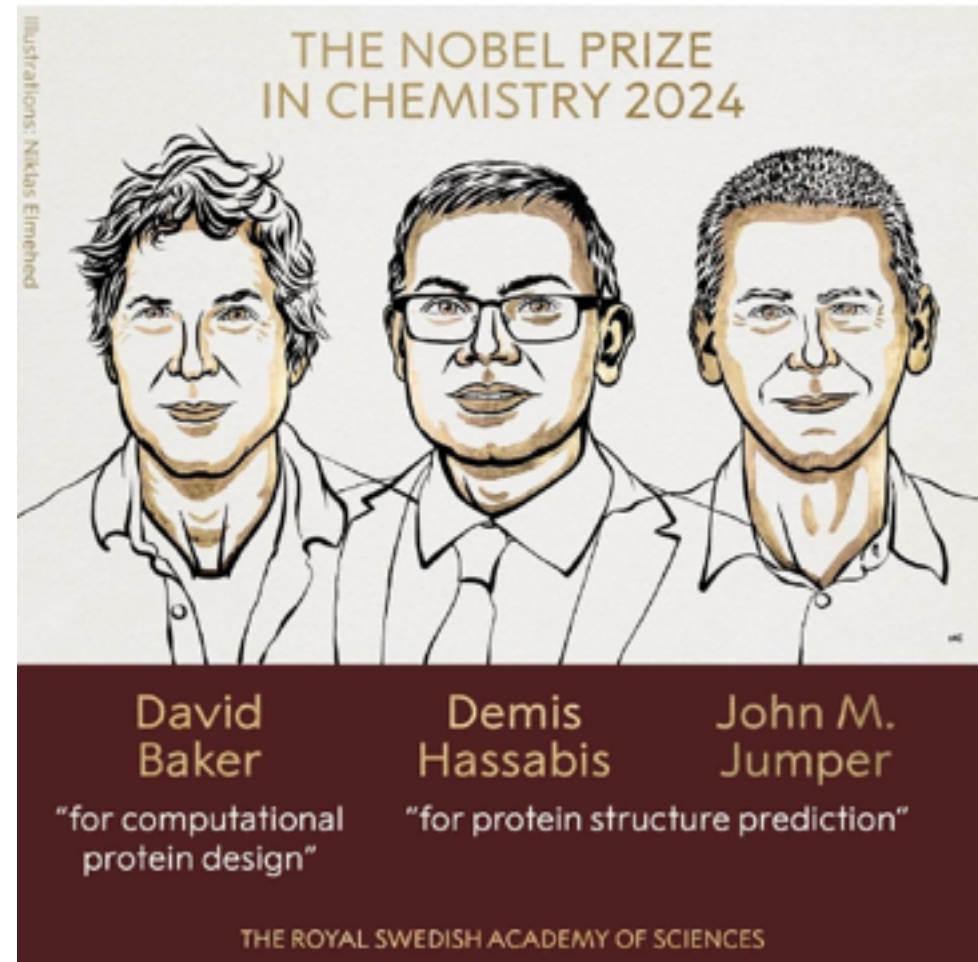
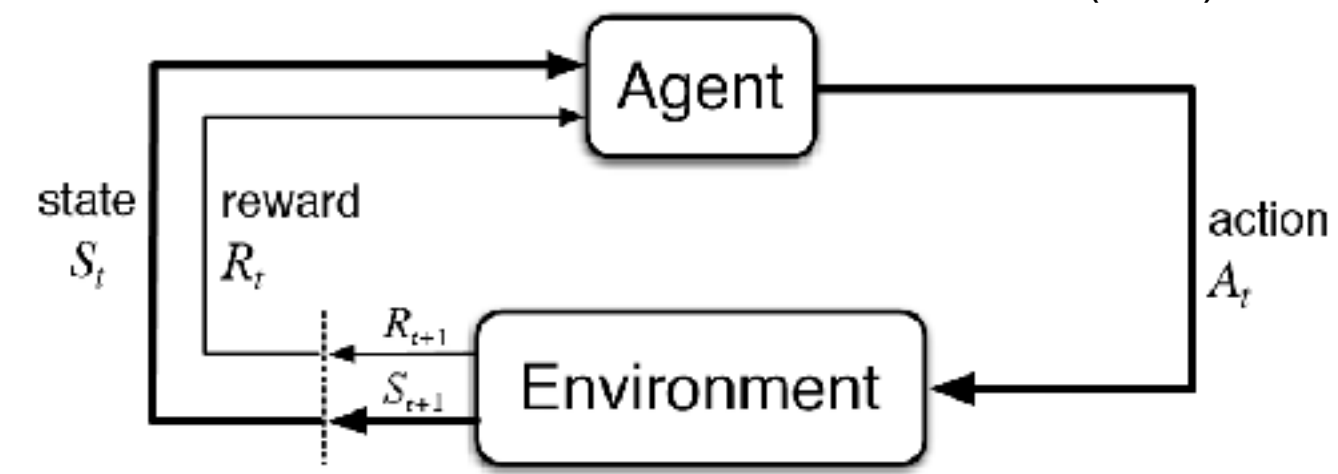
Jumper et al., (*Nature* 2021)

# AI breakthroughs



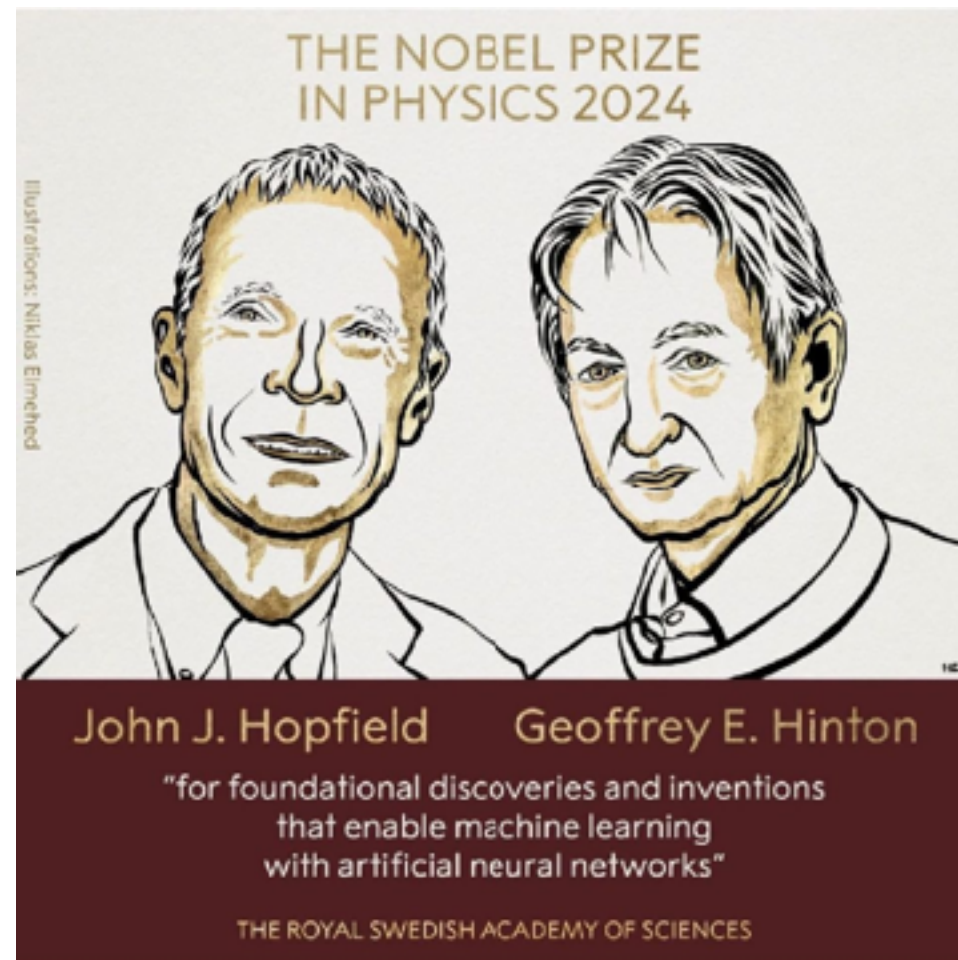
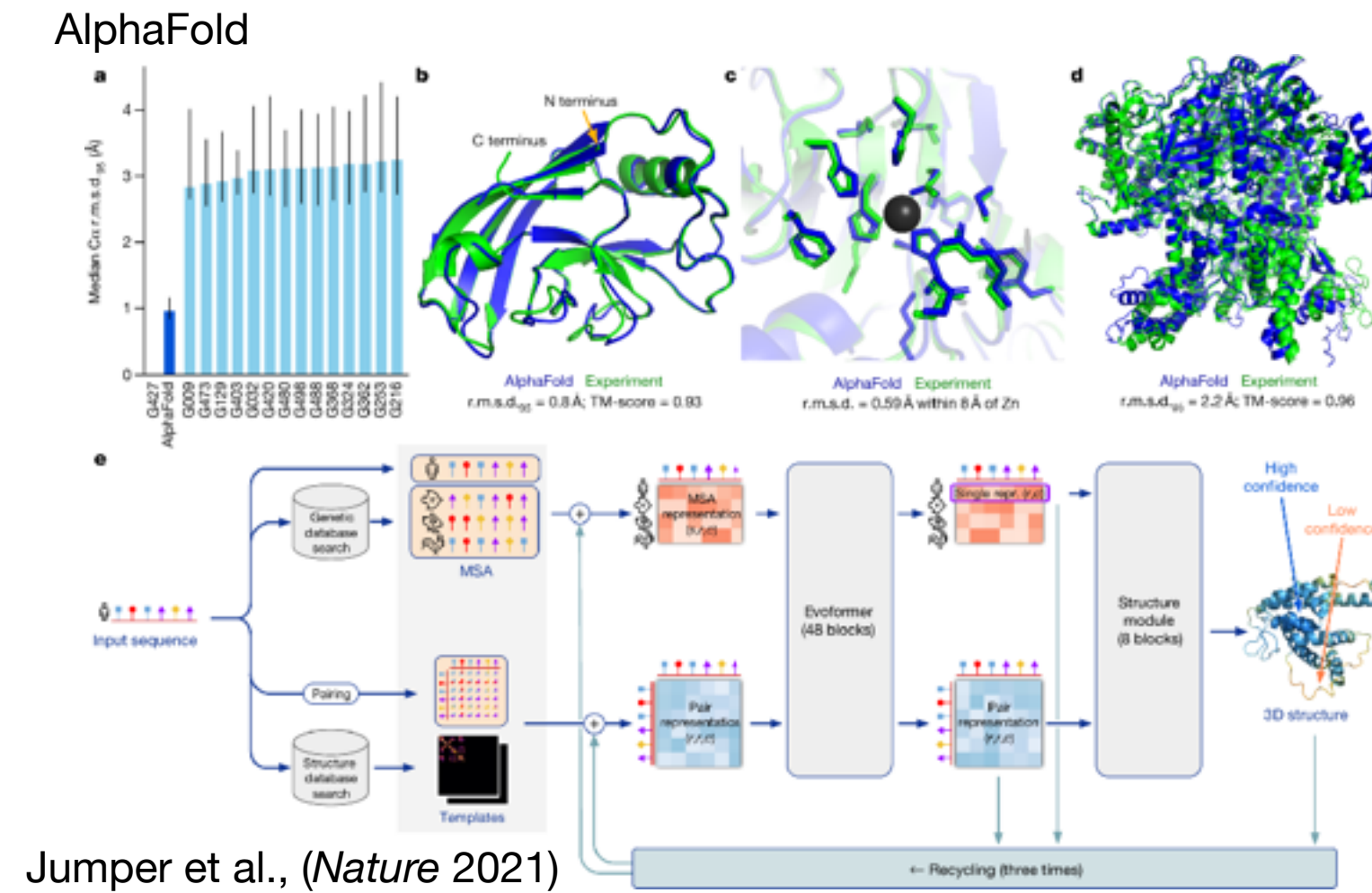
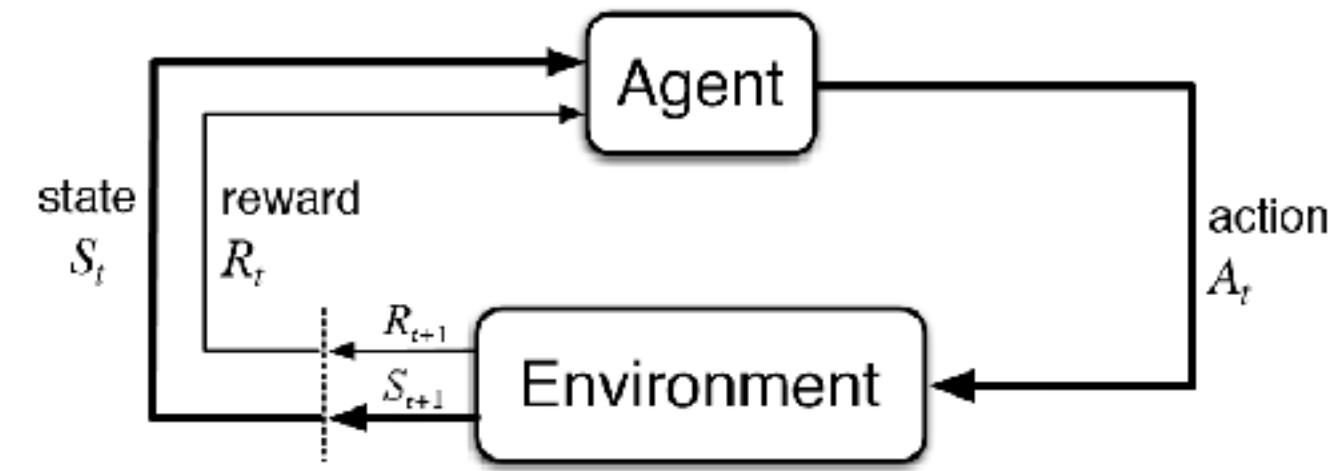
# AI breakthroughs

Sutton & Barto (1998)



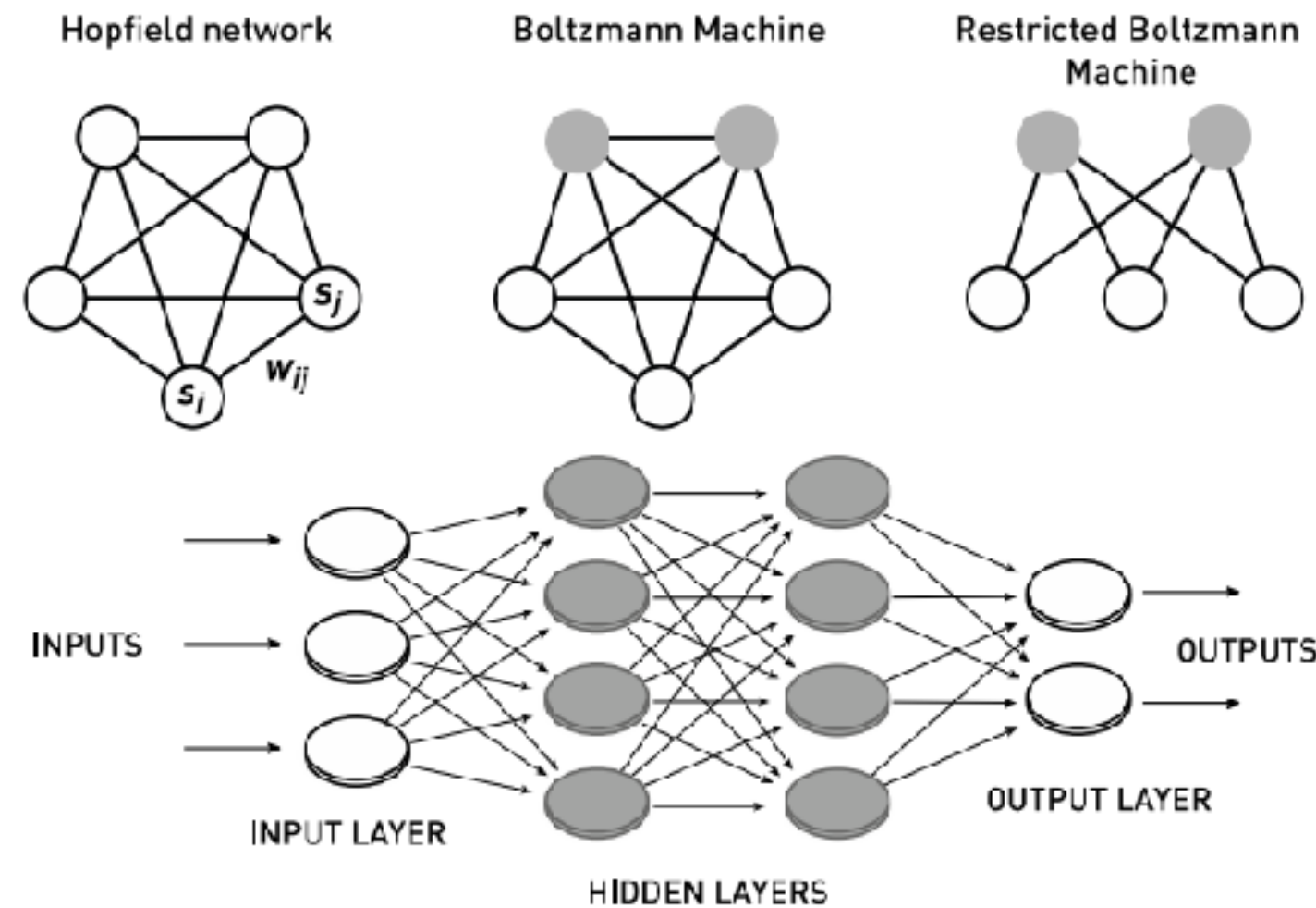
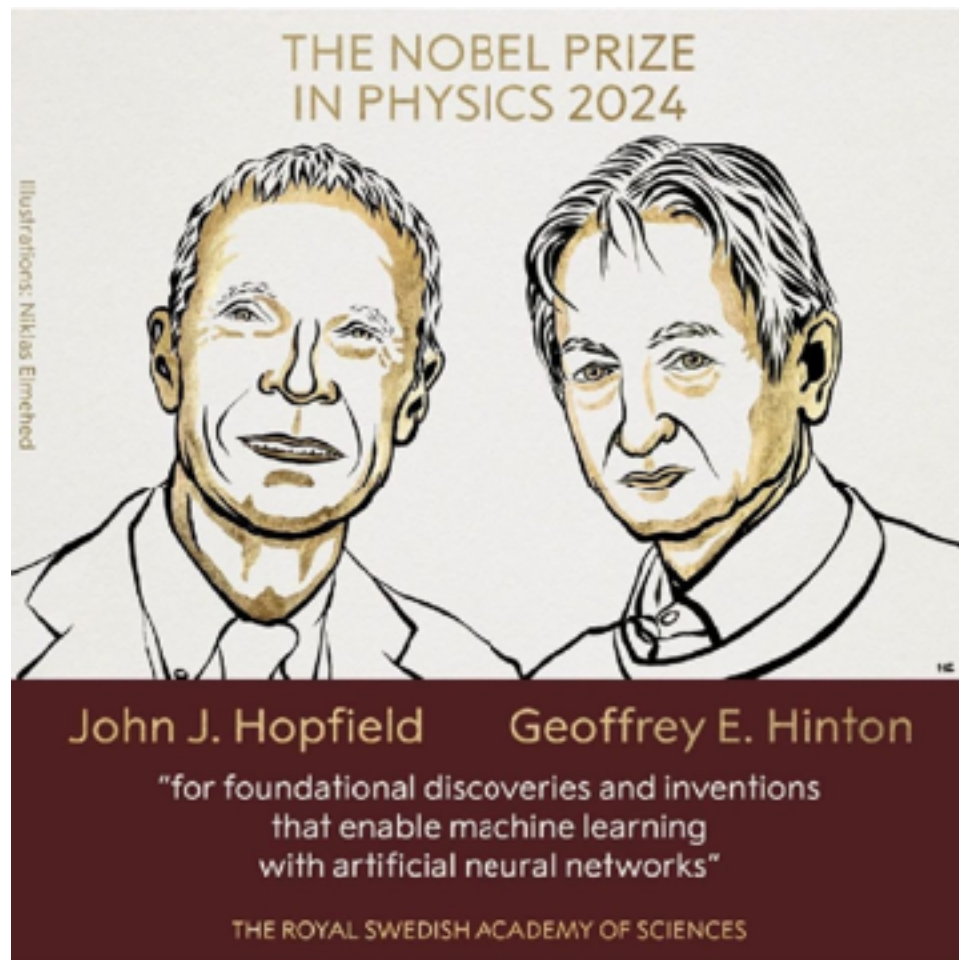
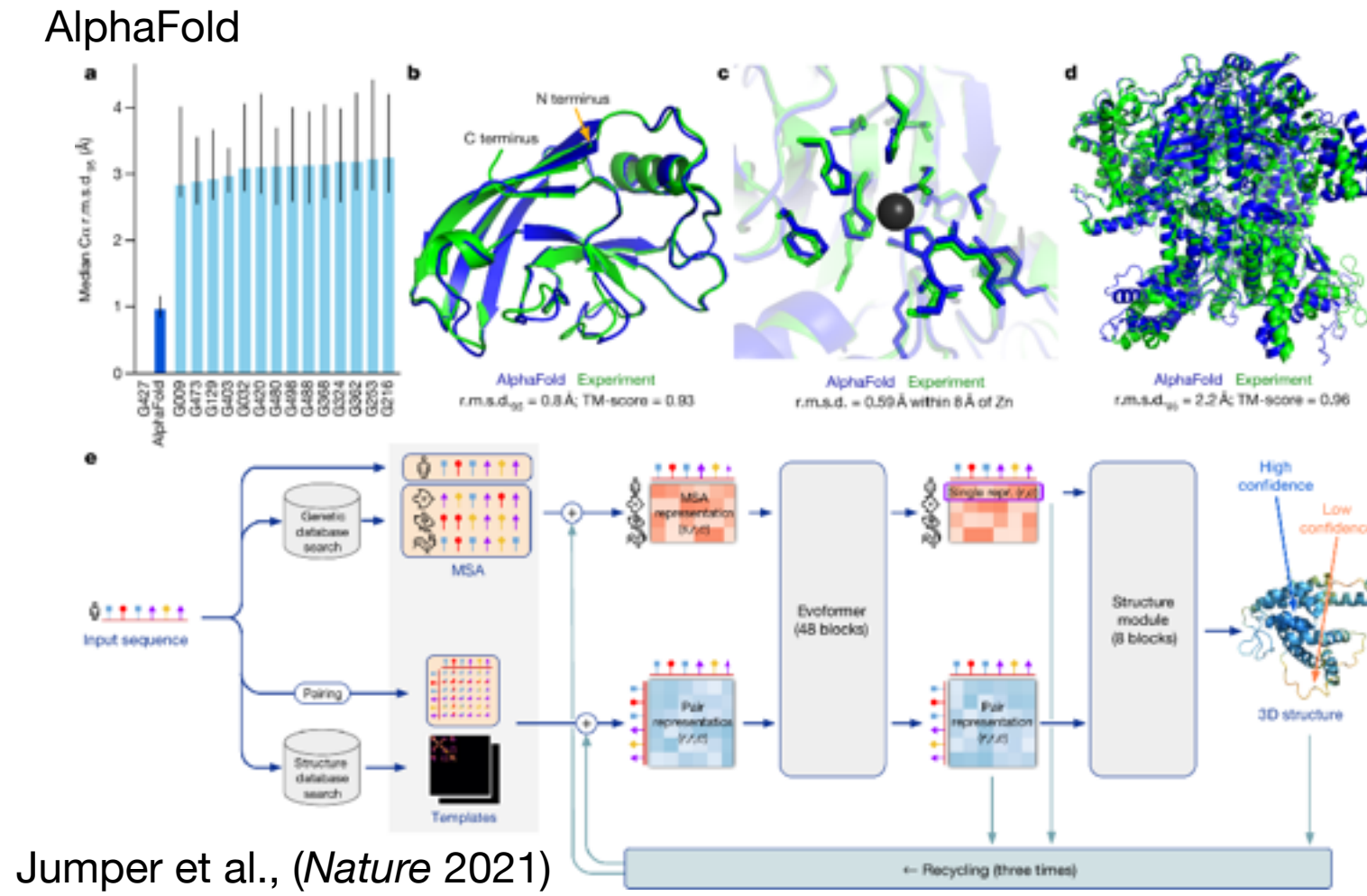
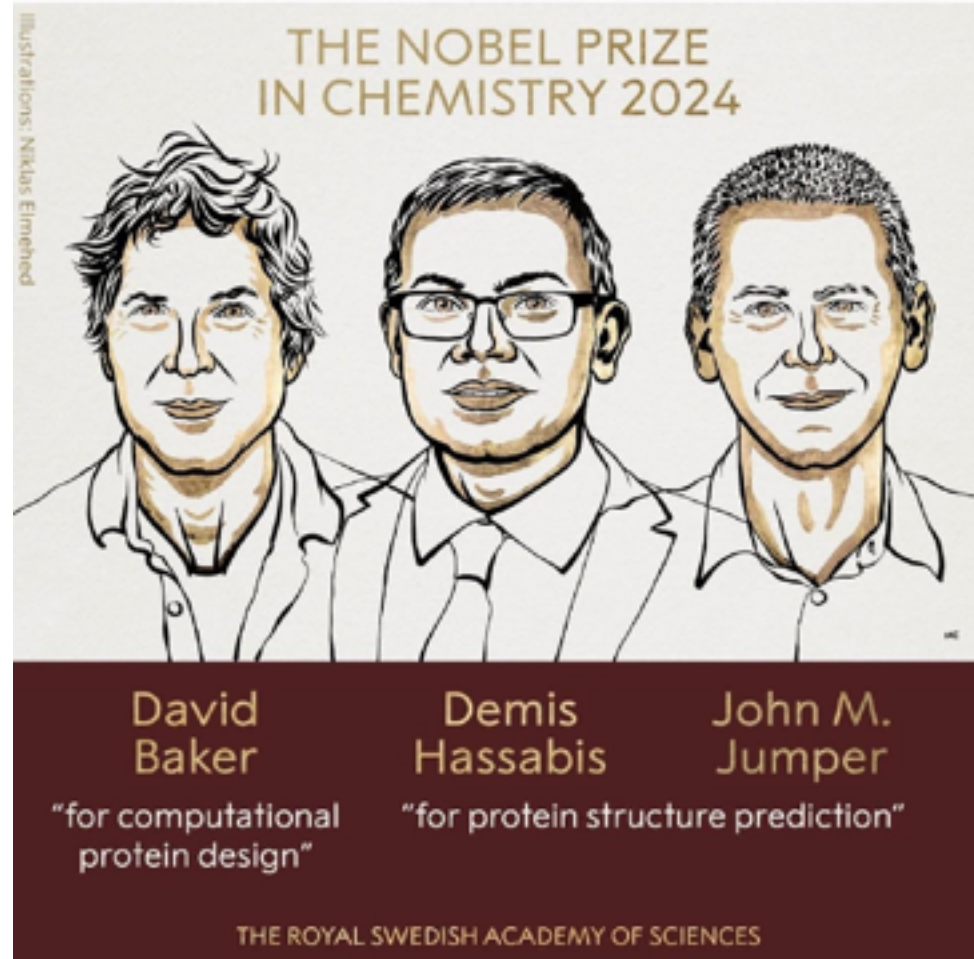
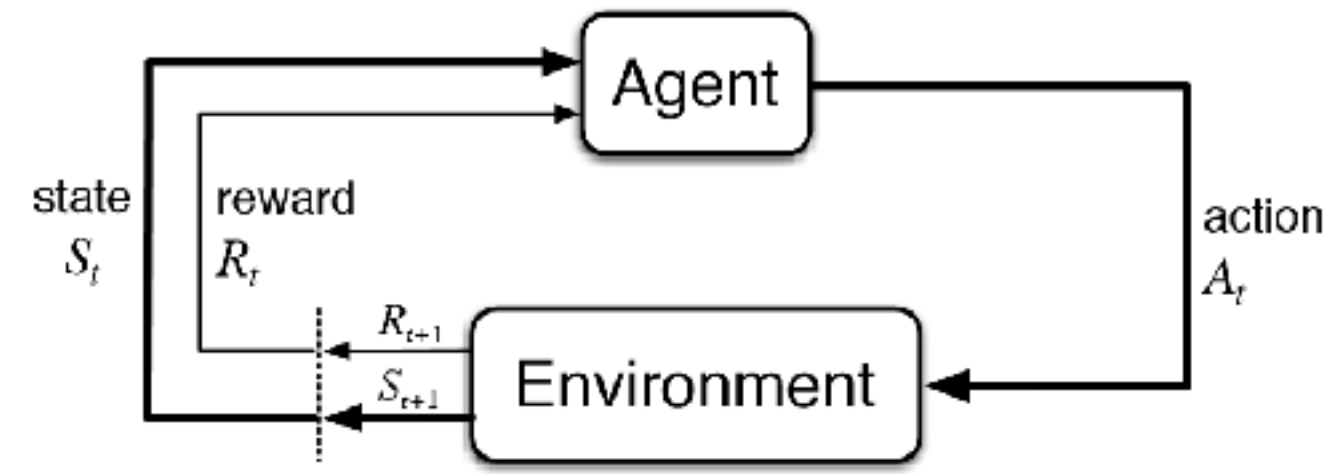
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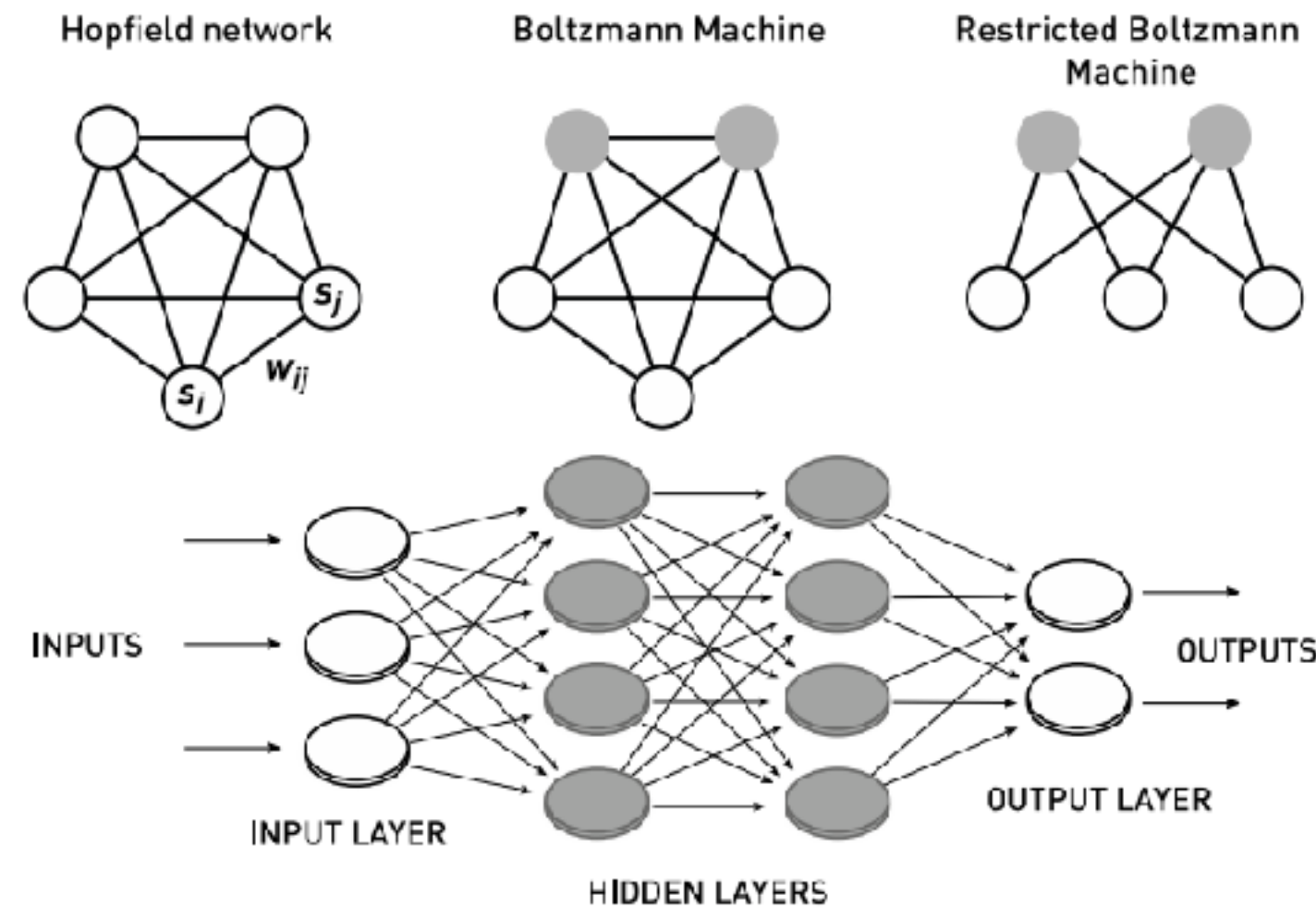
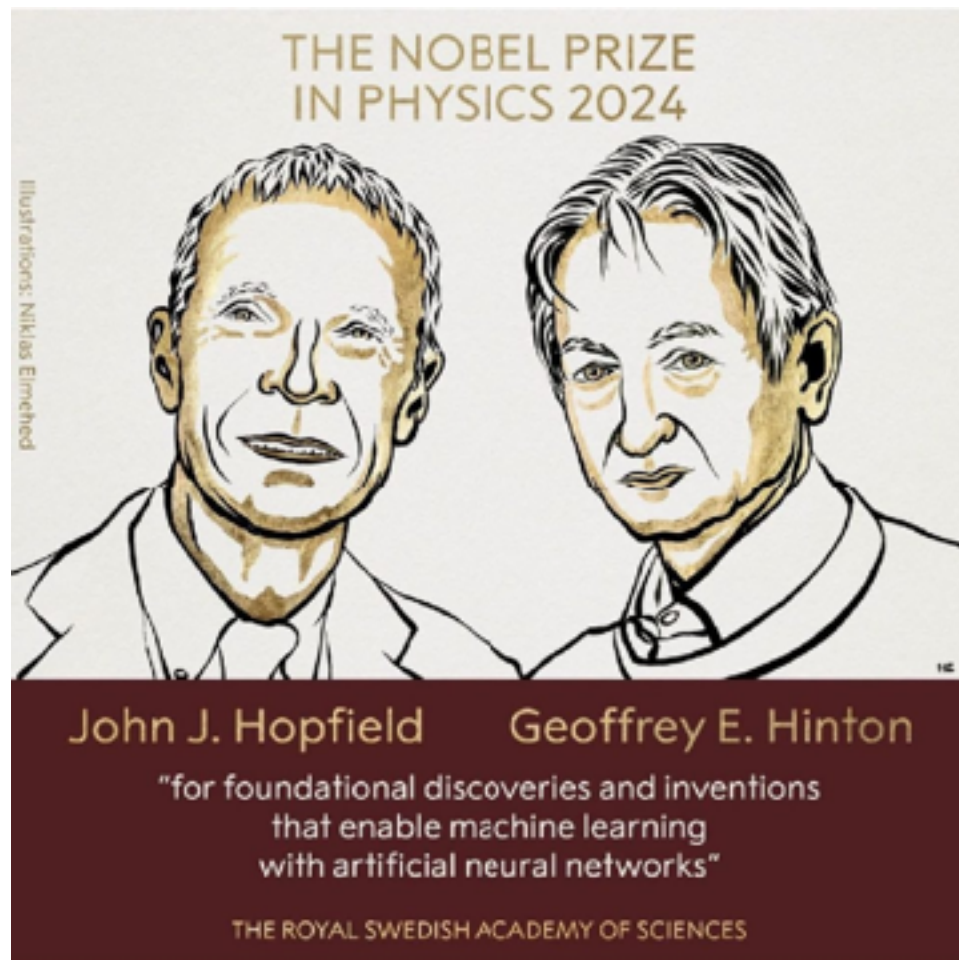
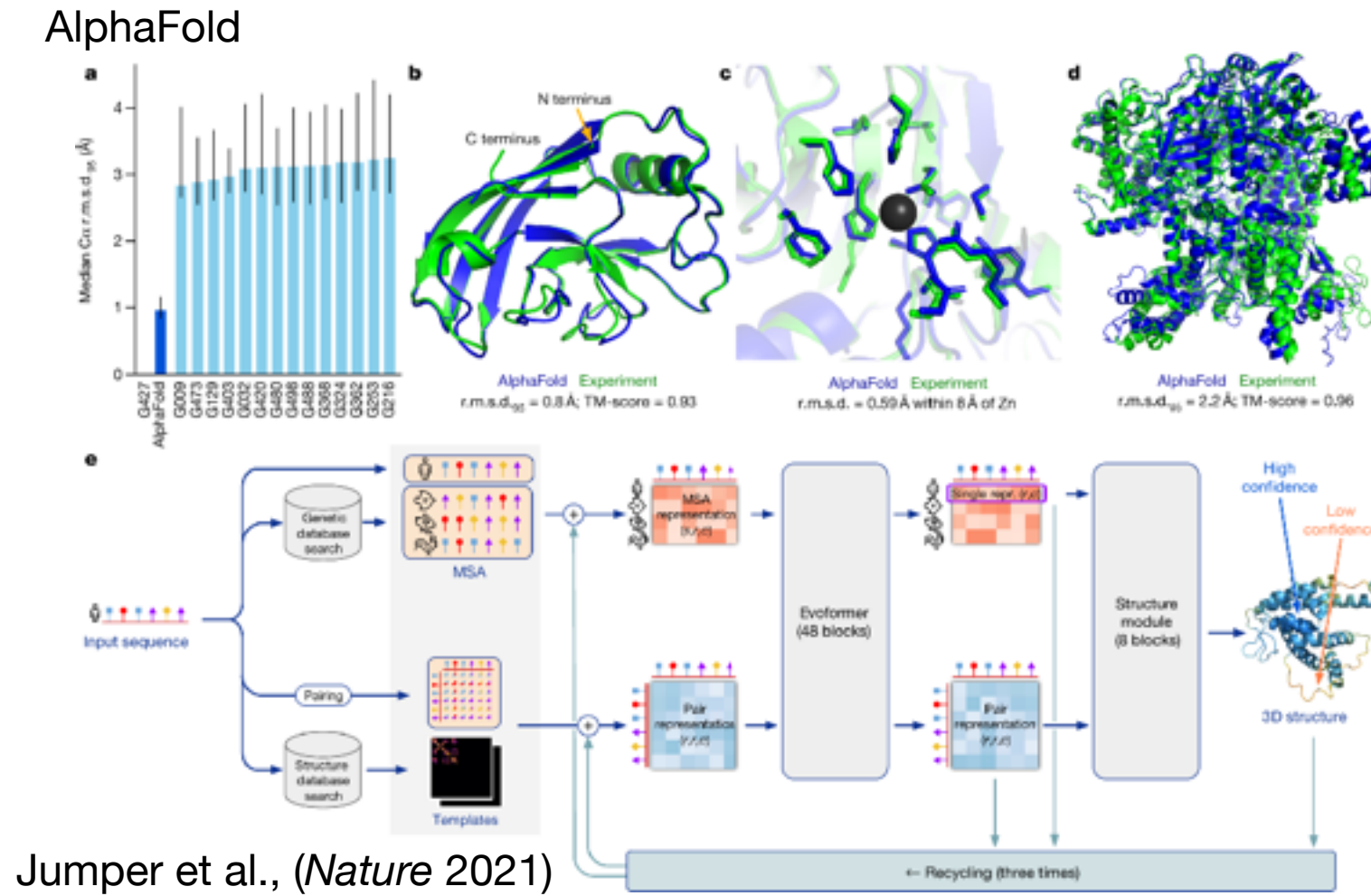
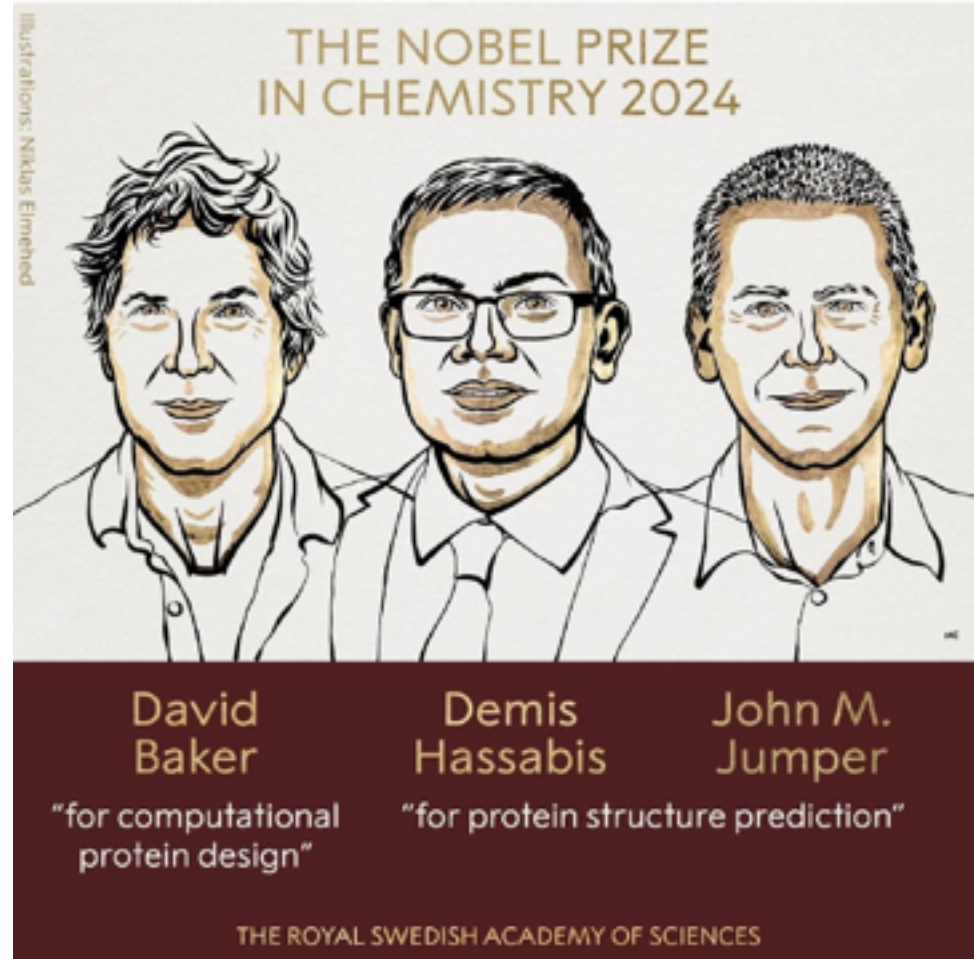
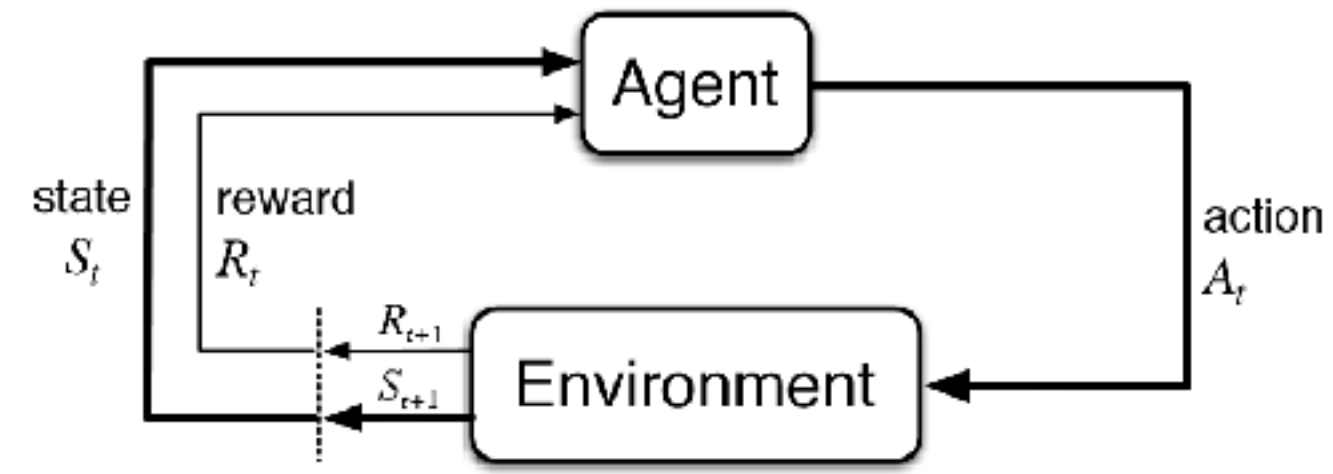
Sutton & Barto (1998)





# AI breakthroughs

Sutton & Barto (1998)



Alexnet (Krizhevsky et al., 2017)



ChatGPT

Prompt: A gorgeously rendered papercraft world of a coral reef, rife with colorful fish and sea creatures.



Sora

# AI limitations

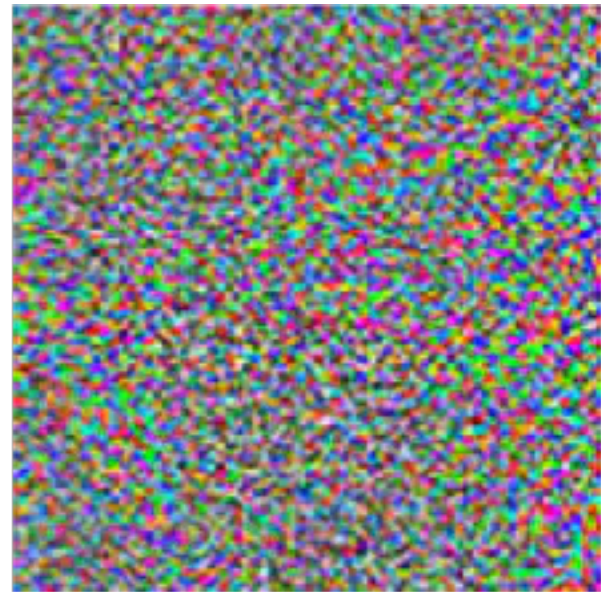
# AI limitations

Adversarial examples



90% Tabby Cat

+



Adversarial noise

=



100% Guacamole

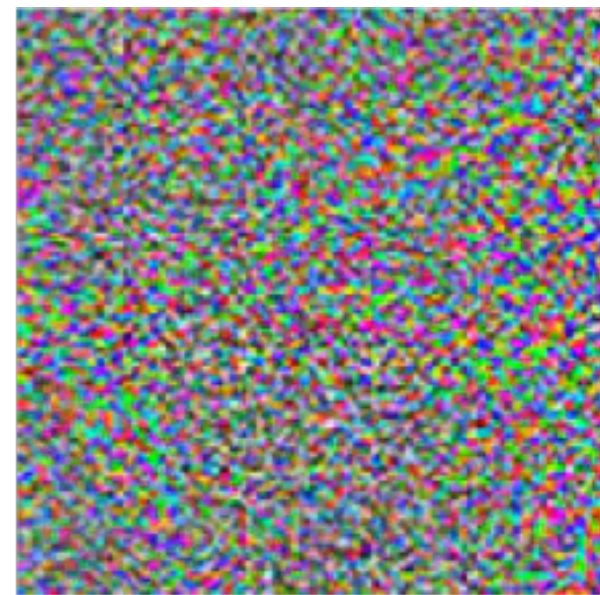
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## Hallucinations

When did France gift Lithuania Vilnius TV tower?

France gifted Lithuania the Vilnius TV tower in 1980.

What prompted the French government to provide the gift?

The French government provided the gift as a gesture of friendship and solidarity with the Lithuanian people, who had recently declared independence from the Soviet Union.



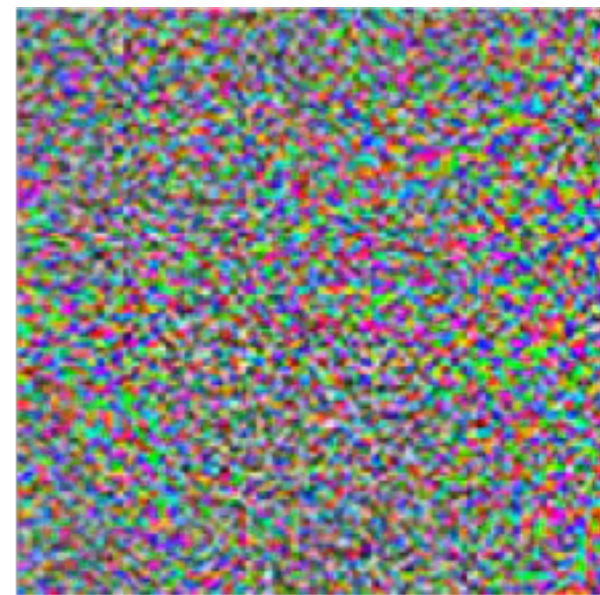
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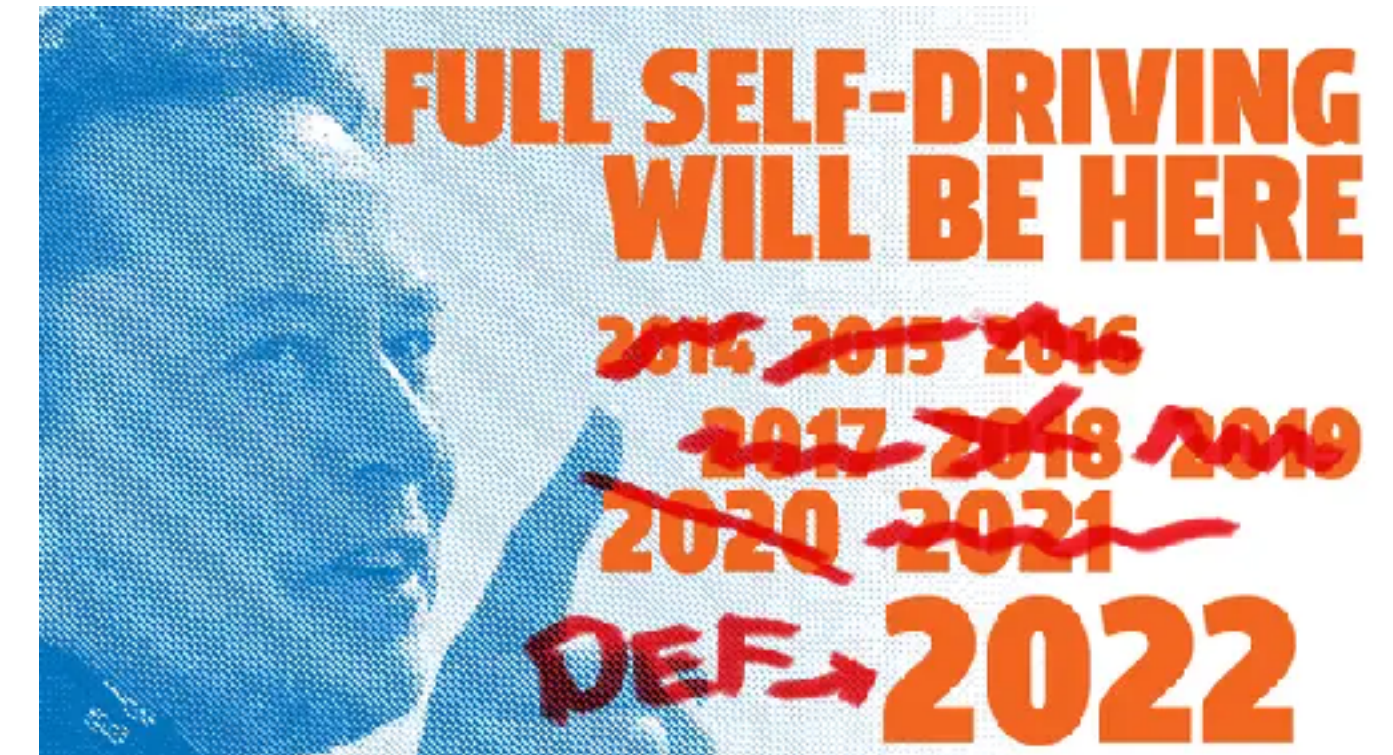
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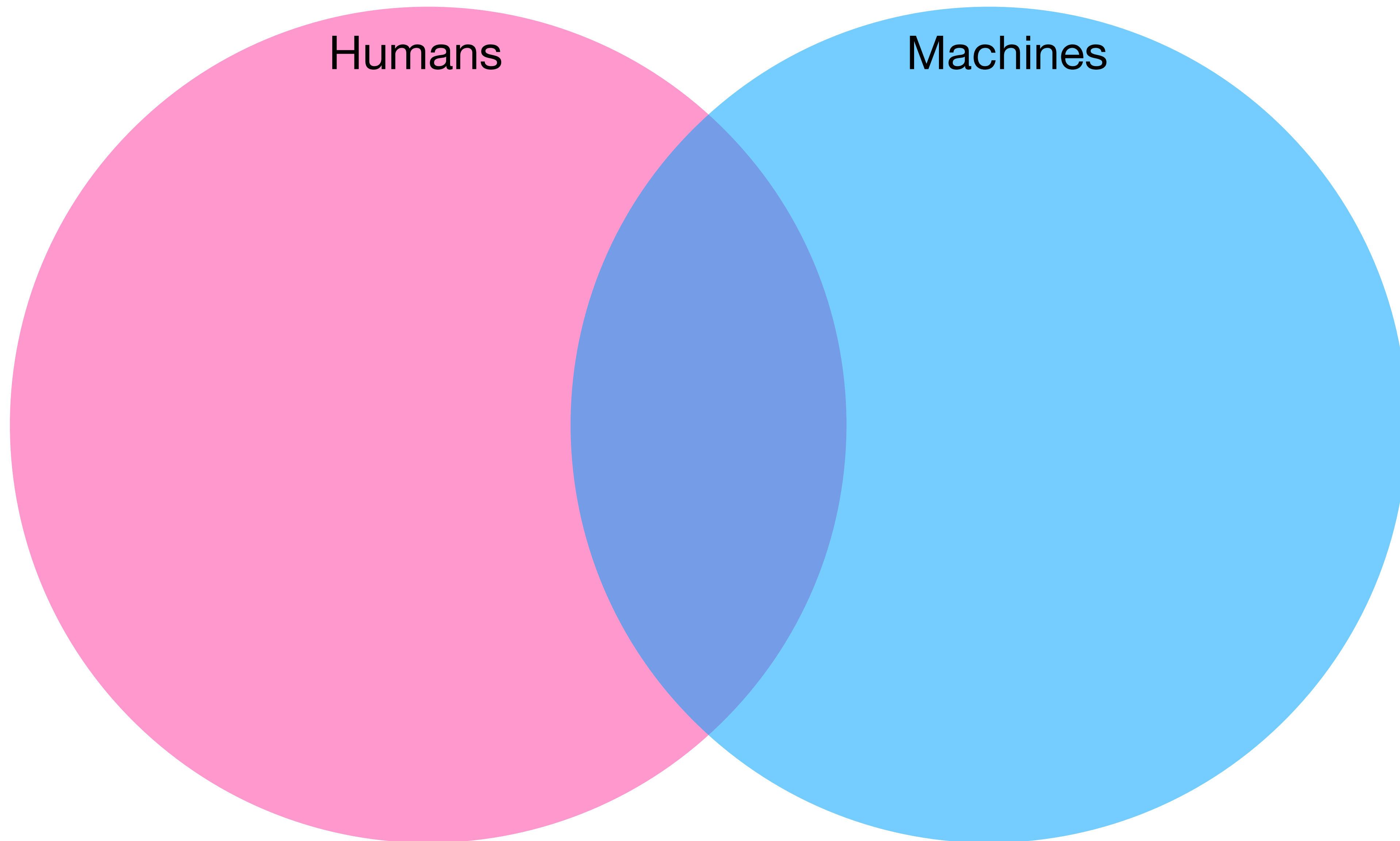


## Real-world problems



Controlled by humans

# Course in a nutshell



# Course overview

*What are the guiding principles of human and machine learning?*

*How have these two fields informed one another?*

*Which mechanisms of learning are shared across fields?*

*Where have we seen convergence?*

# Syllabus

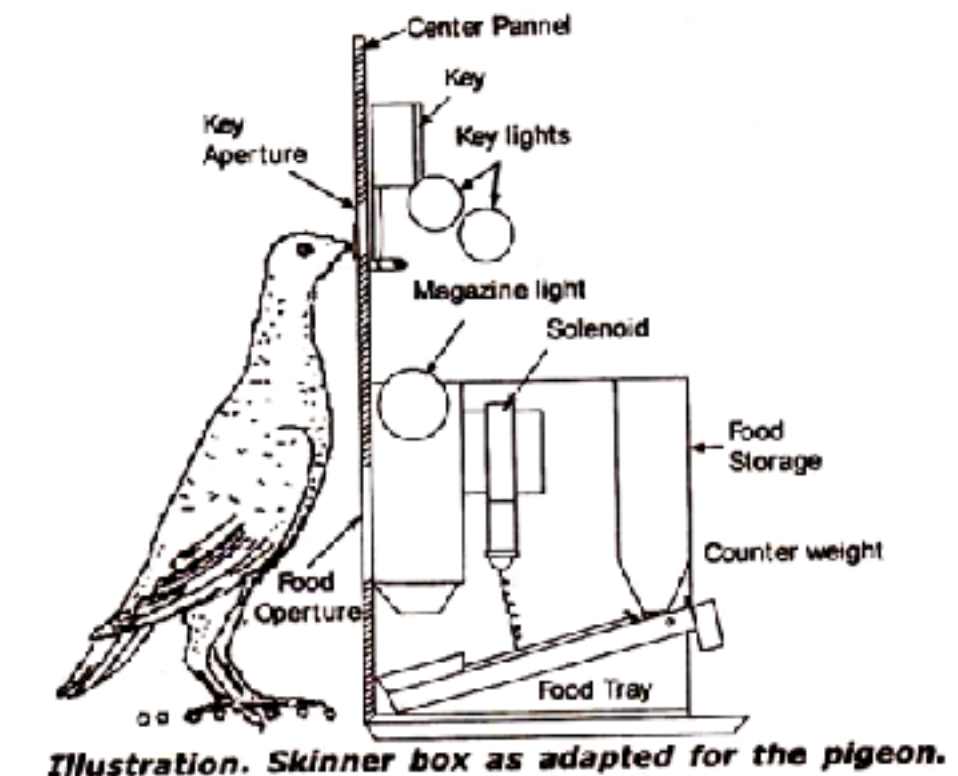
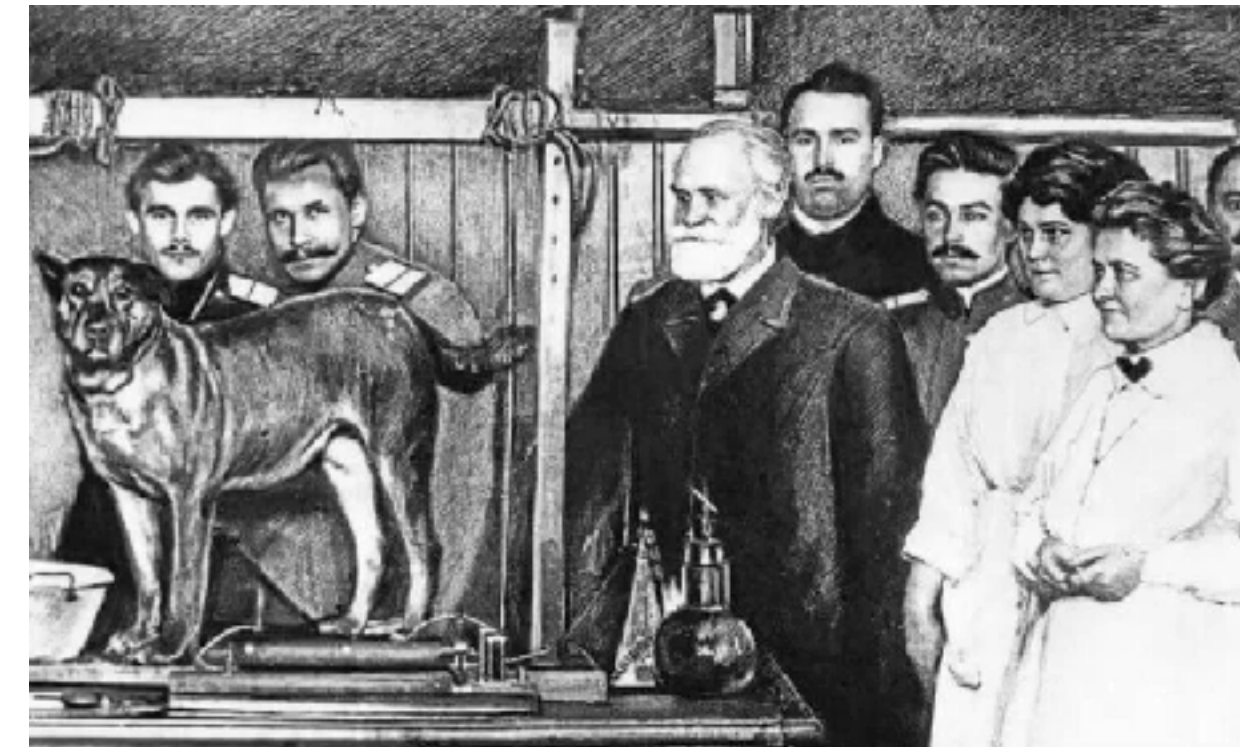
Date	Lecture	Readings
Week 1:	Oct 15: Introduction	<a href="#">Spicer &amp; Sanborn (2019). What does the mind learn?</a>
Week 2:	Oct 22: Origins of biological and artificial learning	[1] <a href="#">Behaviorism</a> [2] <a href="#">What is a perceptron? (Blog post)</a>
Week 3:	Oct 29: Symbolic AI and Cognitive maps	[1] <a href="#">Garnelo &amp; Shanahan (2019)</a> [2] <a href="#">Boorman et al., 2019</a>
Week 4:	Nov 5: Introduction to RL	<a href="#">Sutton &amp; Barton (Ch. 1 &amp; 2)</a>
Week 5:	Nov 12: Advances in RL	<a href="#">Neftci &amp; Averbeck (2019)</a>
Week 6:	Nov 19: Social learning	<a href="#">Witt et al., (2024)</a>
Week 7:	Nov 26: Compression and resource constraints	Nagy, Orban & Wu (under review)
Week 8:	Dec 3: Concepts and Categories	<a href="#">Murphy (2023)</a>
Week 9:	Dec 10: Supervised and Unsupervised learning	<a href="#">Bishop (Ch. 4)</a>
Week 10:	Jan 14: Function learning	<a href="#">Wu, Meder, &amp; Schulz (2024)</a>
Week 11:	Jan 21: Language and semantics	<a href="#">Kamath et al., (2024)</a>
Week 12:	Jan 28: No Lecture	
Week 13:	Feb 4: General Principles	<a href="#">Gershman (2023)</a>



# Origins of Biological and Artificial Learning

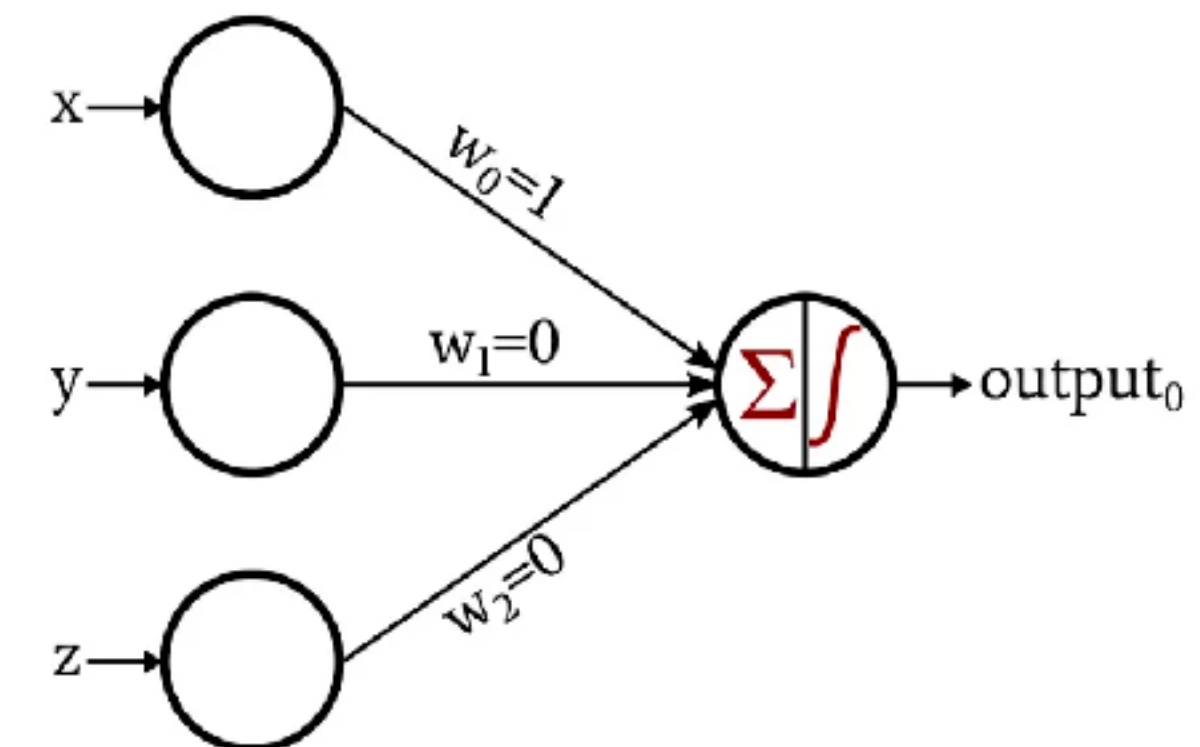
## Behavioralism

- Understanding intelligence through behavior
- Trial and error learning
- Classical and operant conditioning
- Rescorla-Wagner model as proto-RL



## Connectionism

- Understanding intelligence through artificial neural networks
- Perceptrons, logical operators, gradient descent, and backpropagation



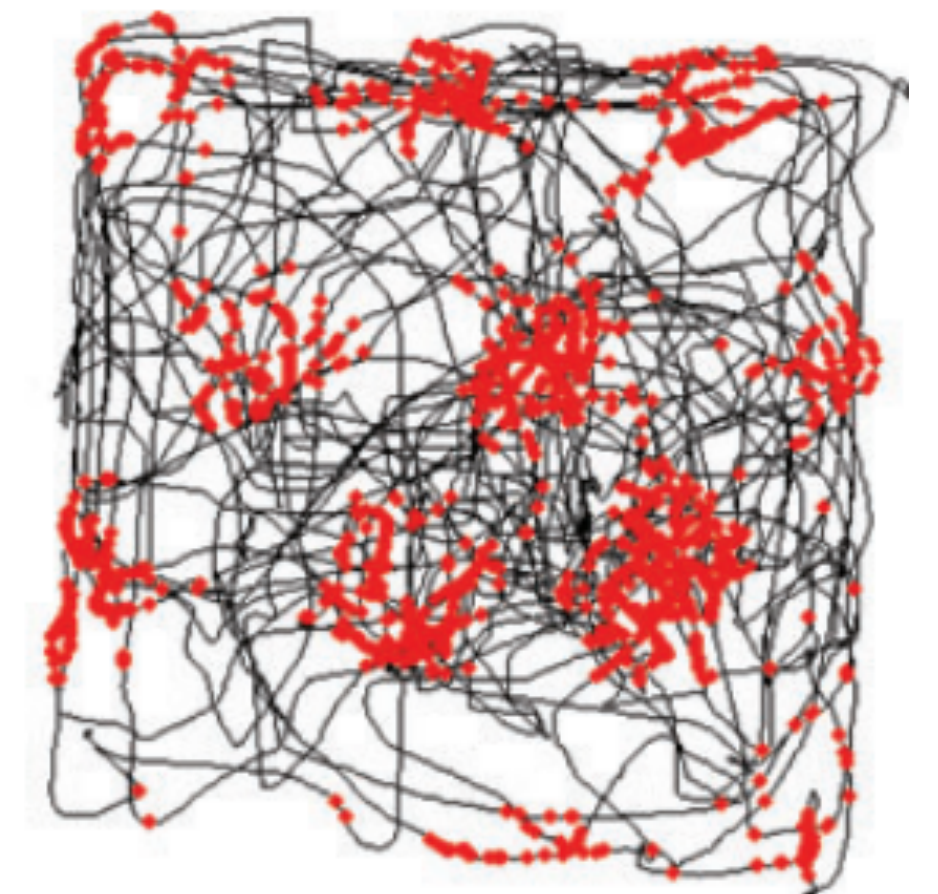
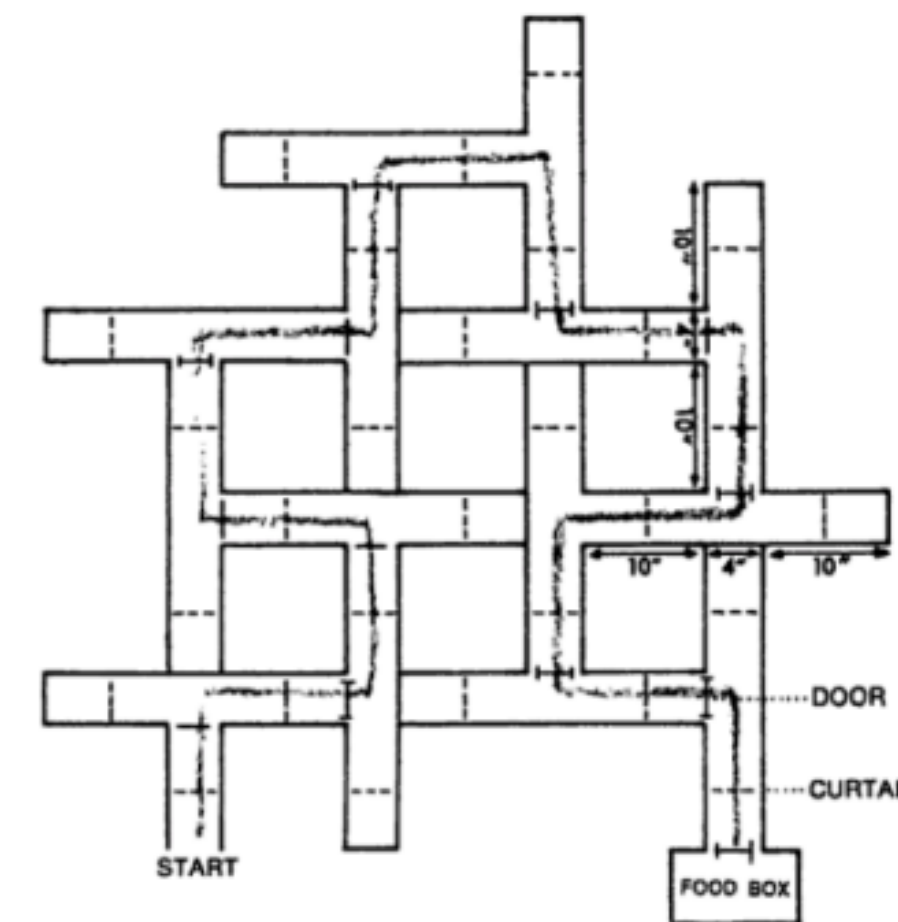
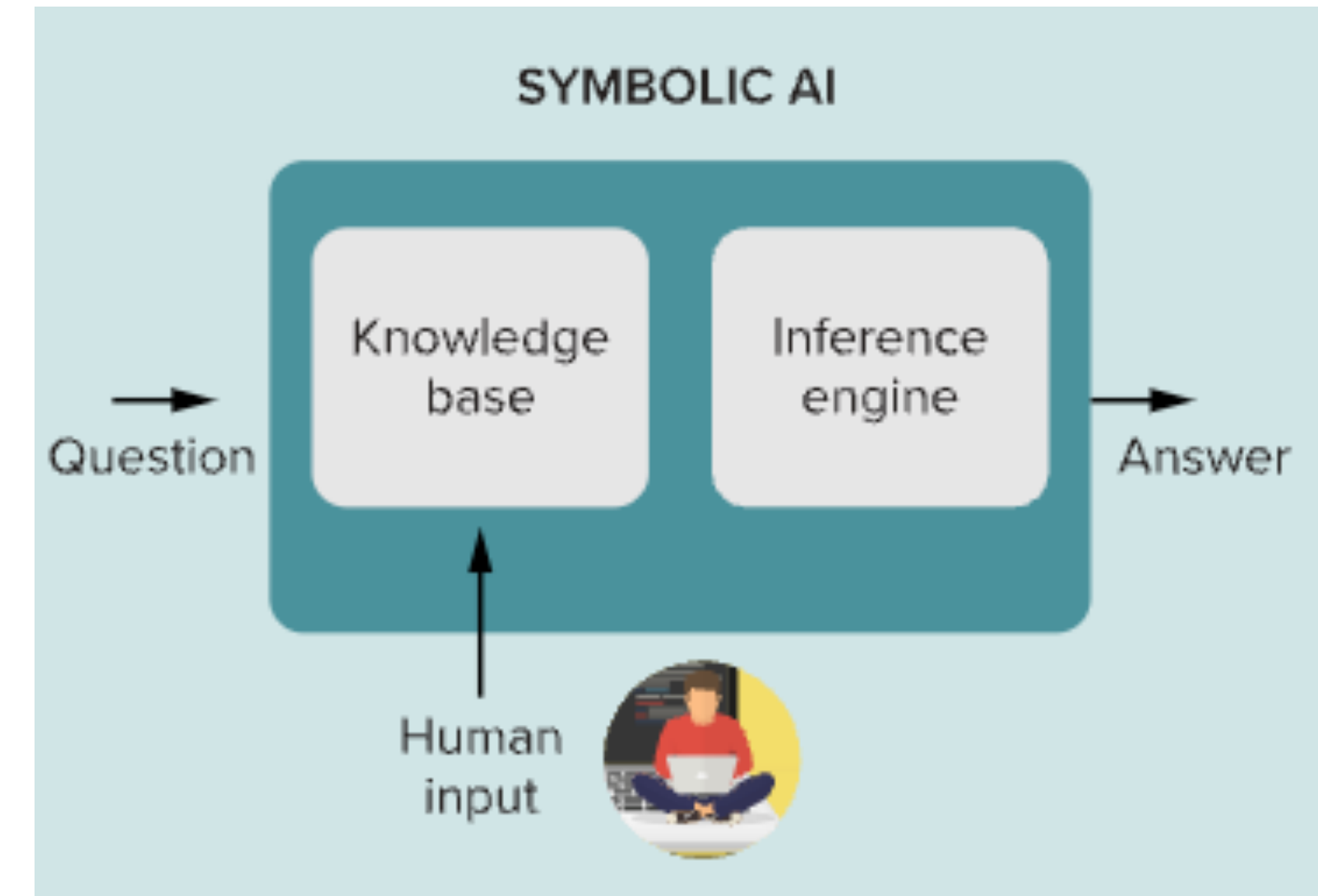
# Symbolic AI and Cognitive Maps

## Symbolic AI

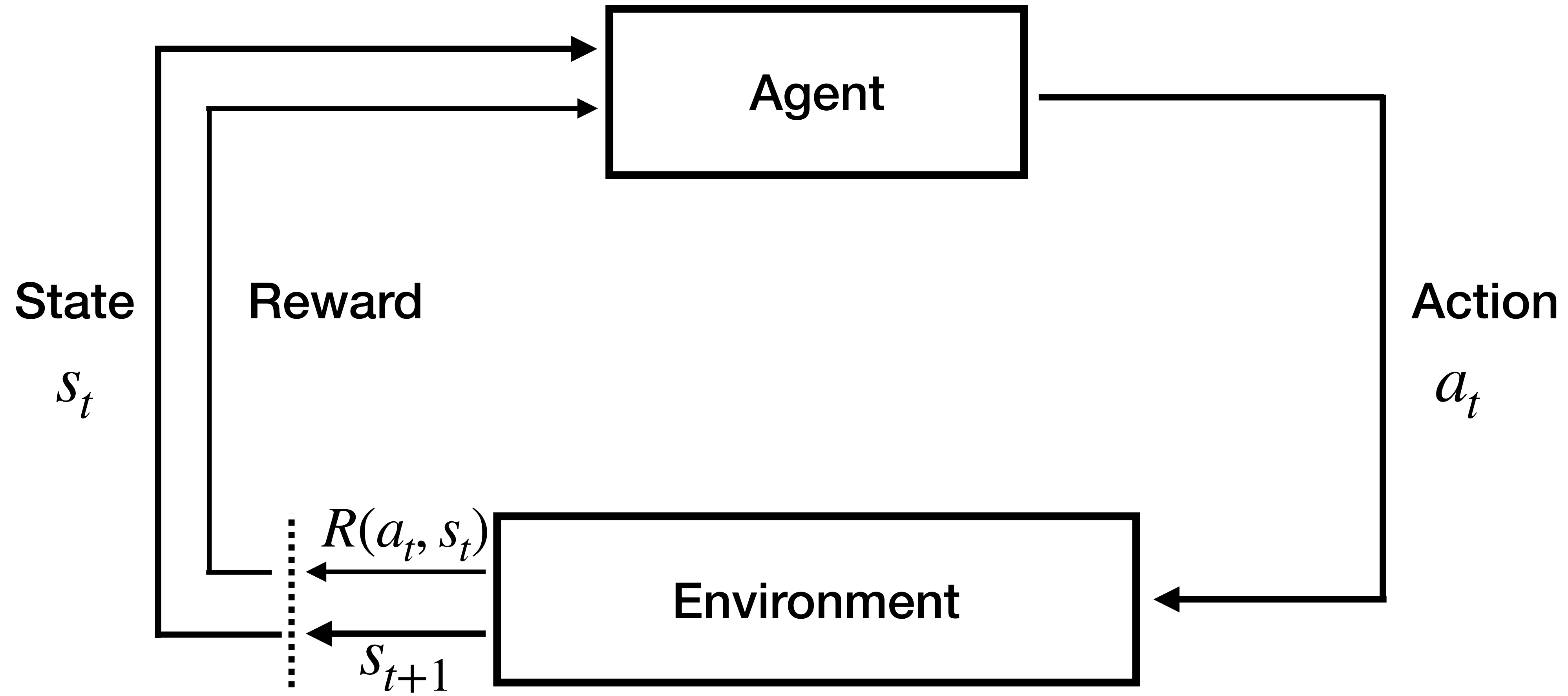
- What happened during the AI winter?
- Intelligence as manipulating symbols through rules and logical operations
- Learning as search

## Cognitive Maps

- From Stimulus-Response learning to Stimulus-Stimulus learning
- Constructing a mental representation of the environment
- Neurological evidence for cognitive maps in the brain

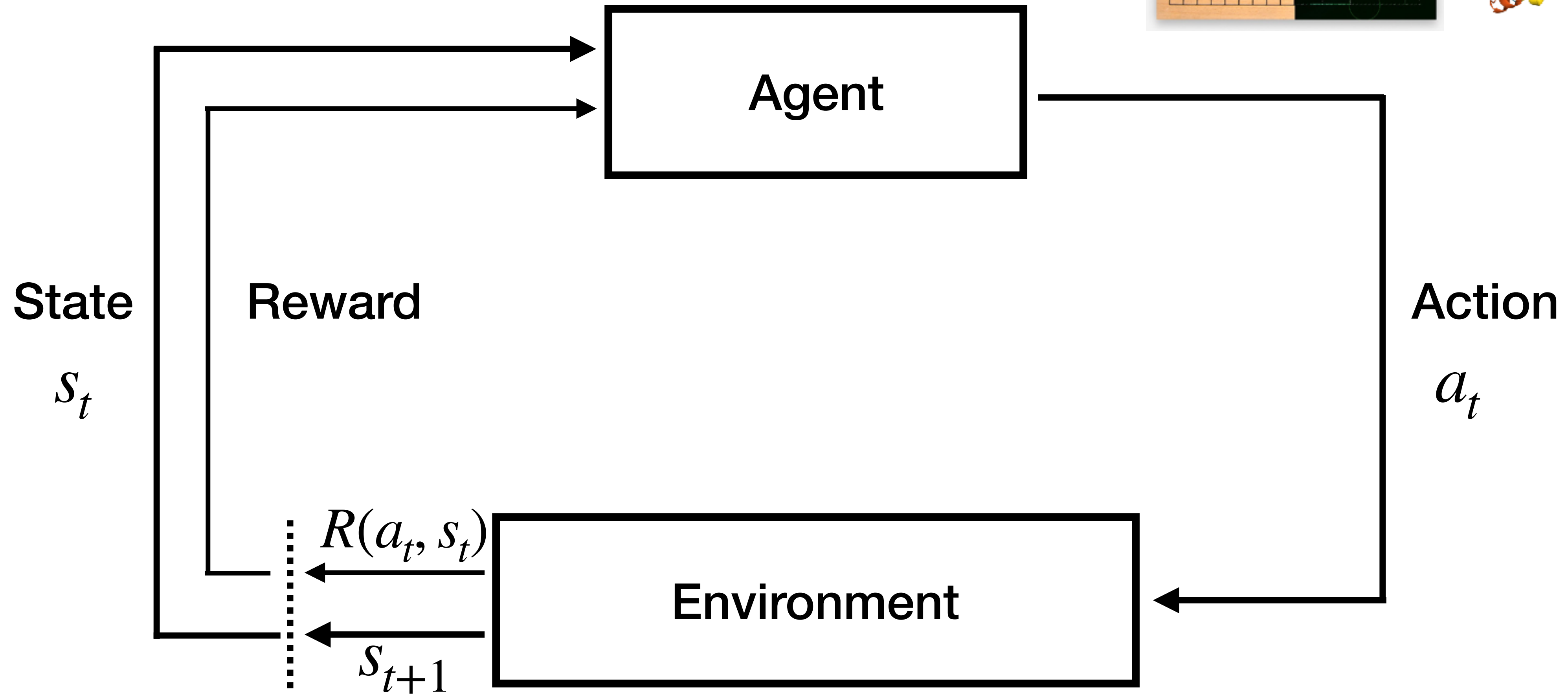
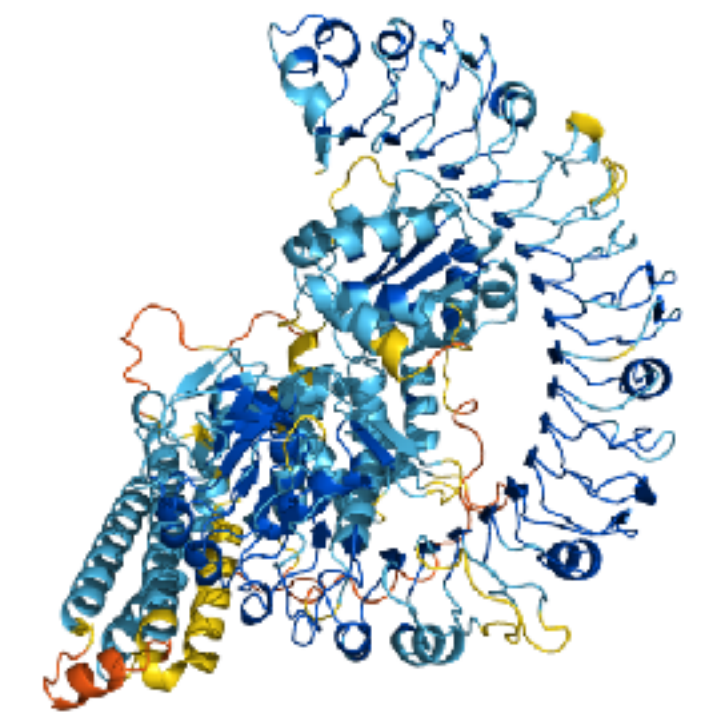
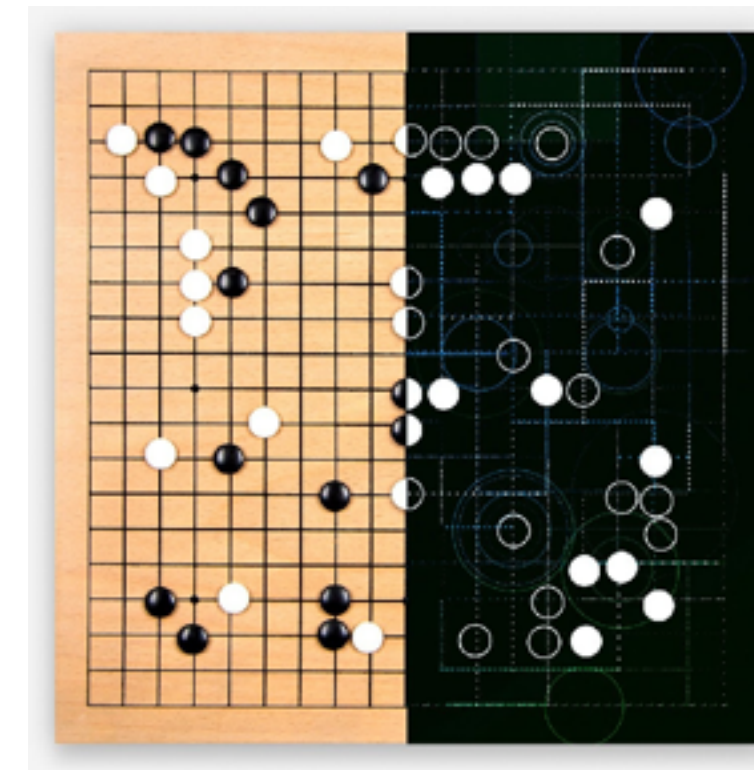


# Introduction to RL



Sutton & Barto (1998)

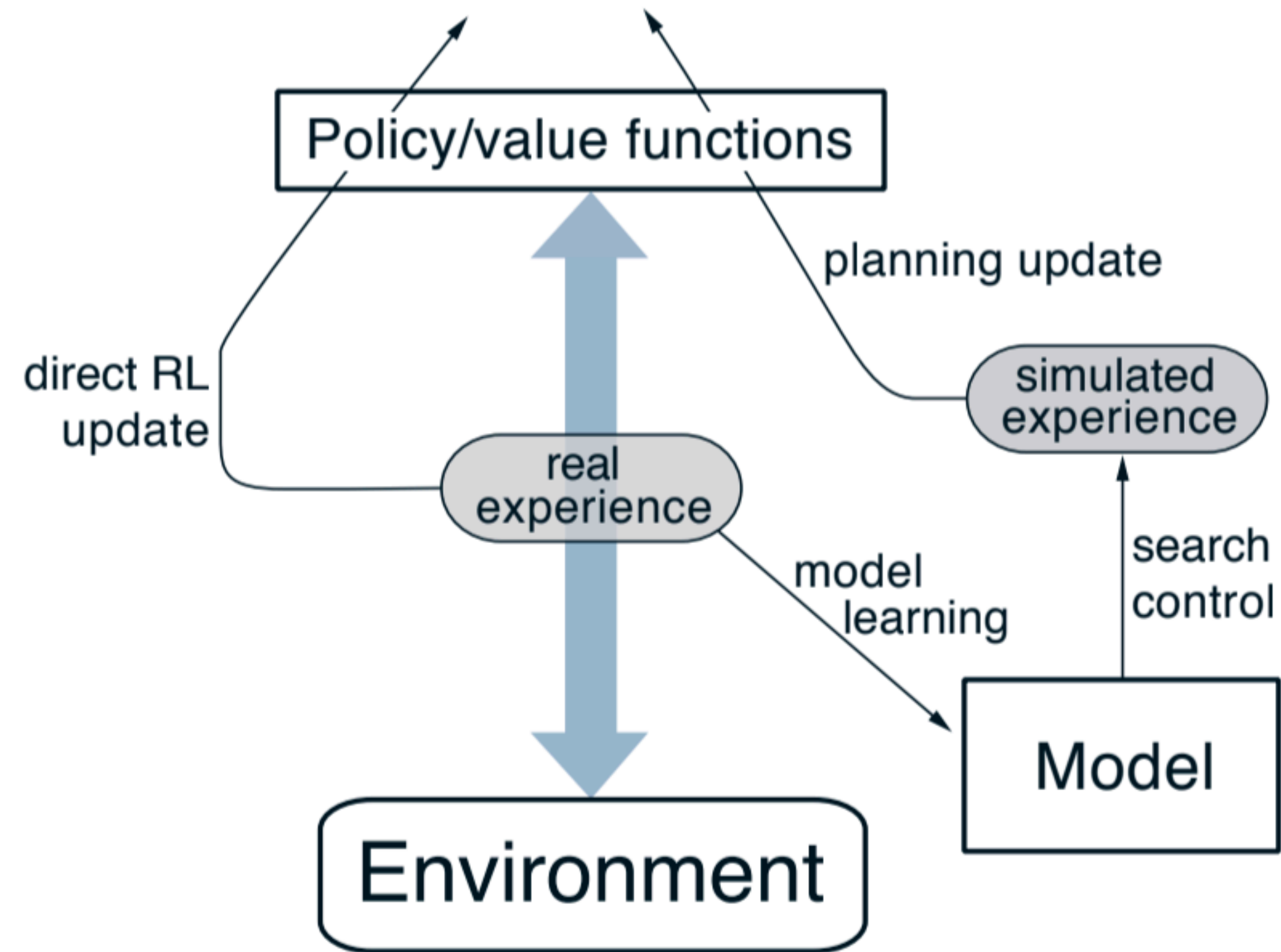
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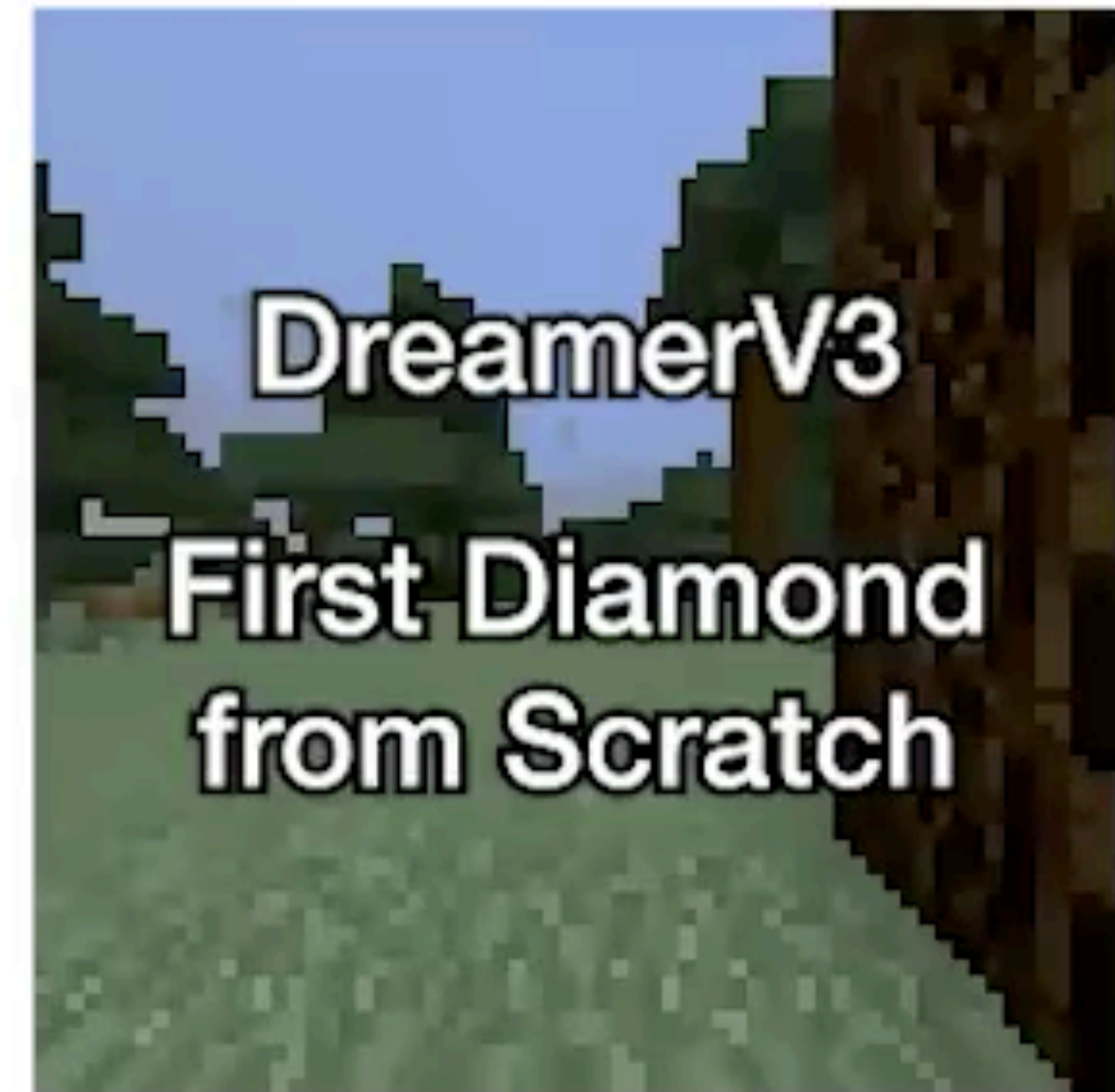
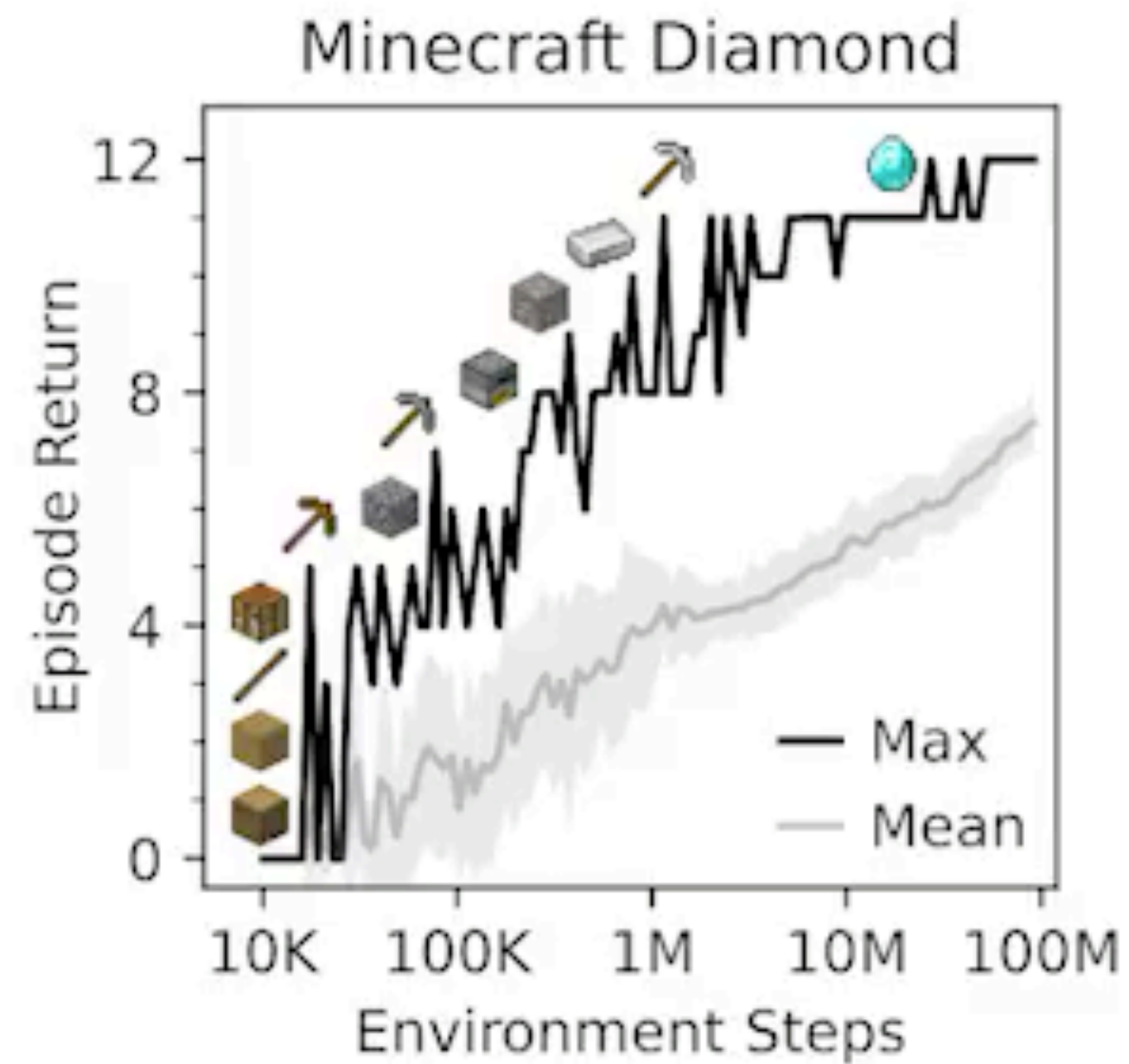
# Advances in RL

## Classic model-based RL



Sutton (1991)

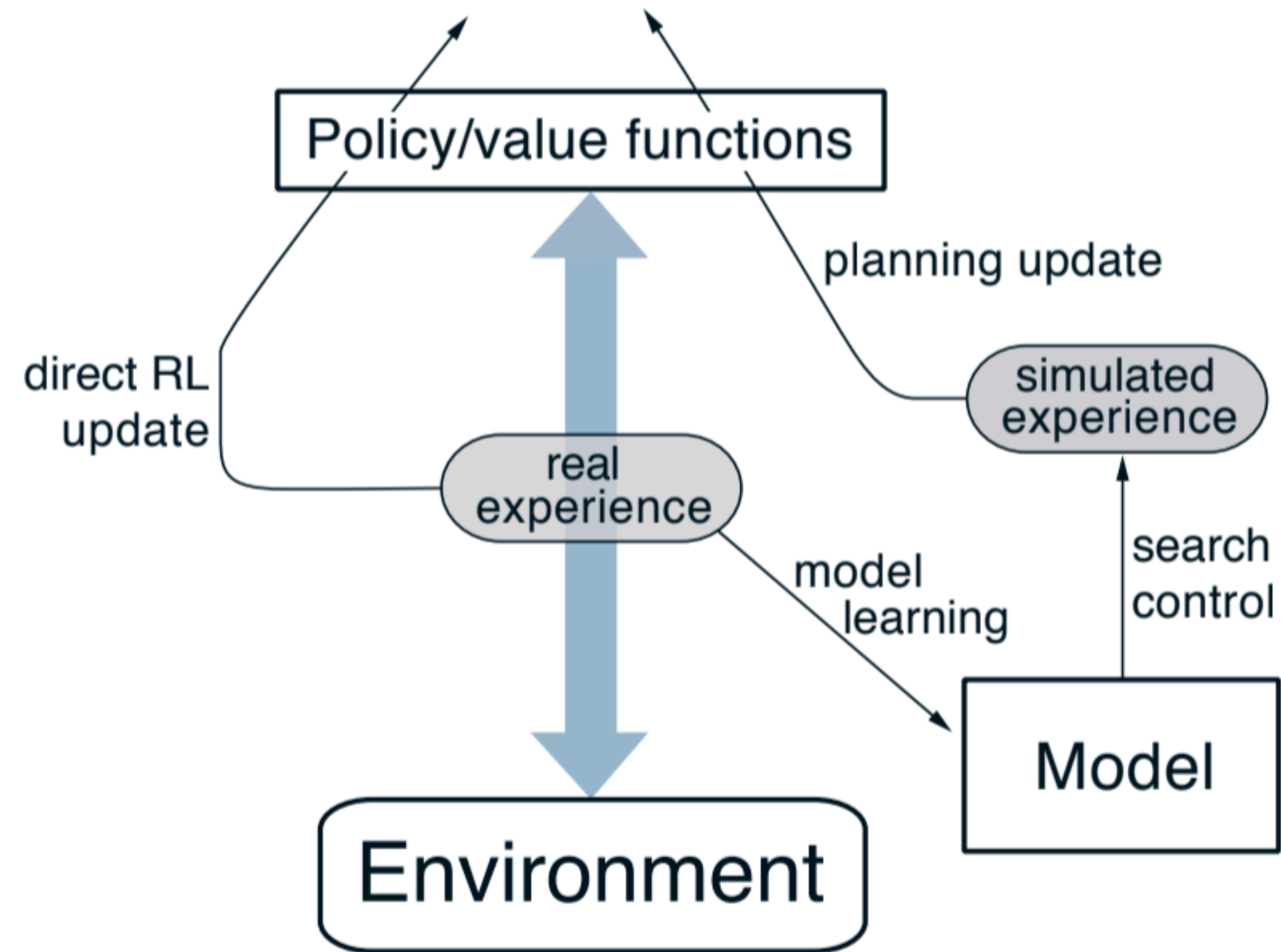
## World-model RL



Hafner et al., (2024)

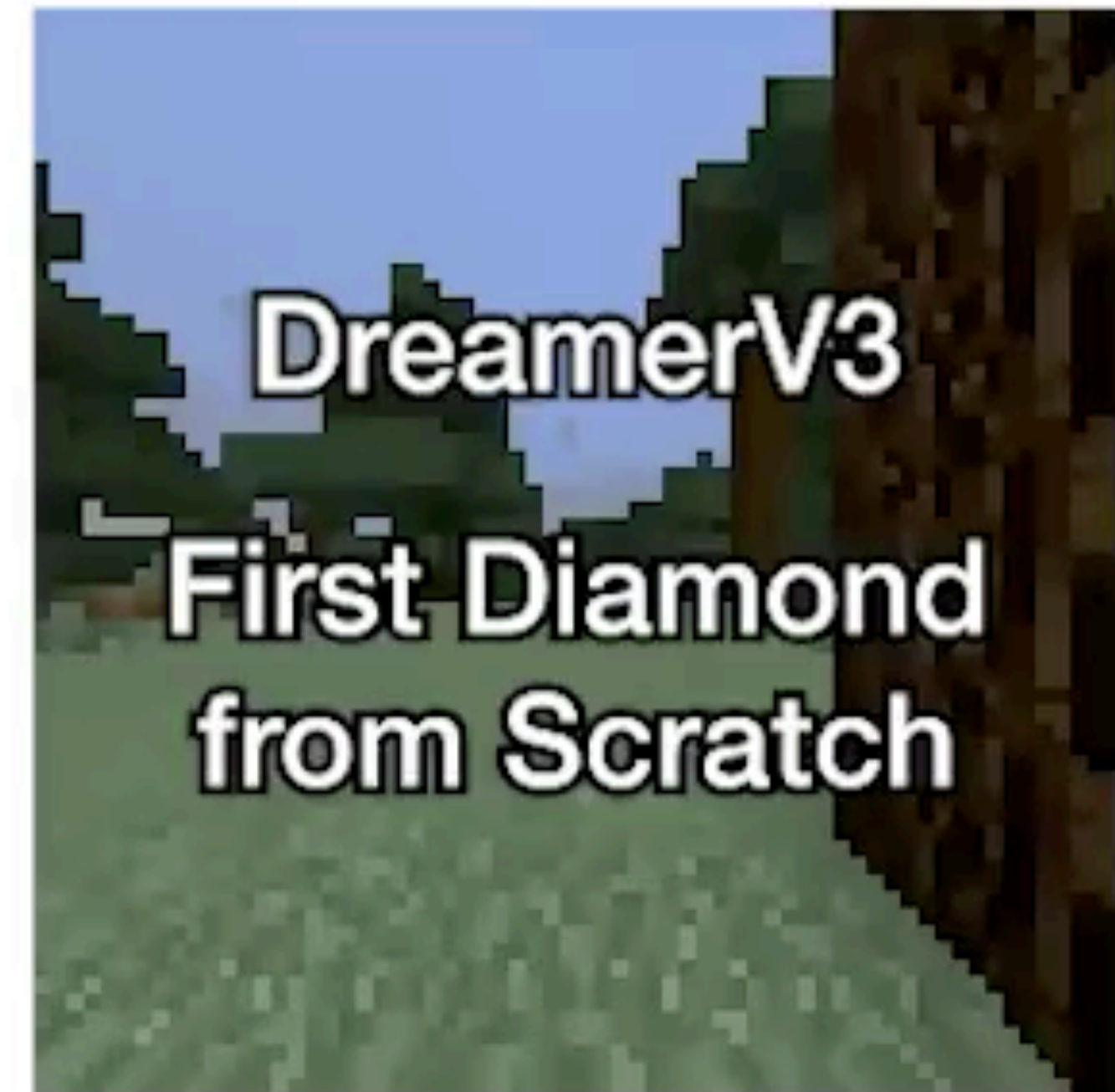
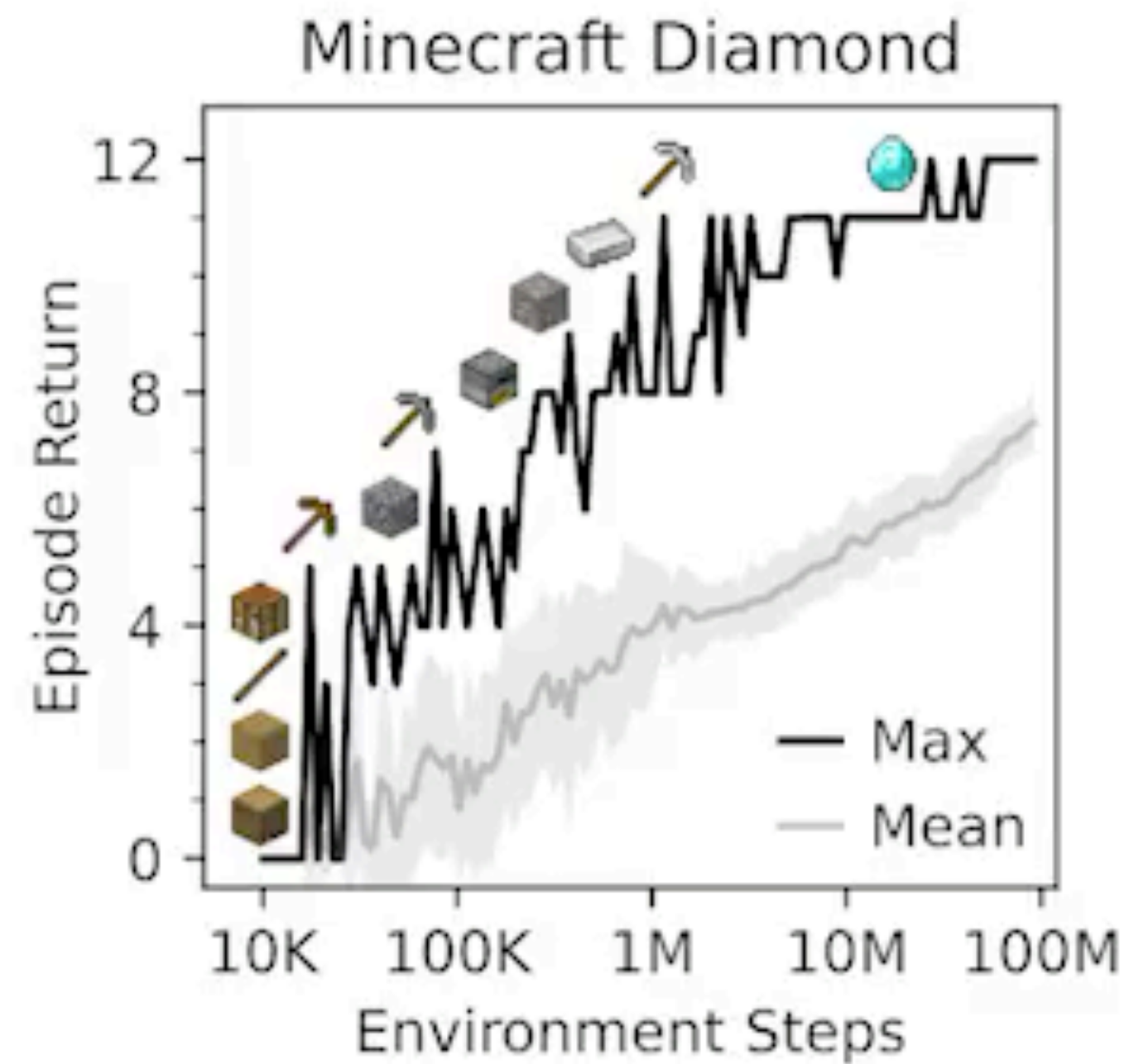
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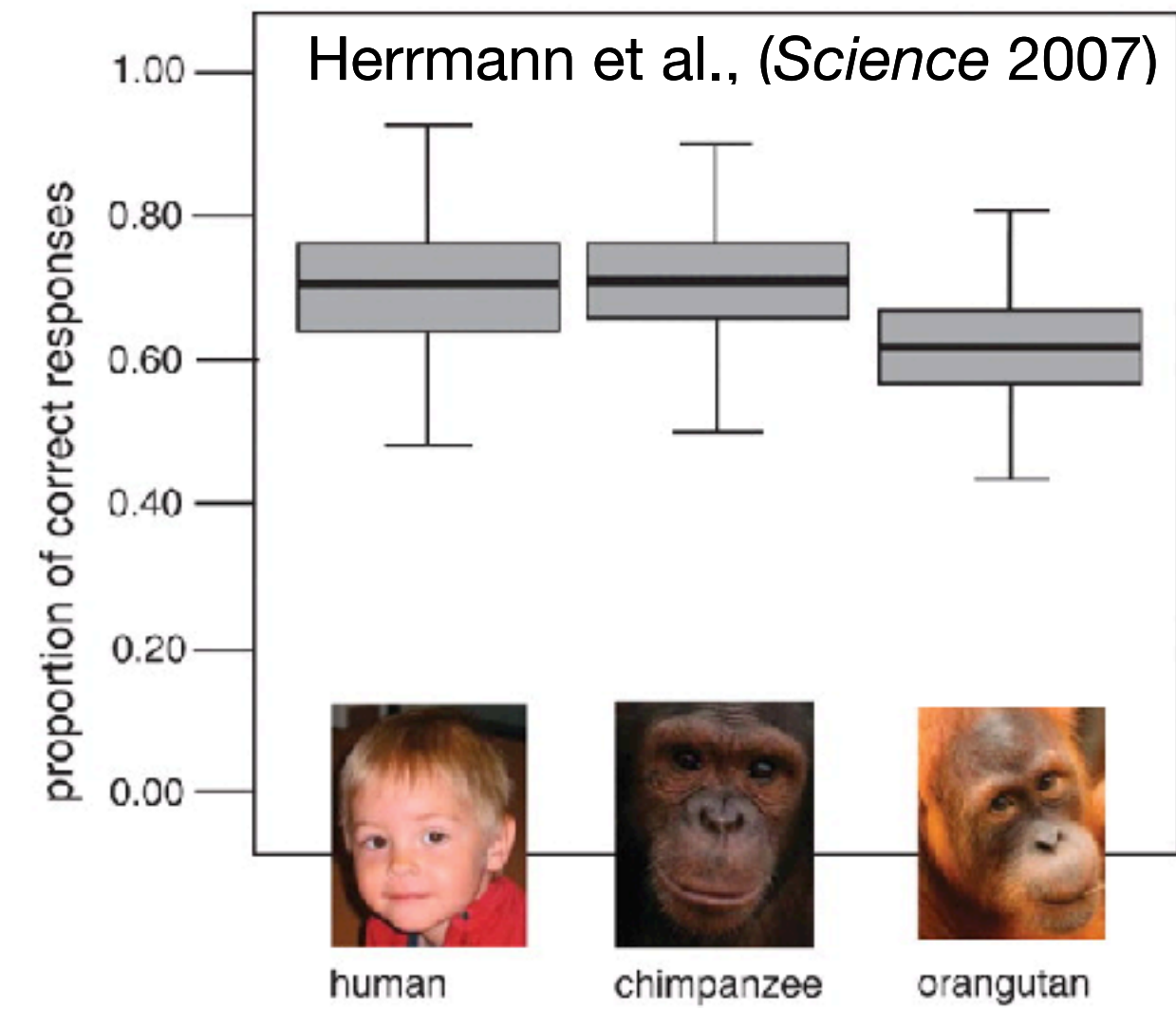
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# Social Learning

# Social Learning



Physical





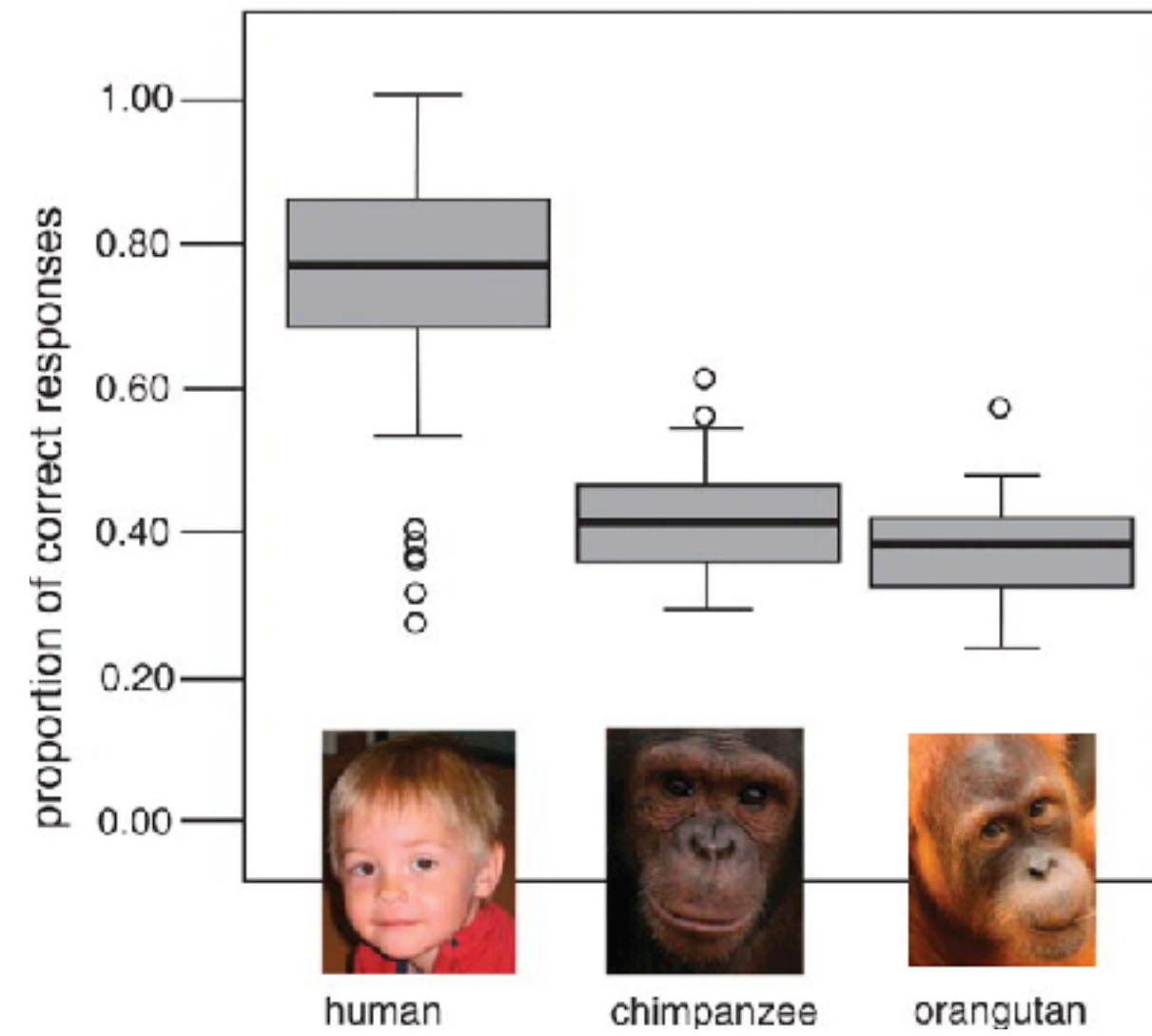
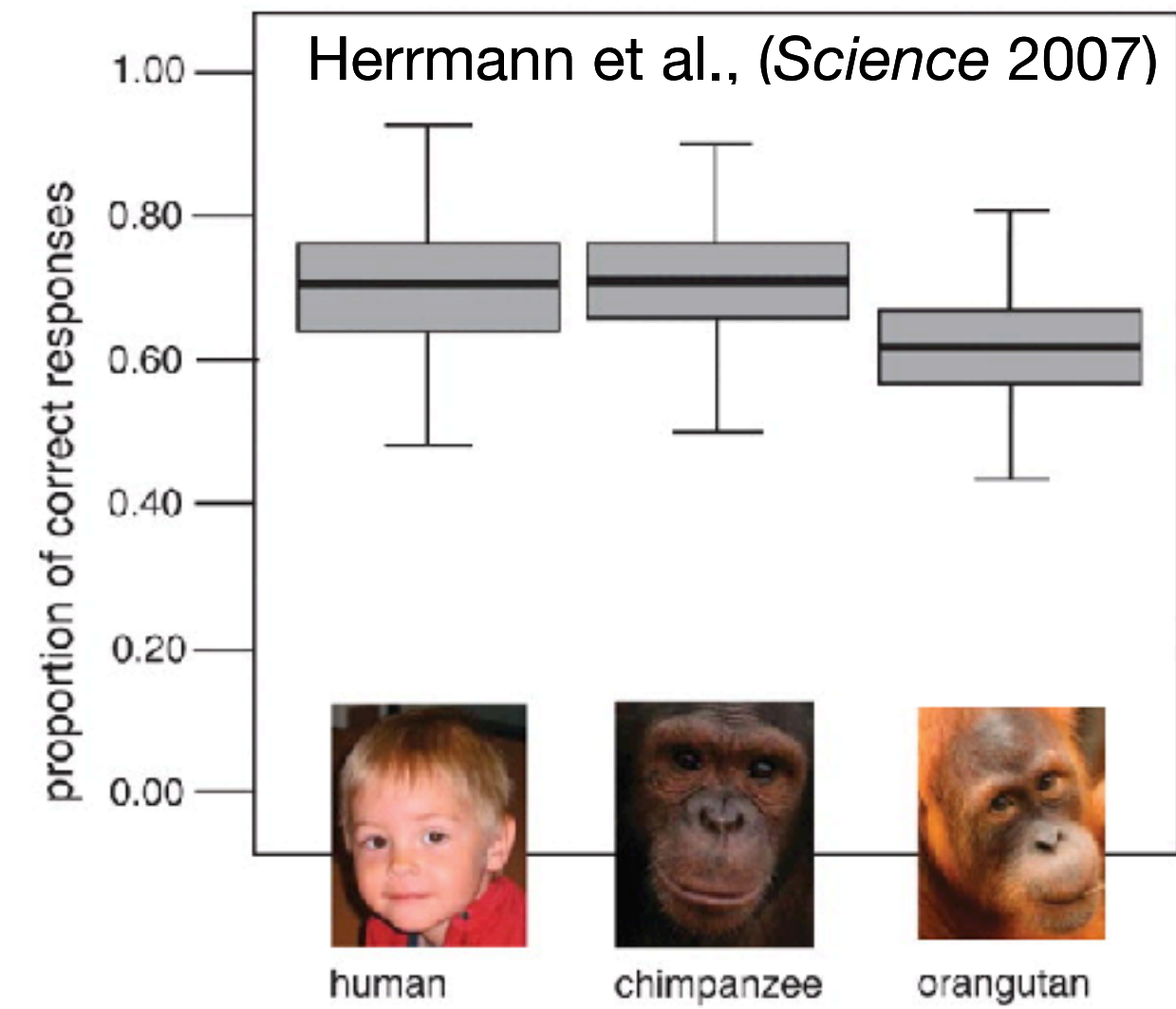
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Social



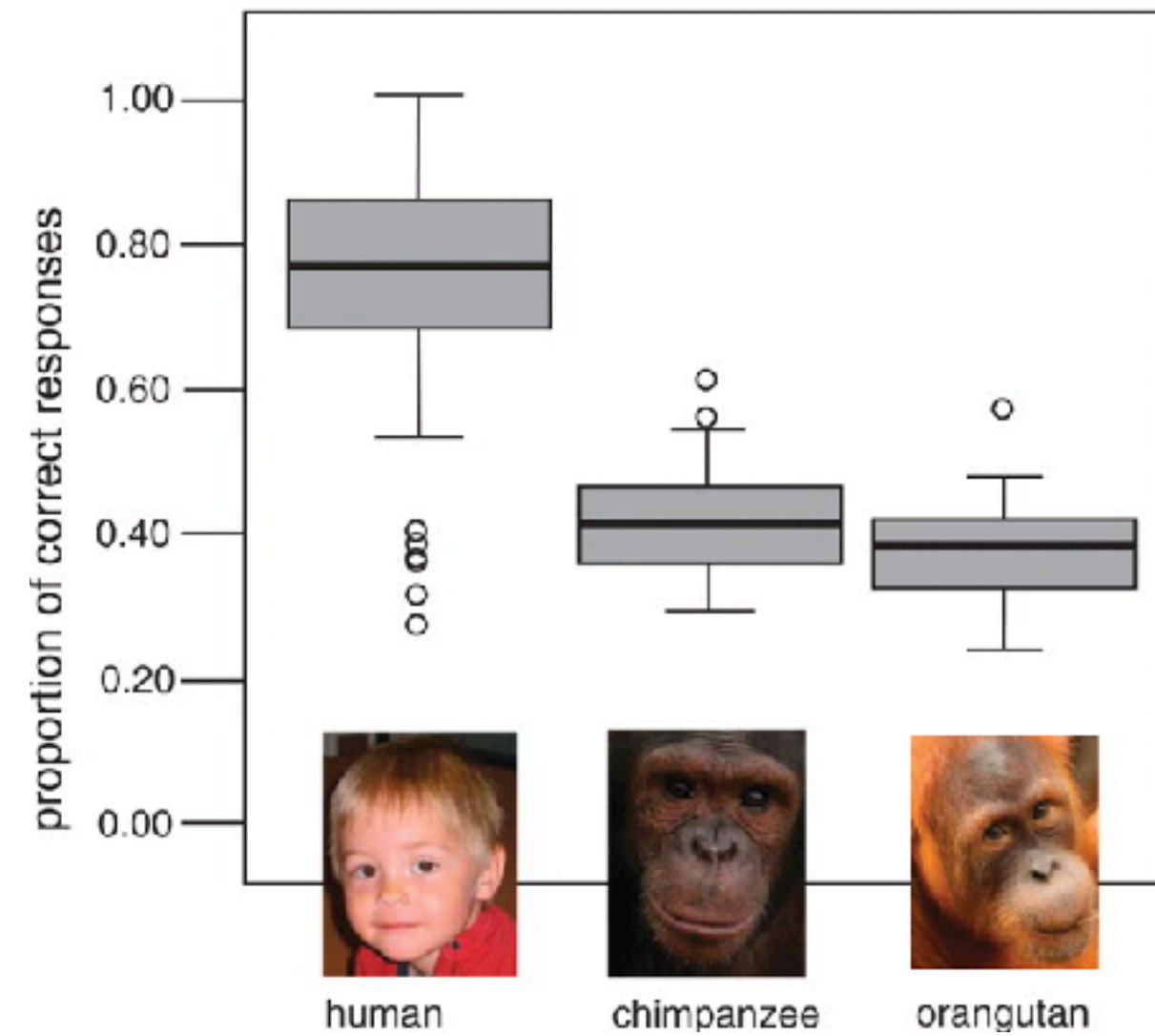
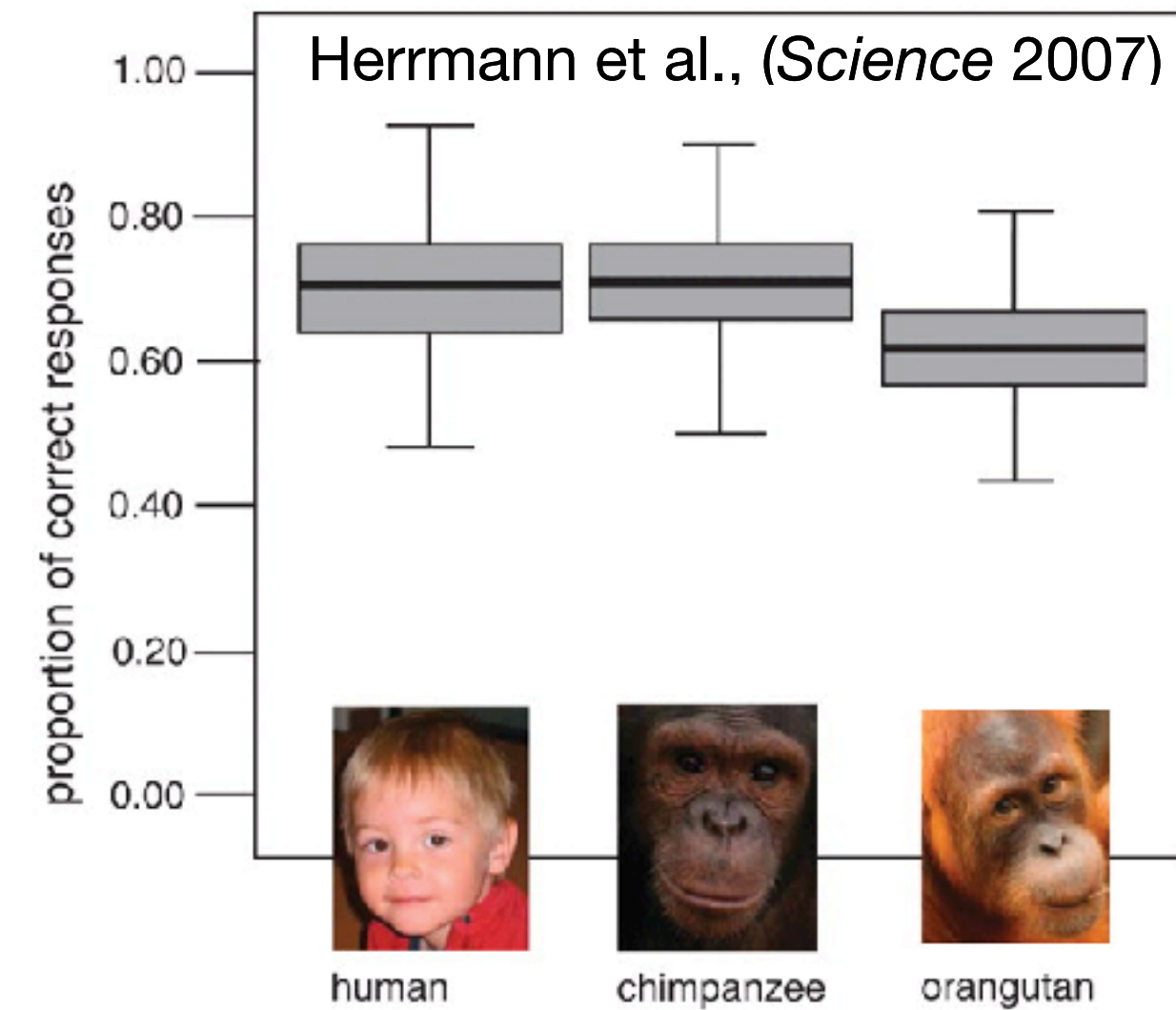
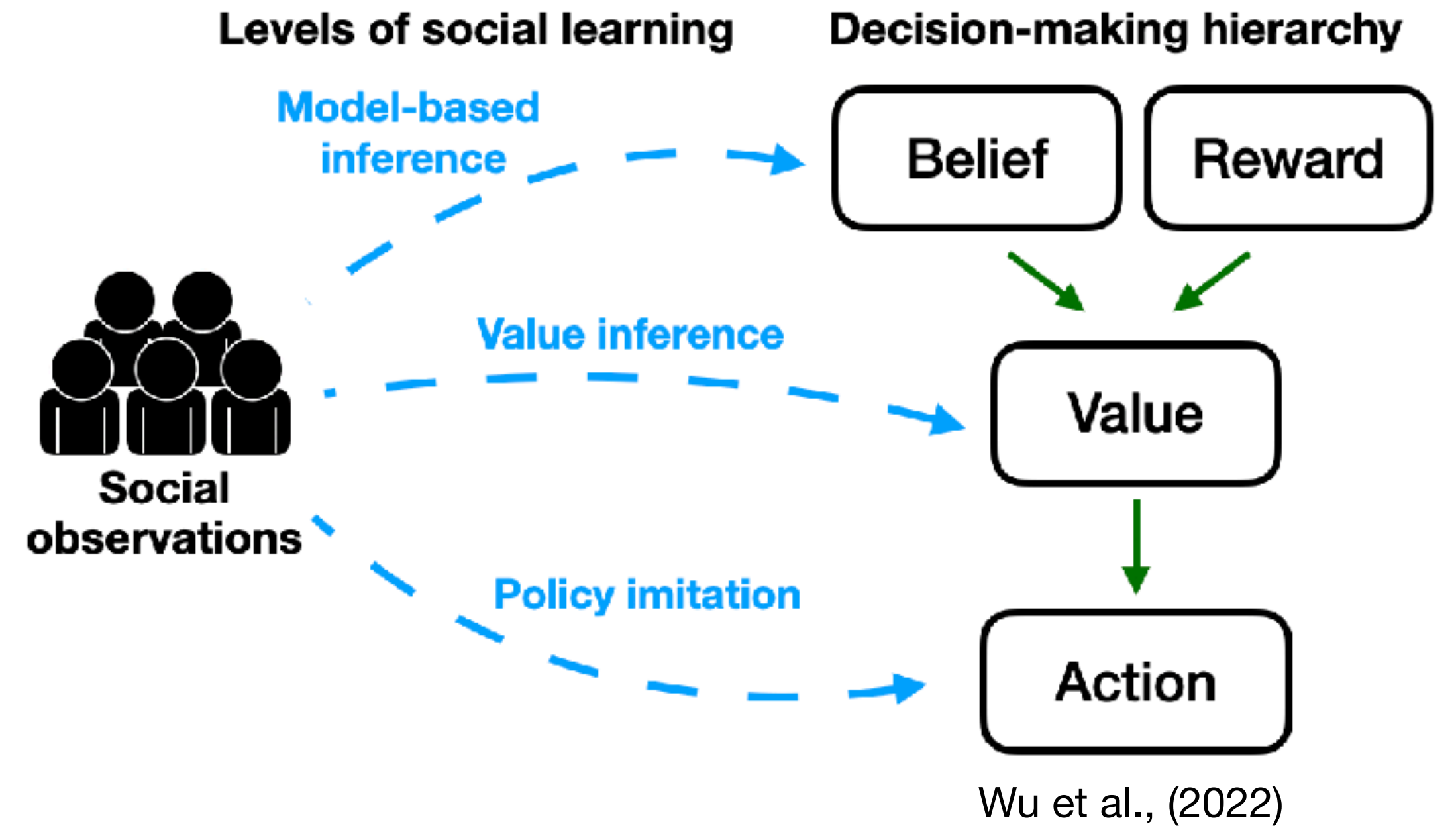
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Social



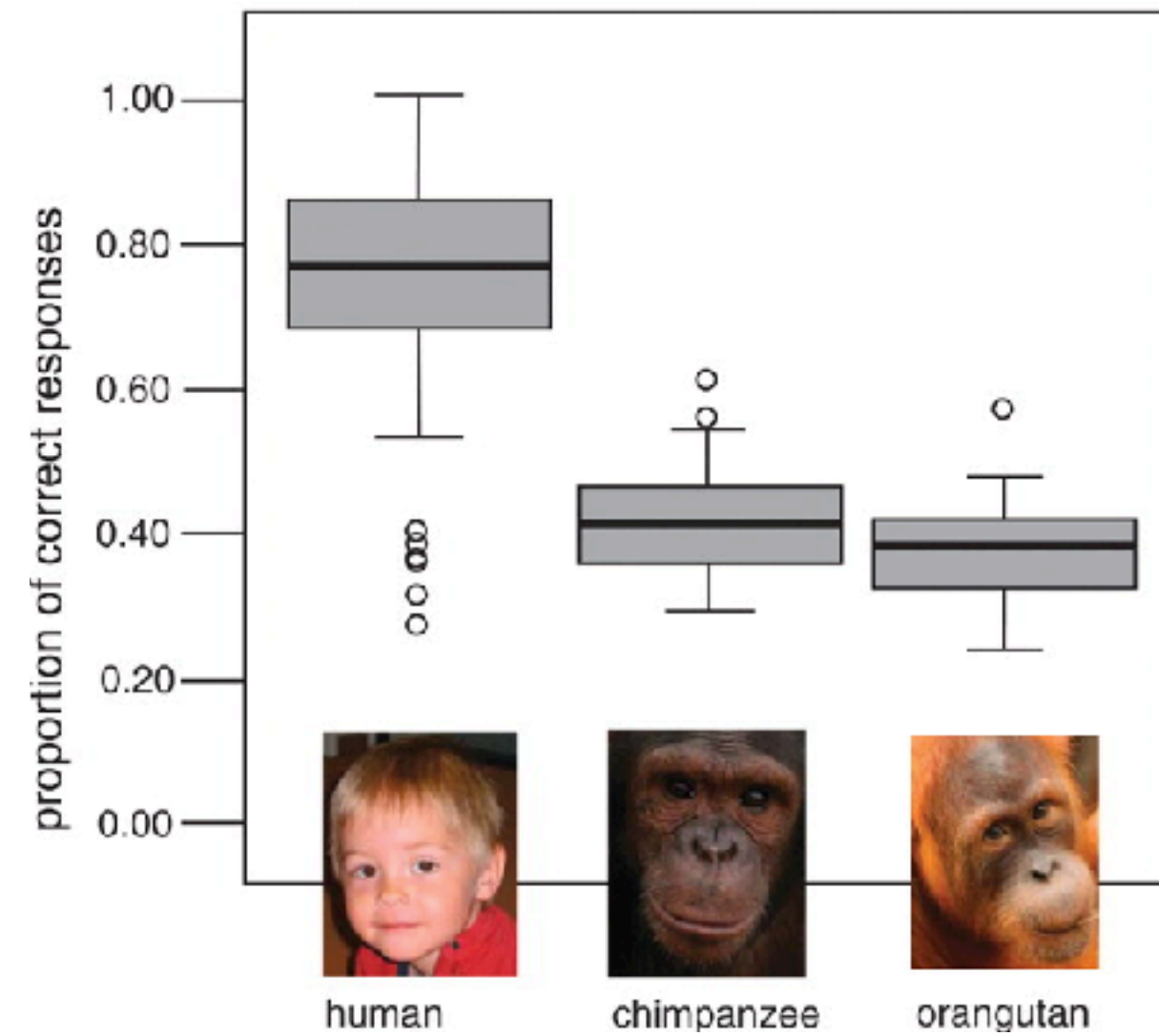
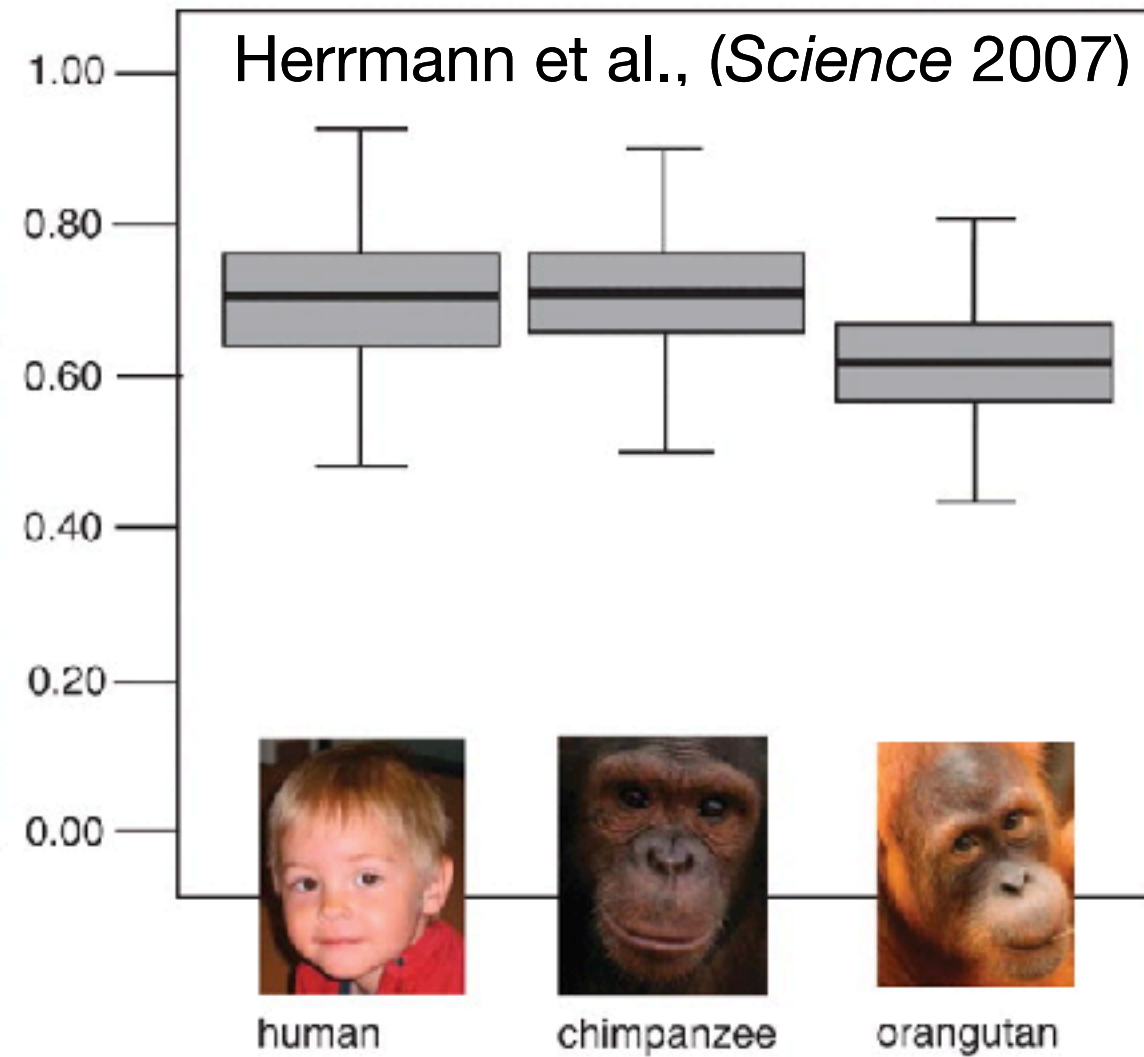
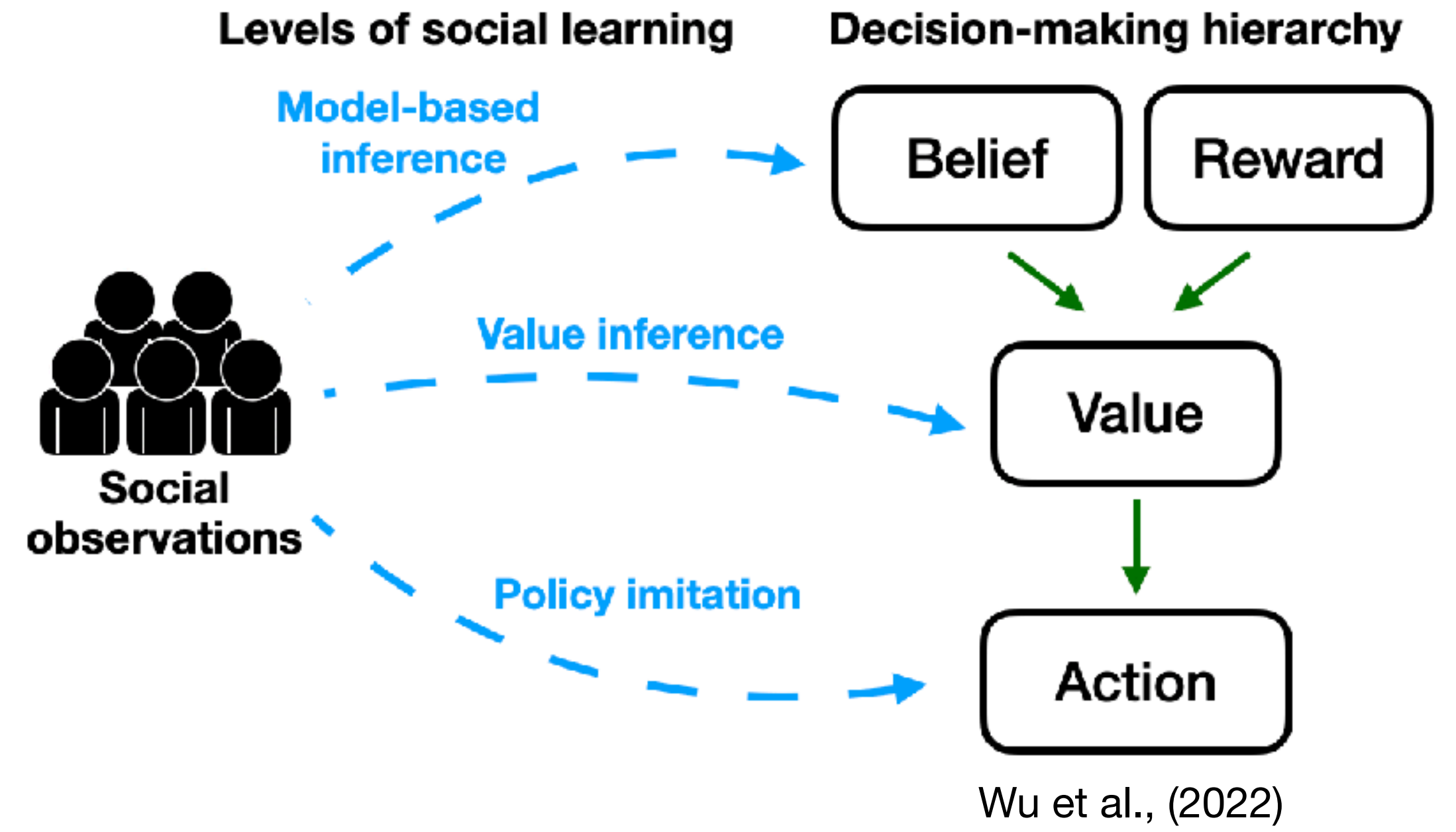
# Social Learning



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Witt et al., (*PNAS* 2024)

# Compression

- Biological intelligence has limited resources
  - Memory, energy, time horizon, motivation, etc...
- Artificial agents have very different limitations
- However, compression offers a common framework for how to both try to minimize distortion given maximum rate of information
- However, we see different patterns of distortions and downstream effects on learning

Which is the Monopoly Man?



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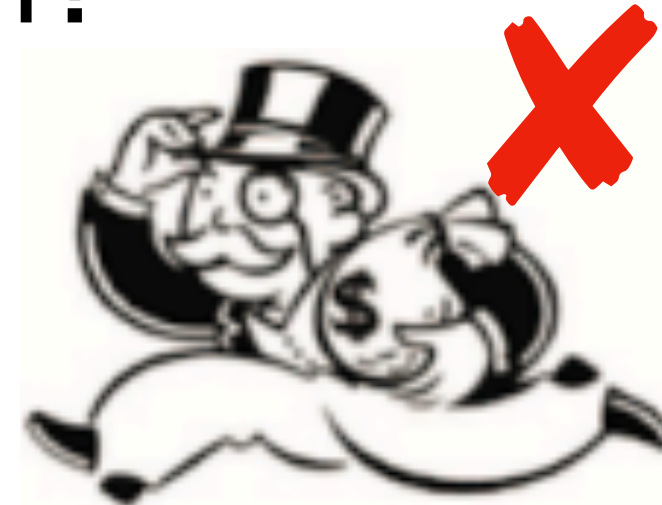
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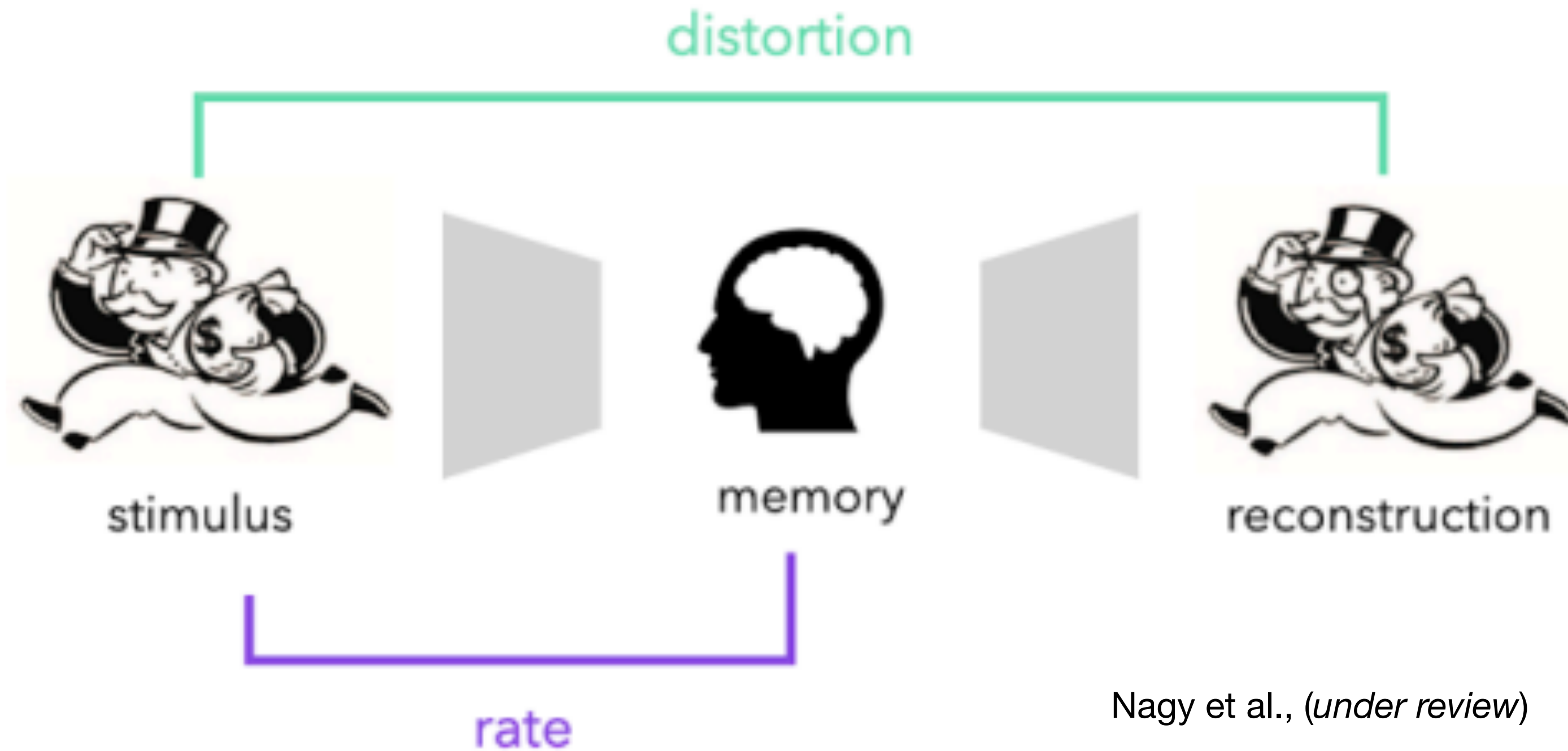
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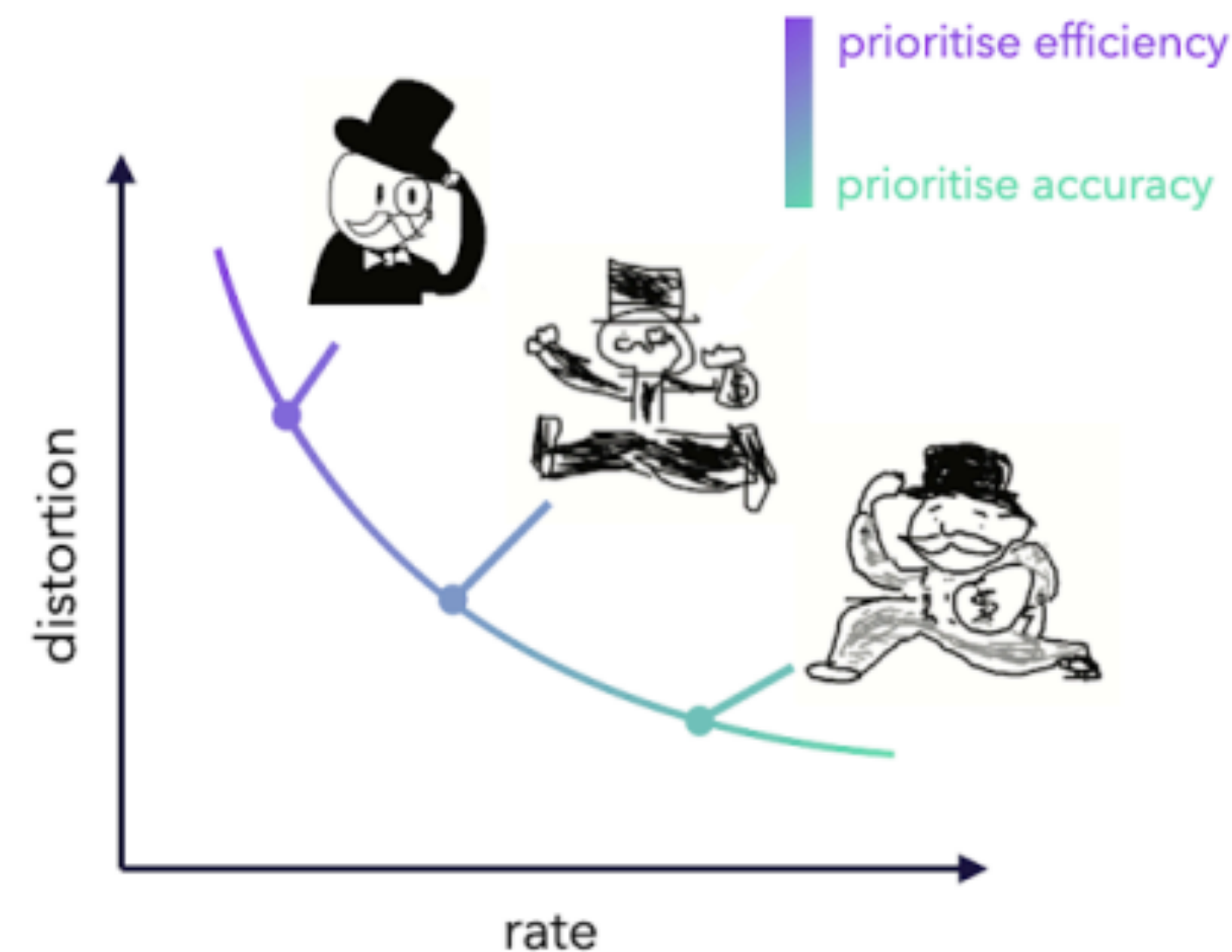
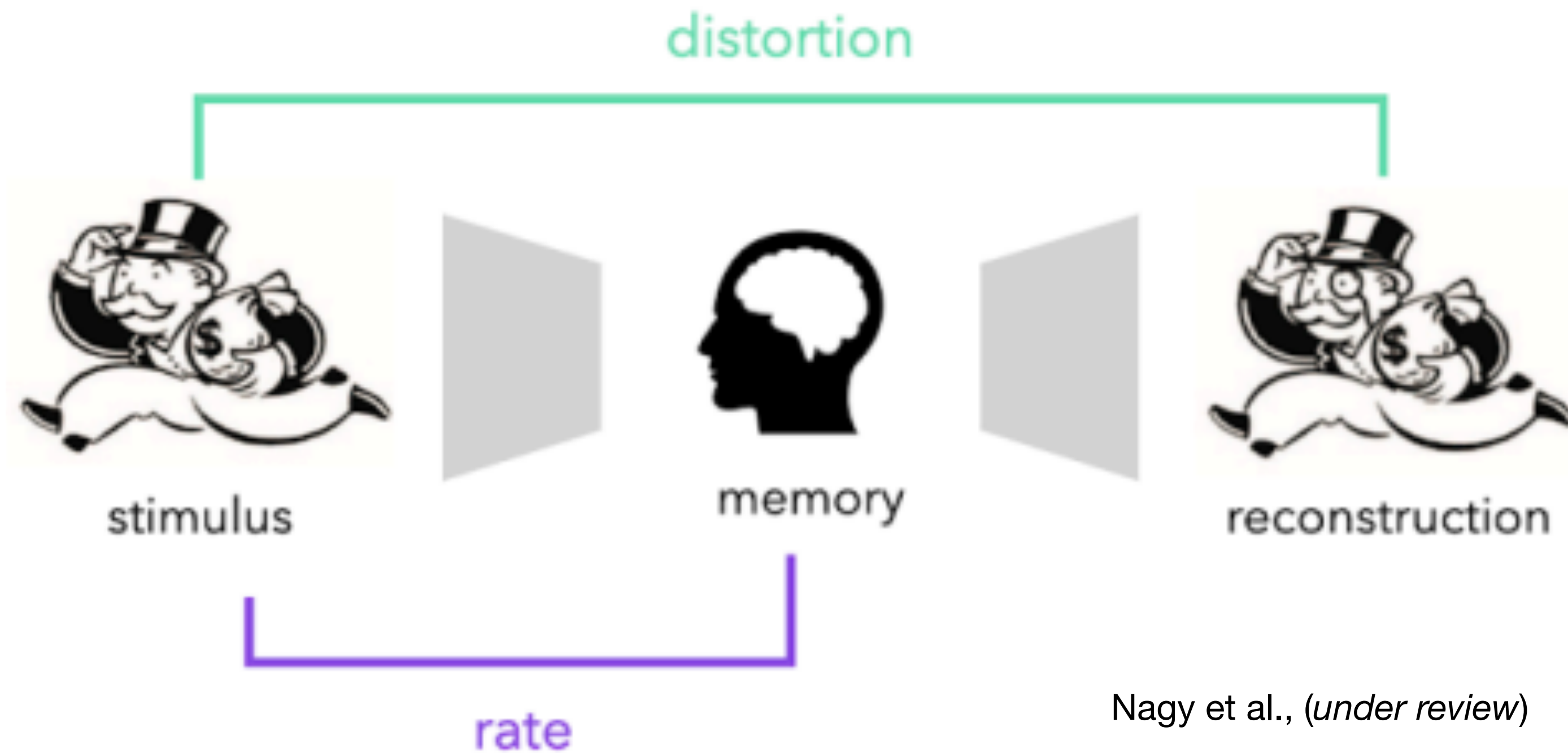
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Nagy et al., (under review)

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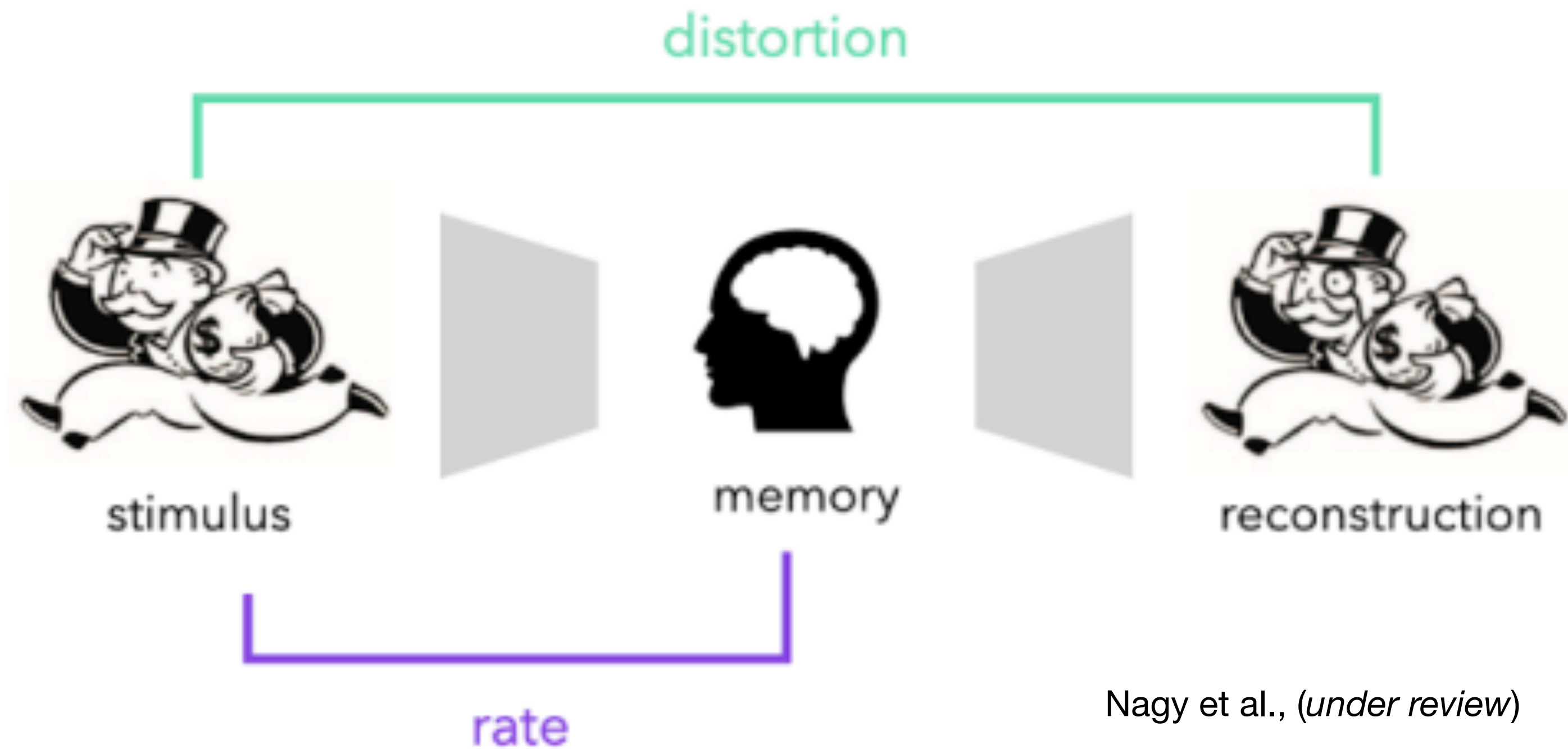
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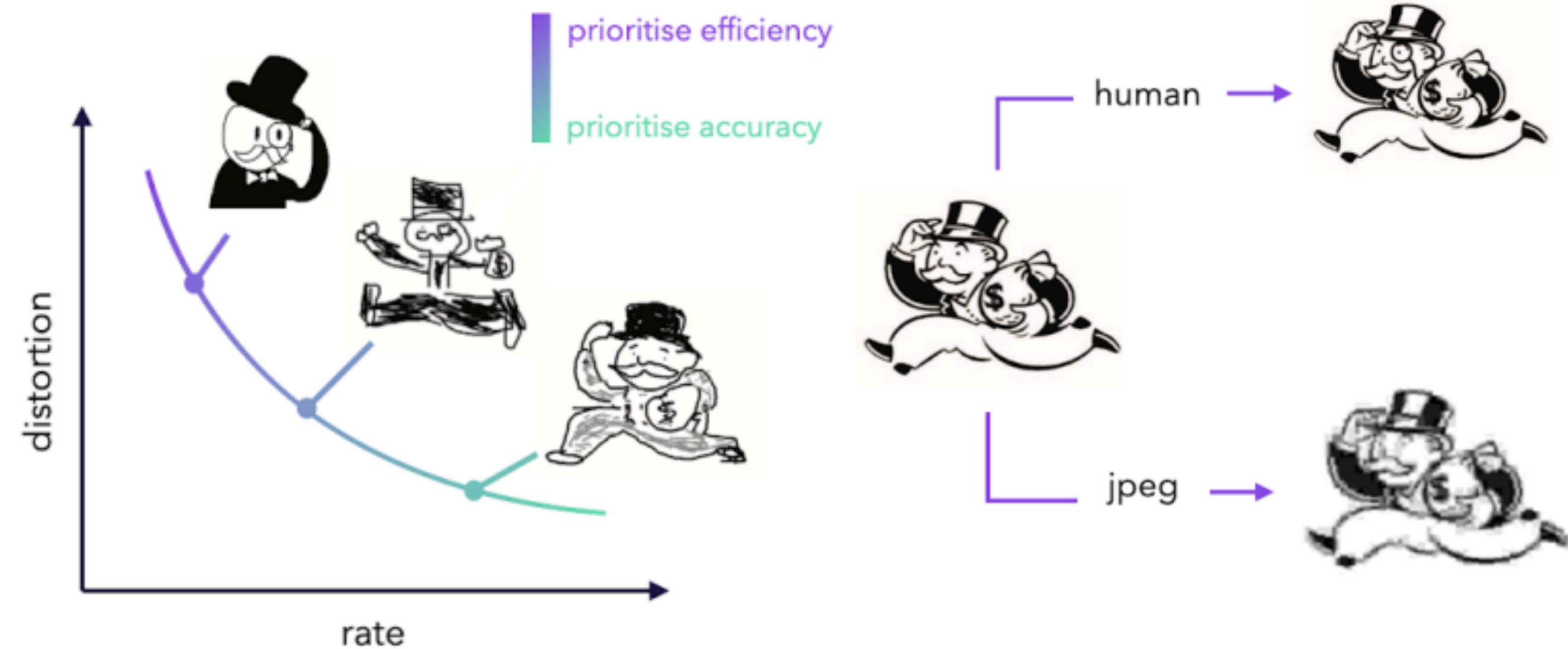


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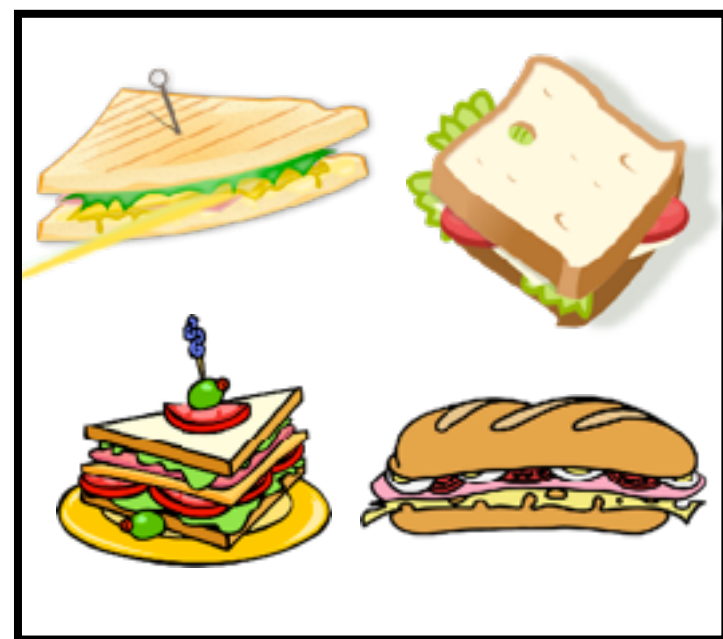
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# Concepts and Categories (Generalization 1)

## Classification task

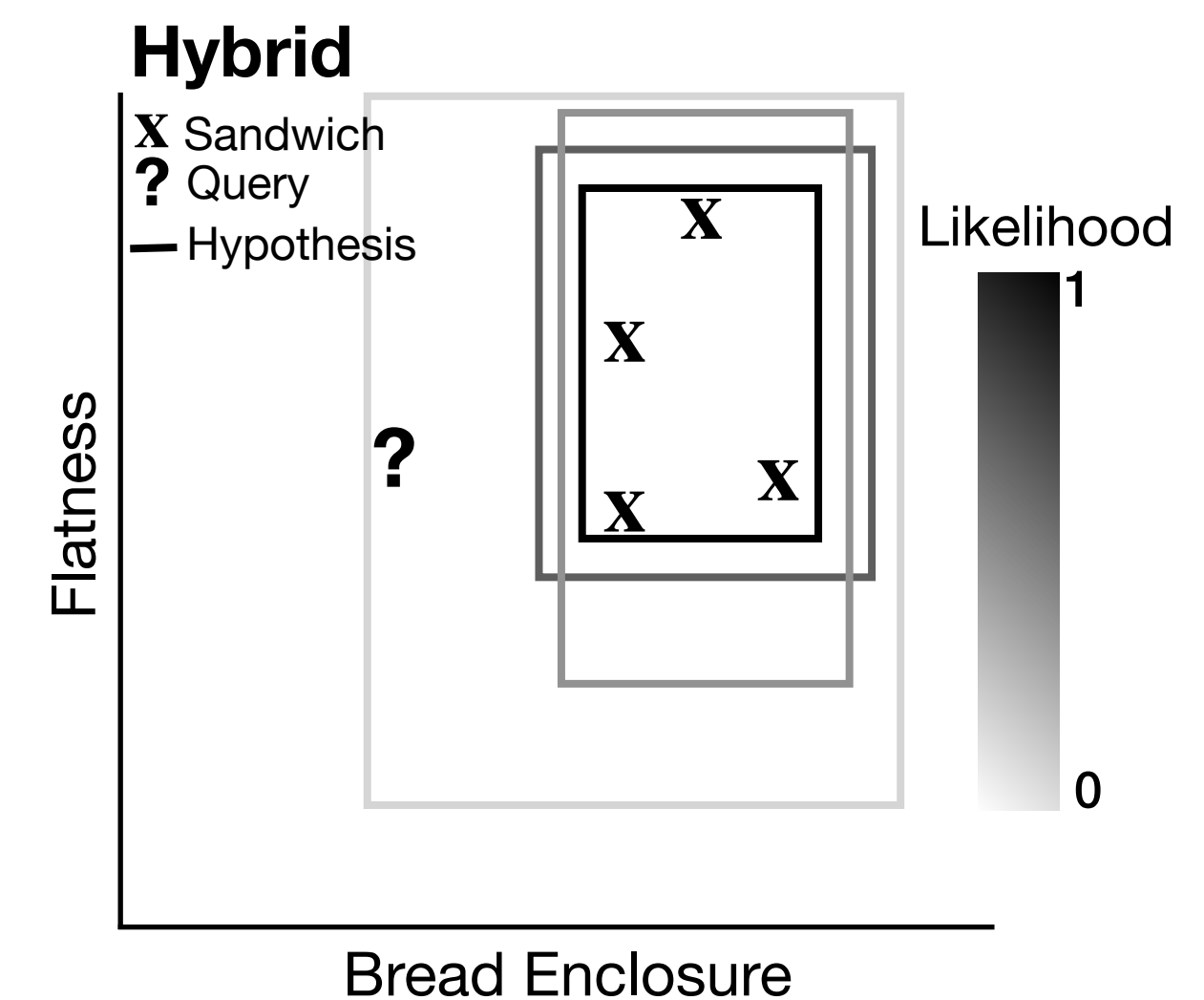
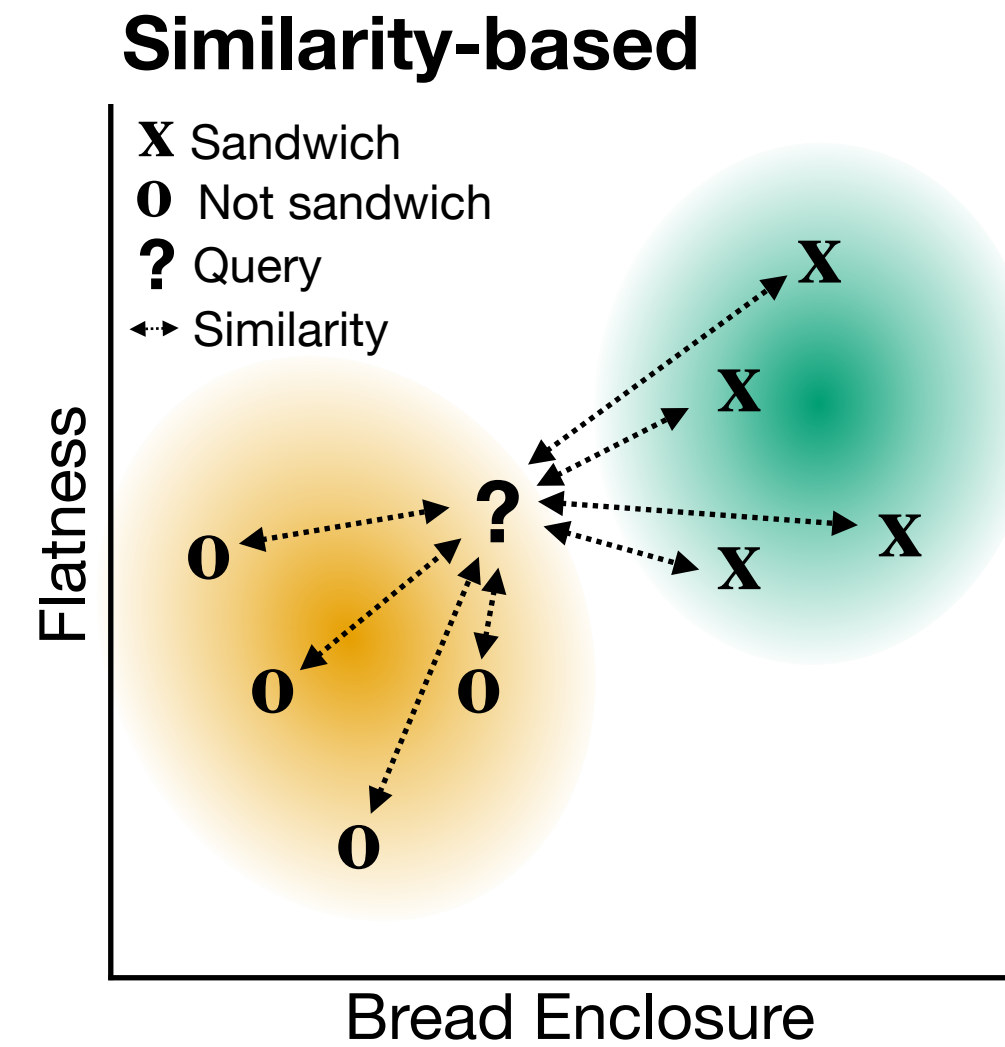
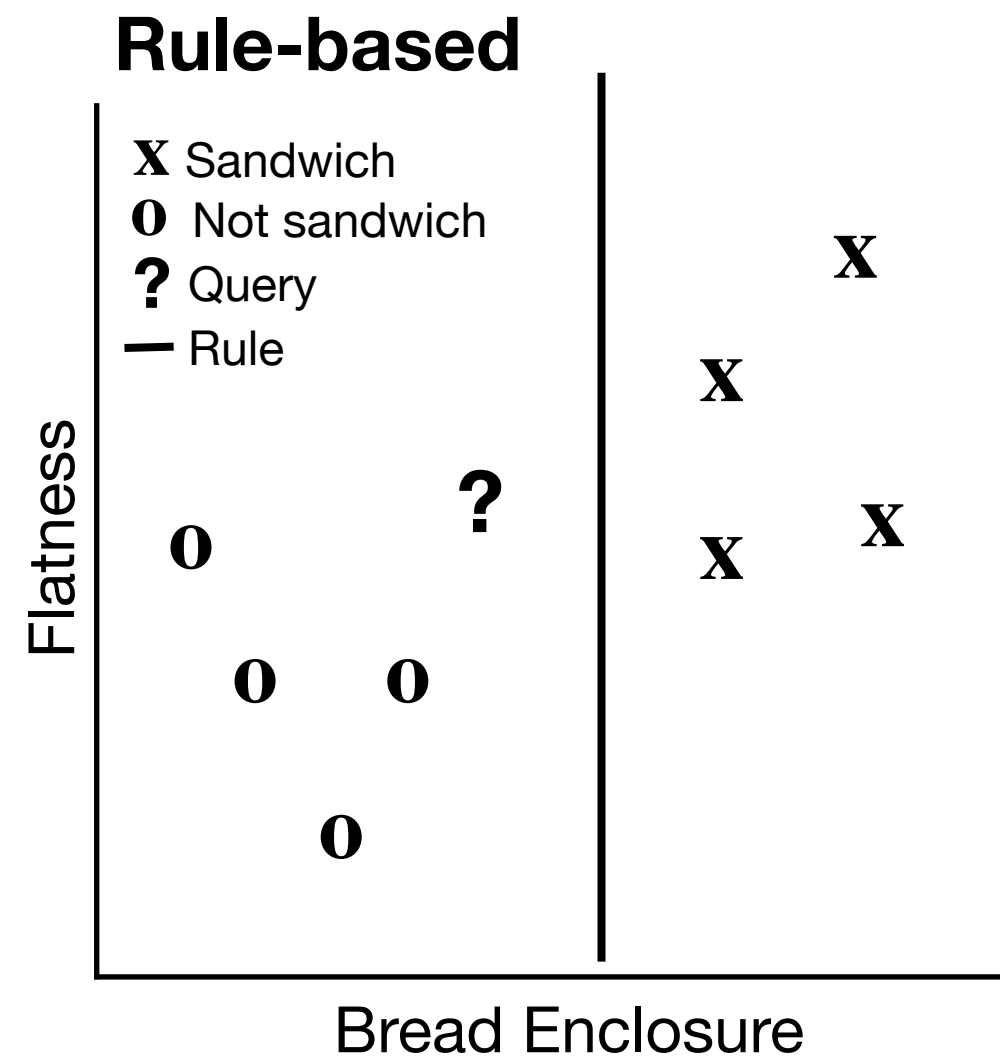
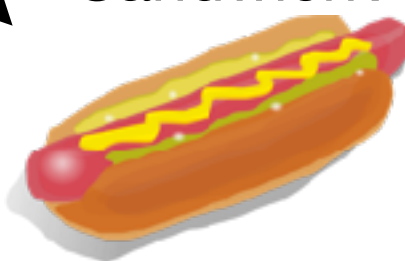
Previous Experiences



Sandwich!



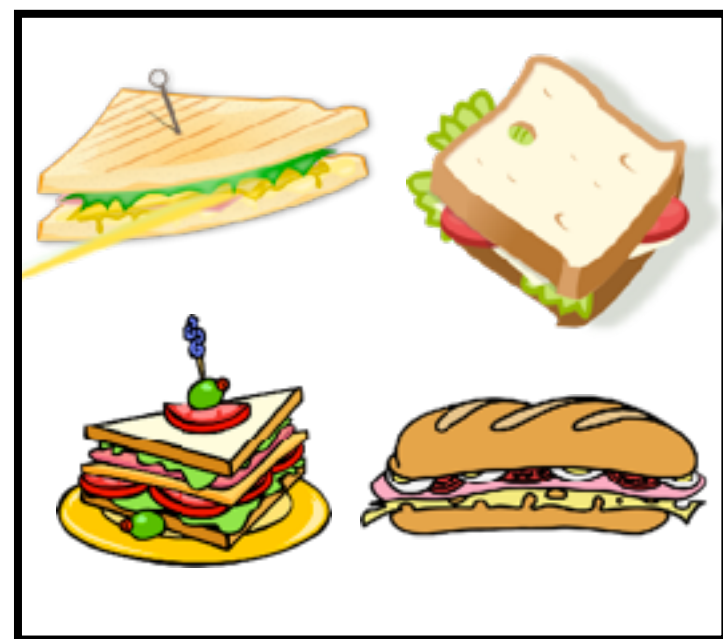
Sandwich?



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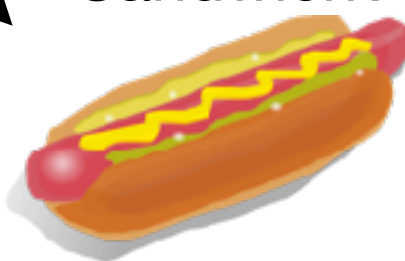
Previous Experiences



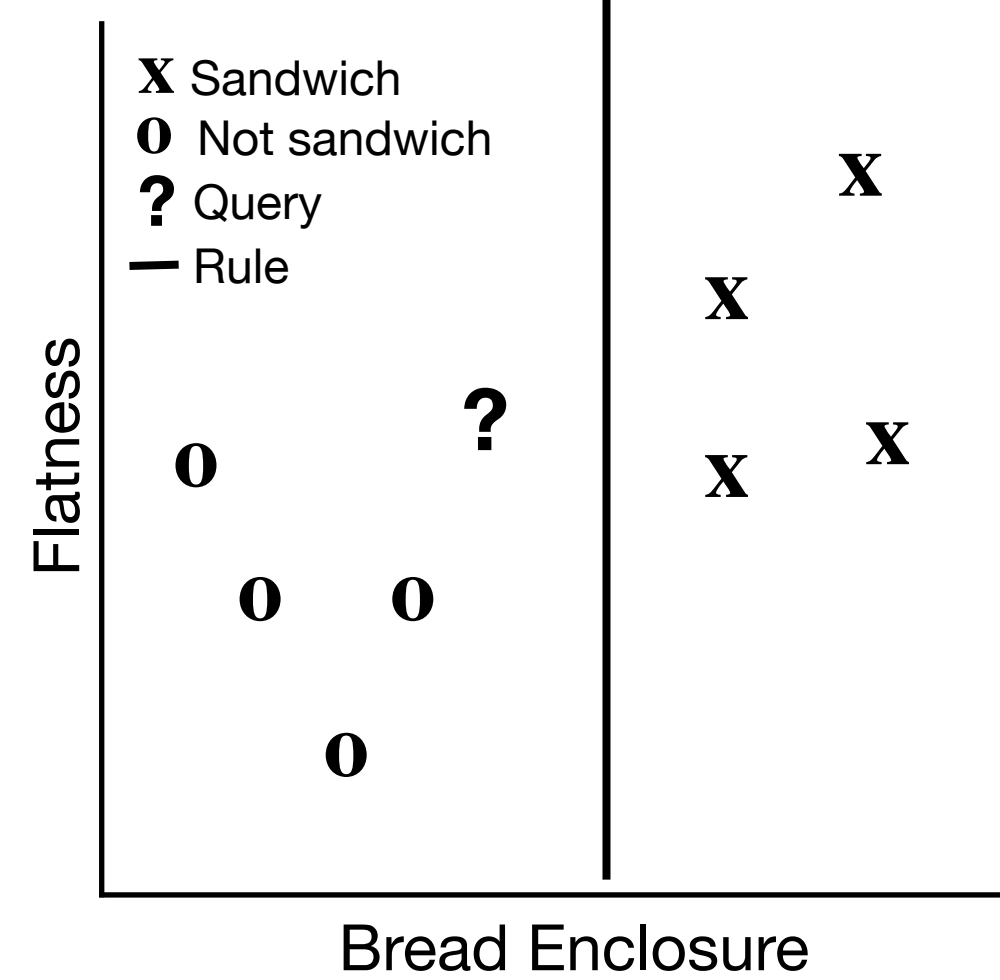
Sandwich!



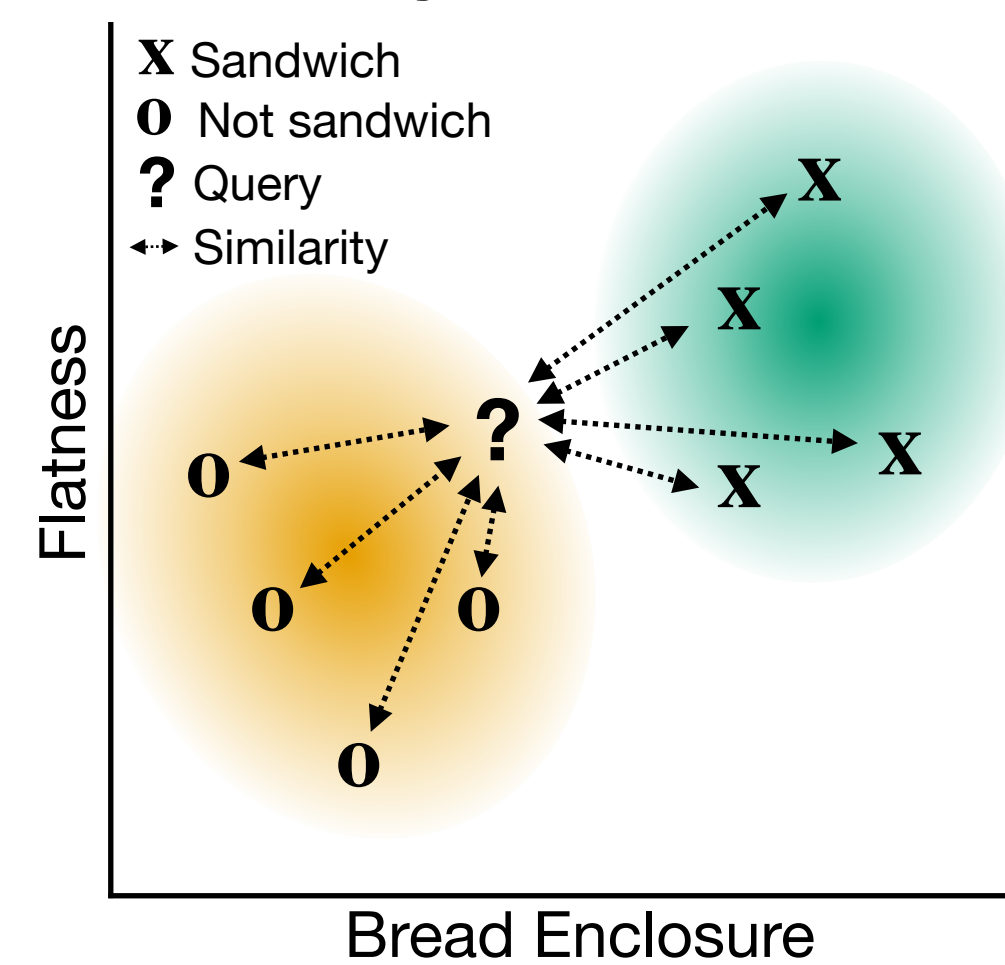
Sandwich?



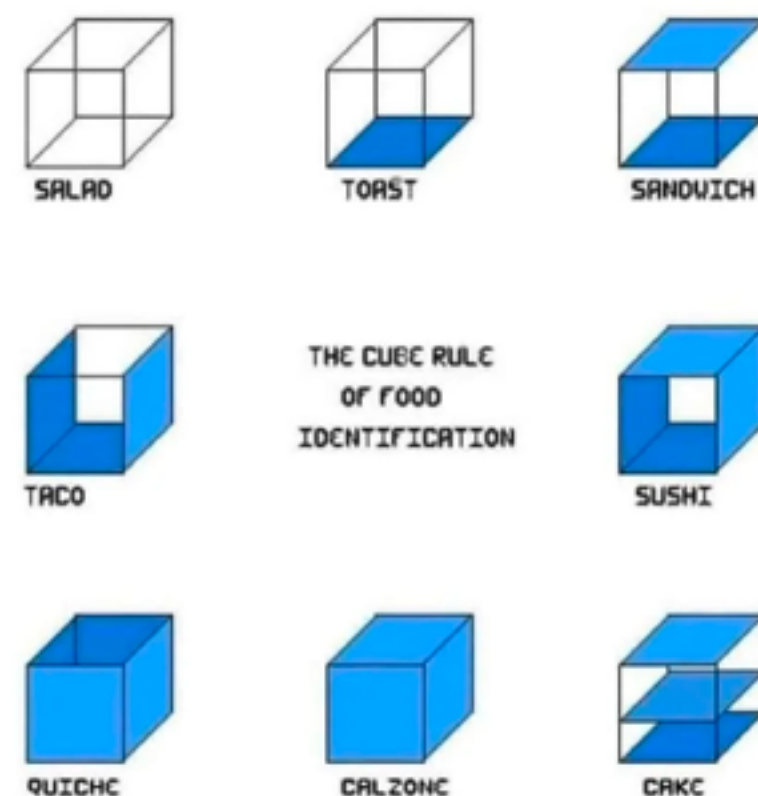
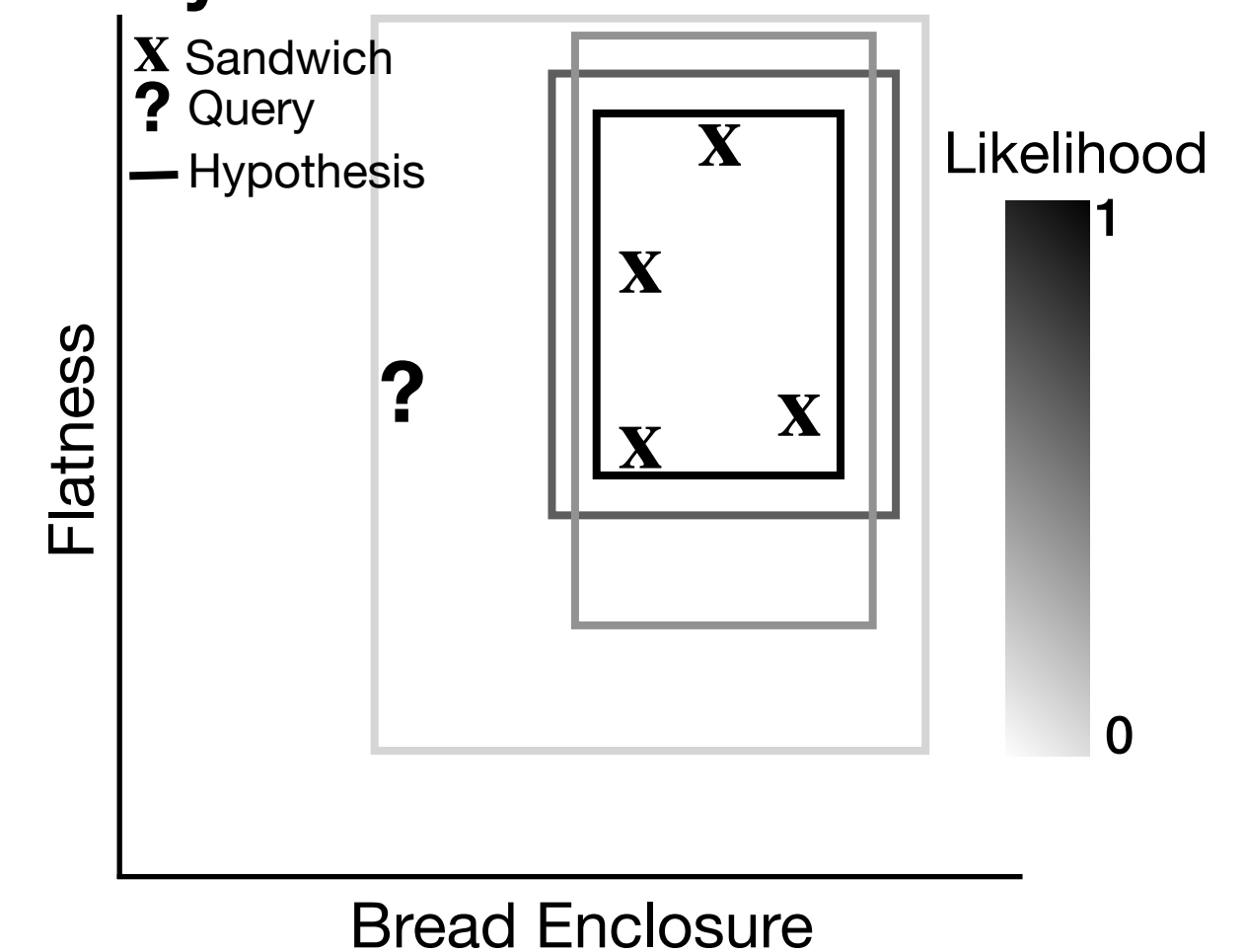
## Rule-based



## Similarity-based



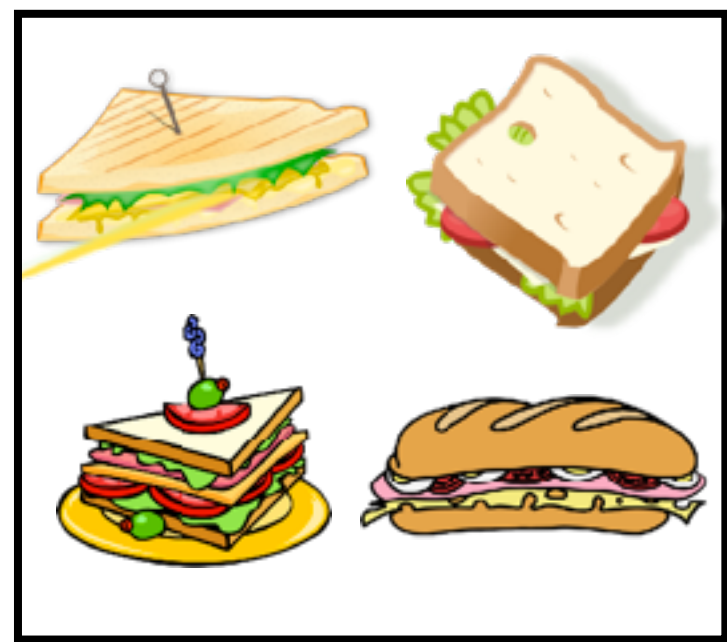
## Hybrid



# Concepts and Categories (Generalization 1)

## Classification task

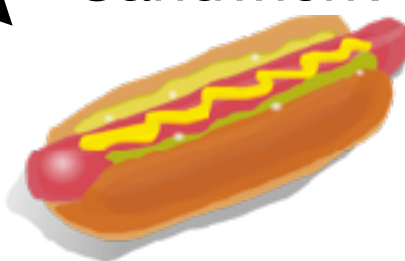
Previous Experiences



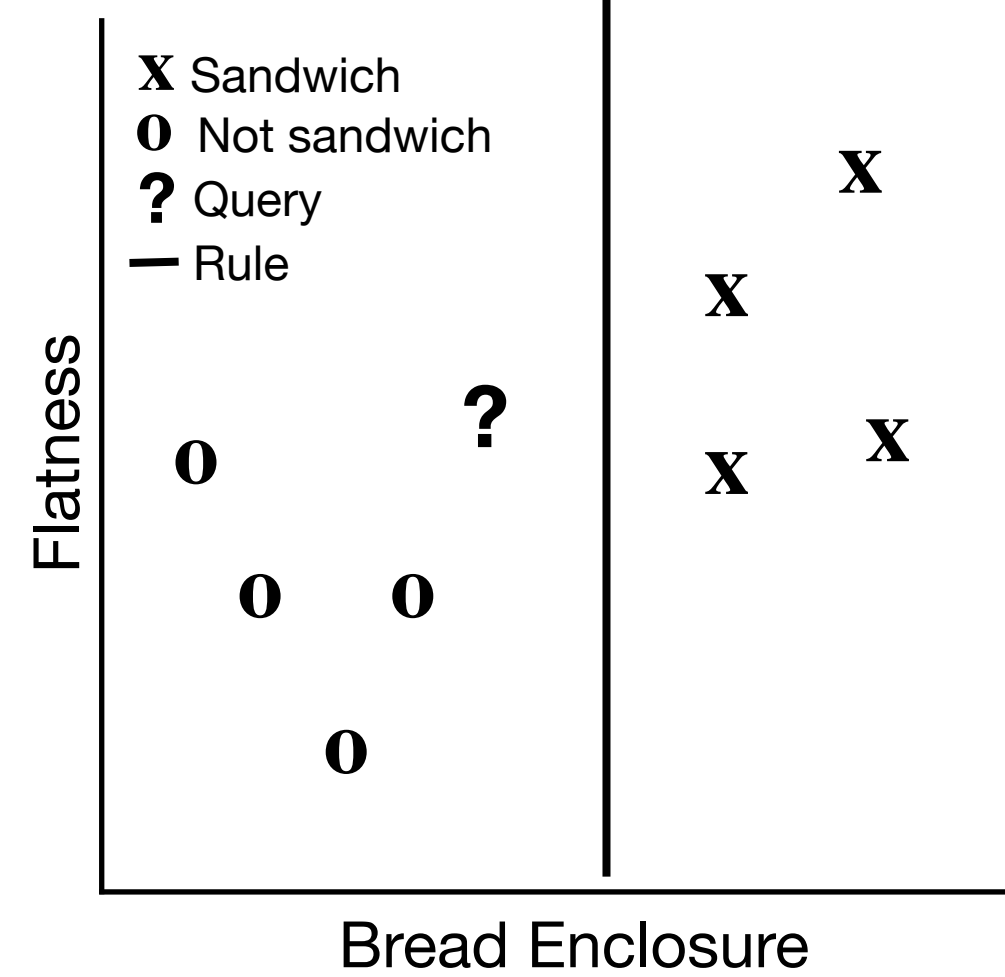
Sandwich!



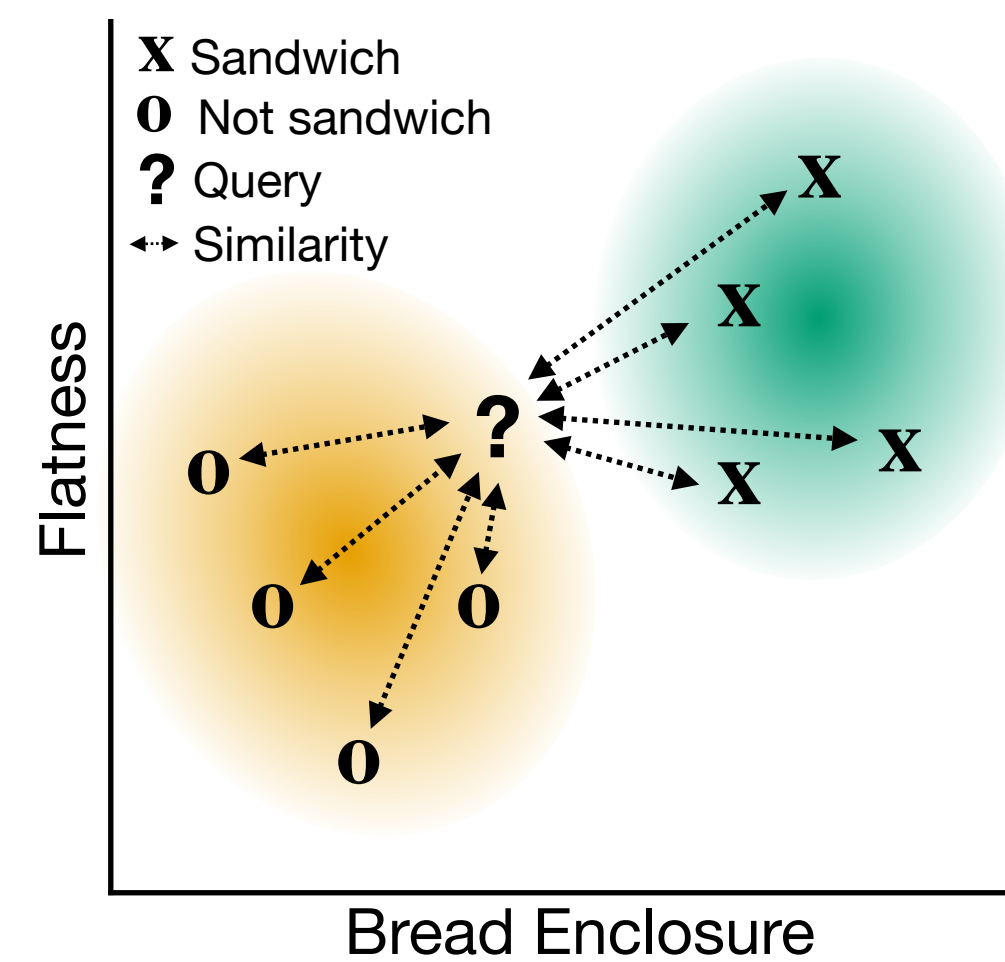
Sandwich?



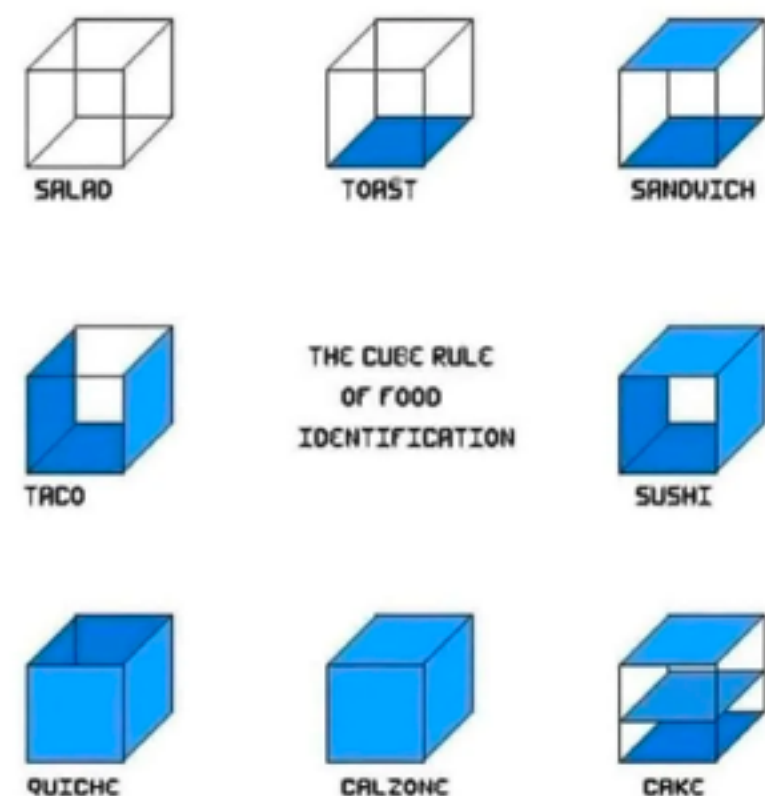
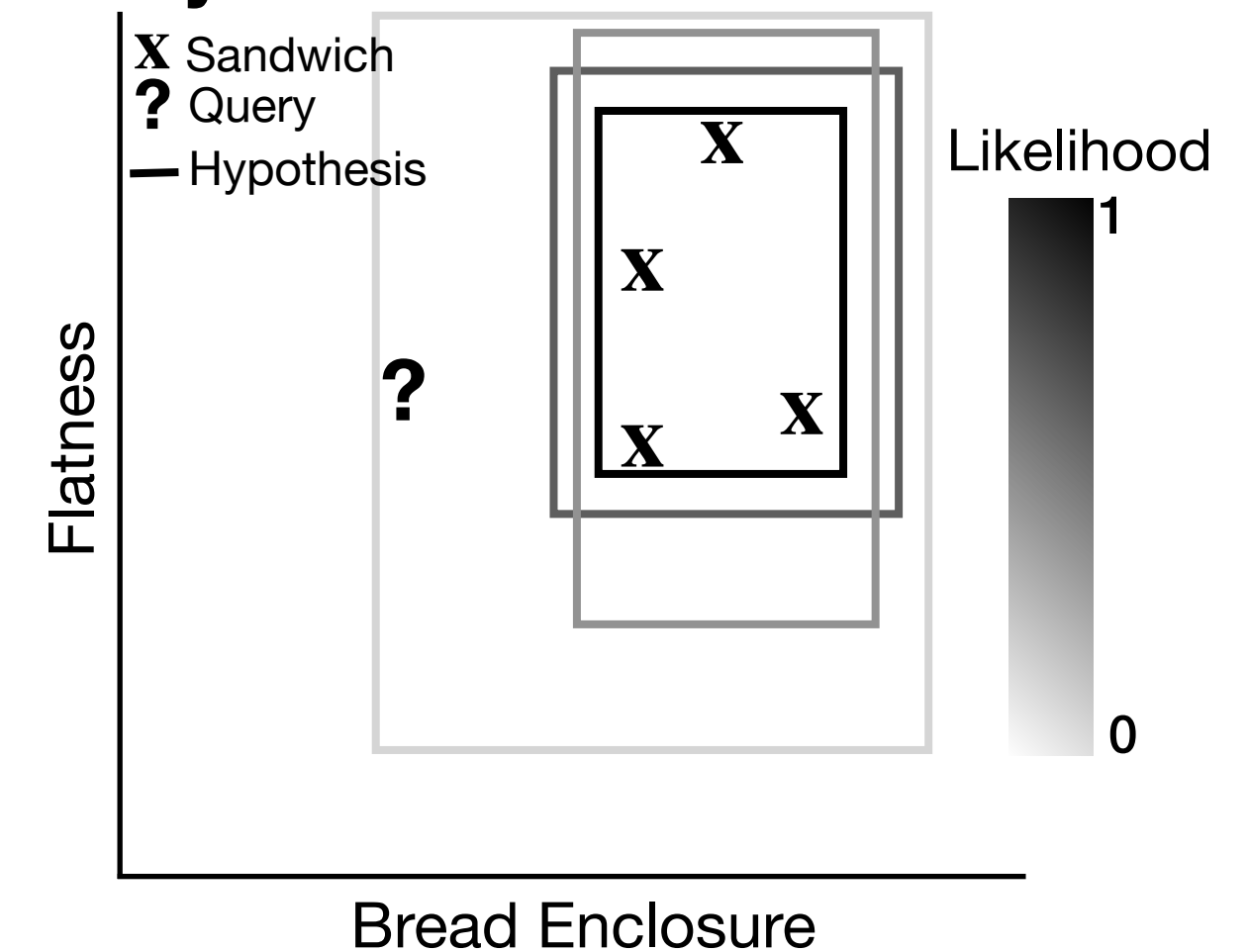
## Rule-based



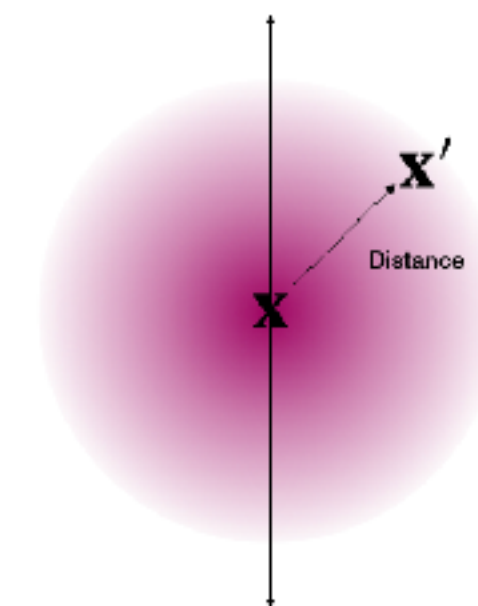
## Similarity-based



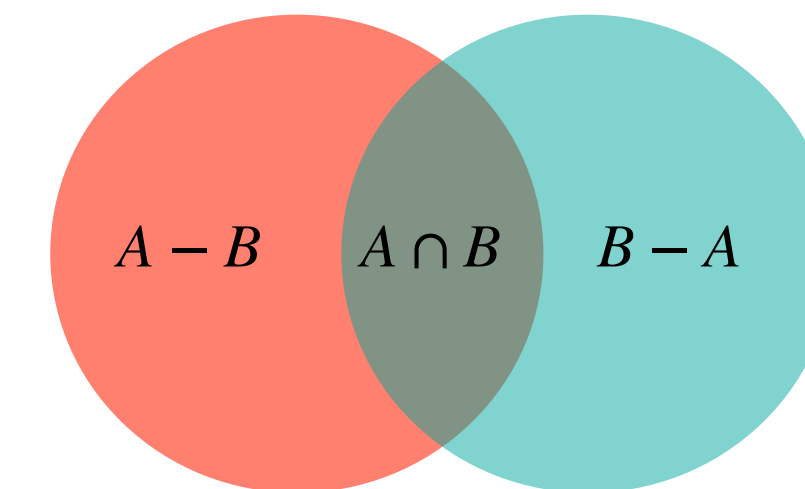
## Hybrid



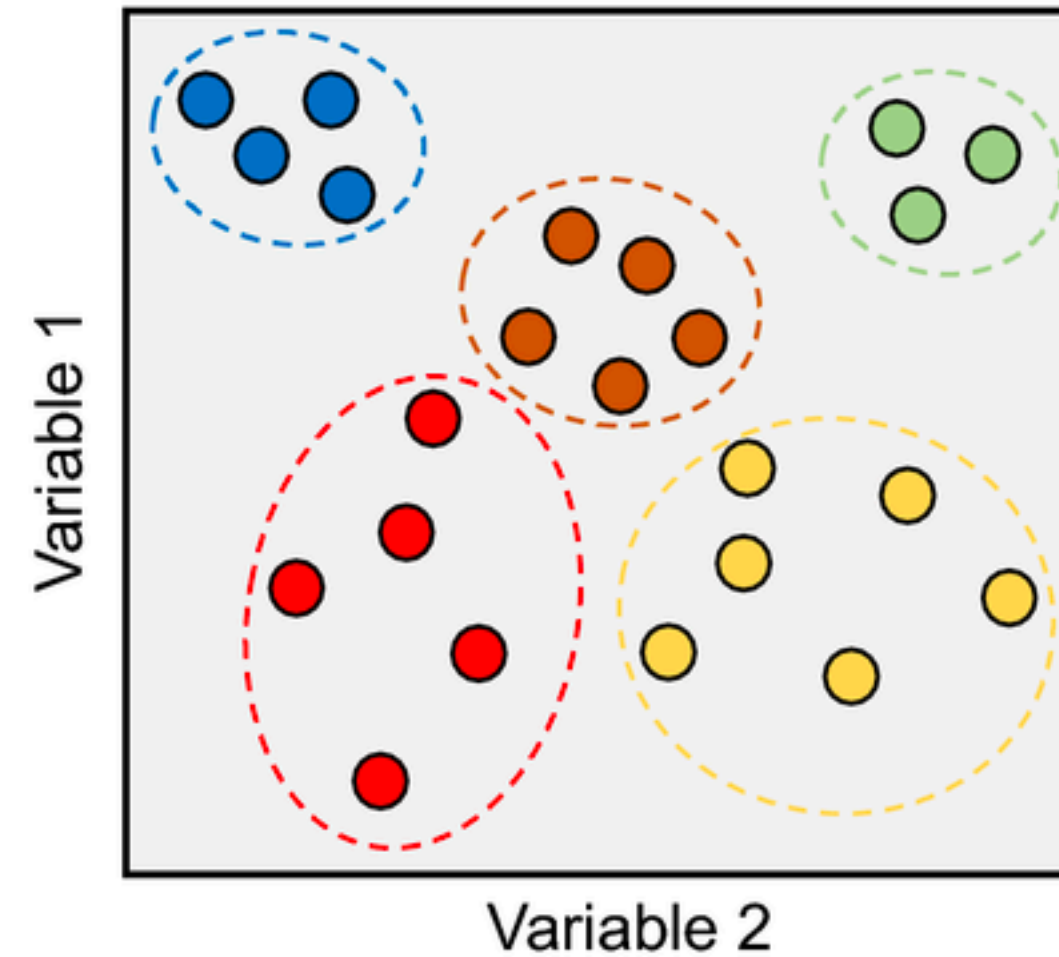
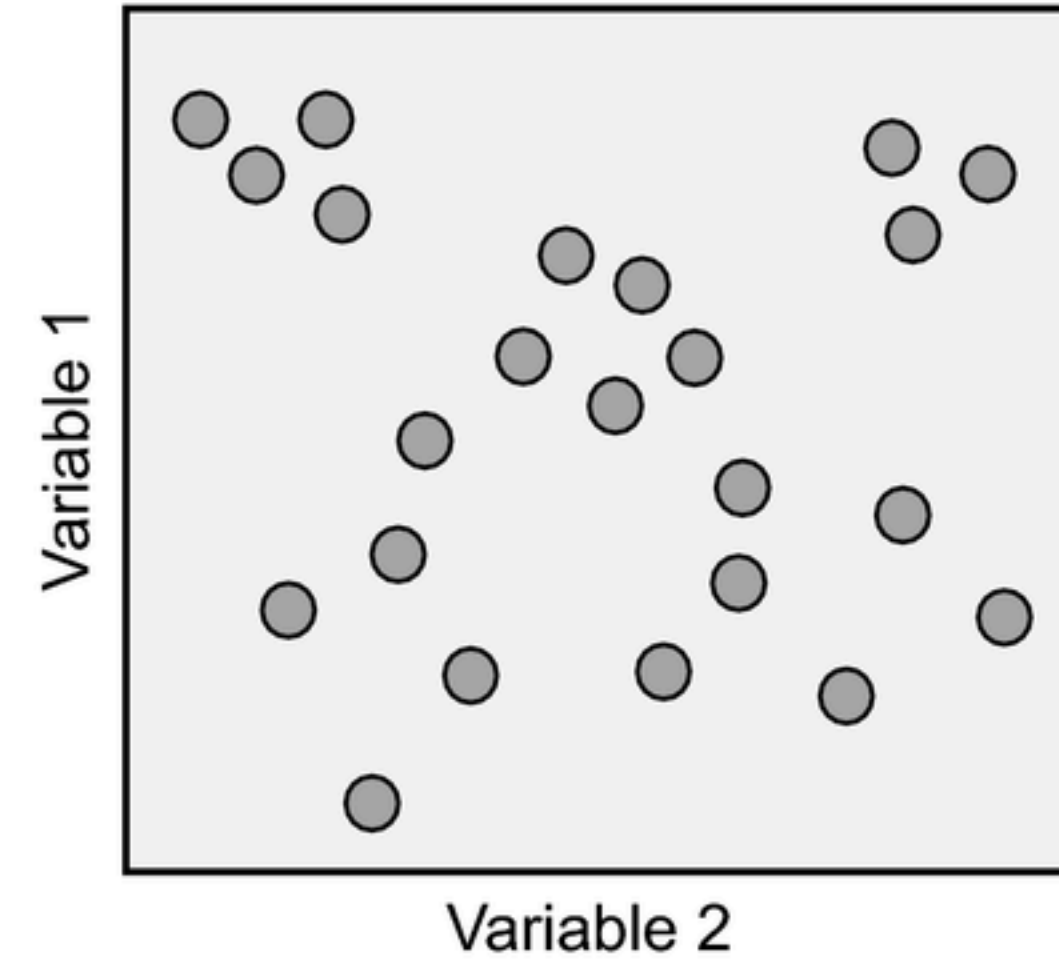
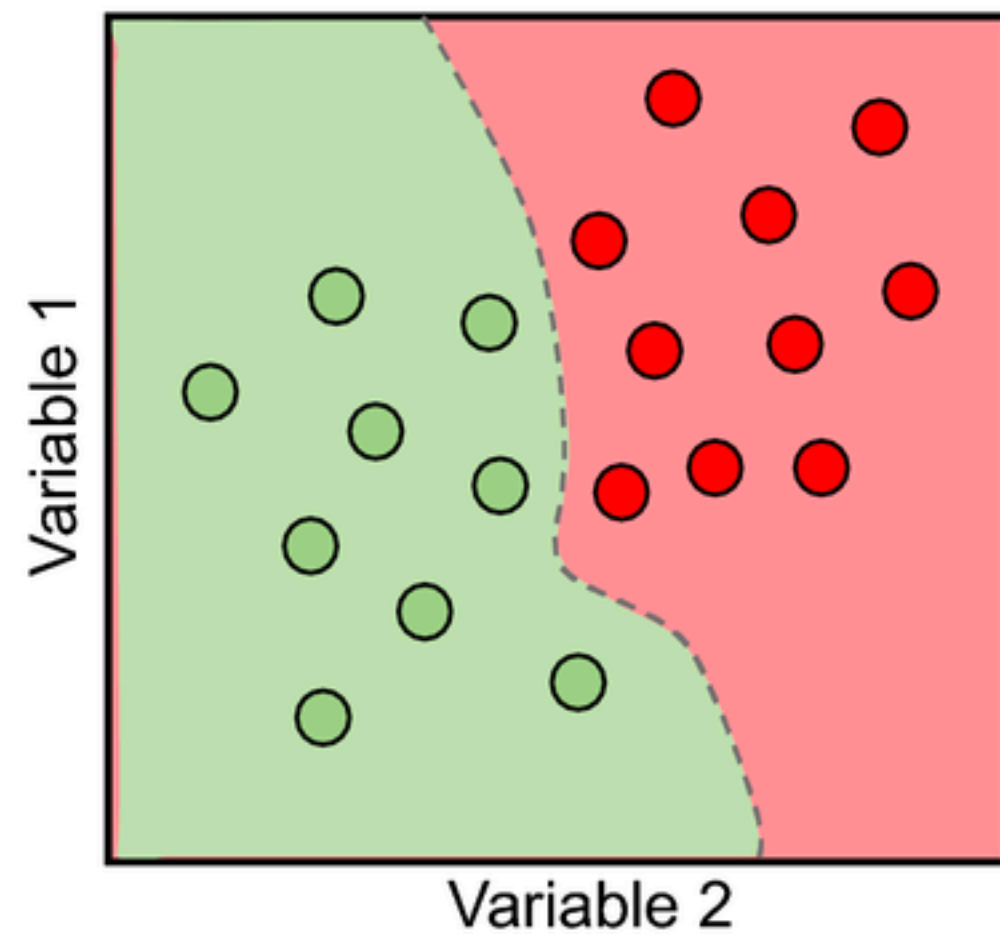
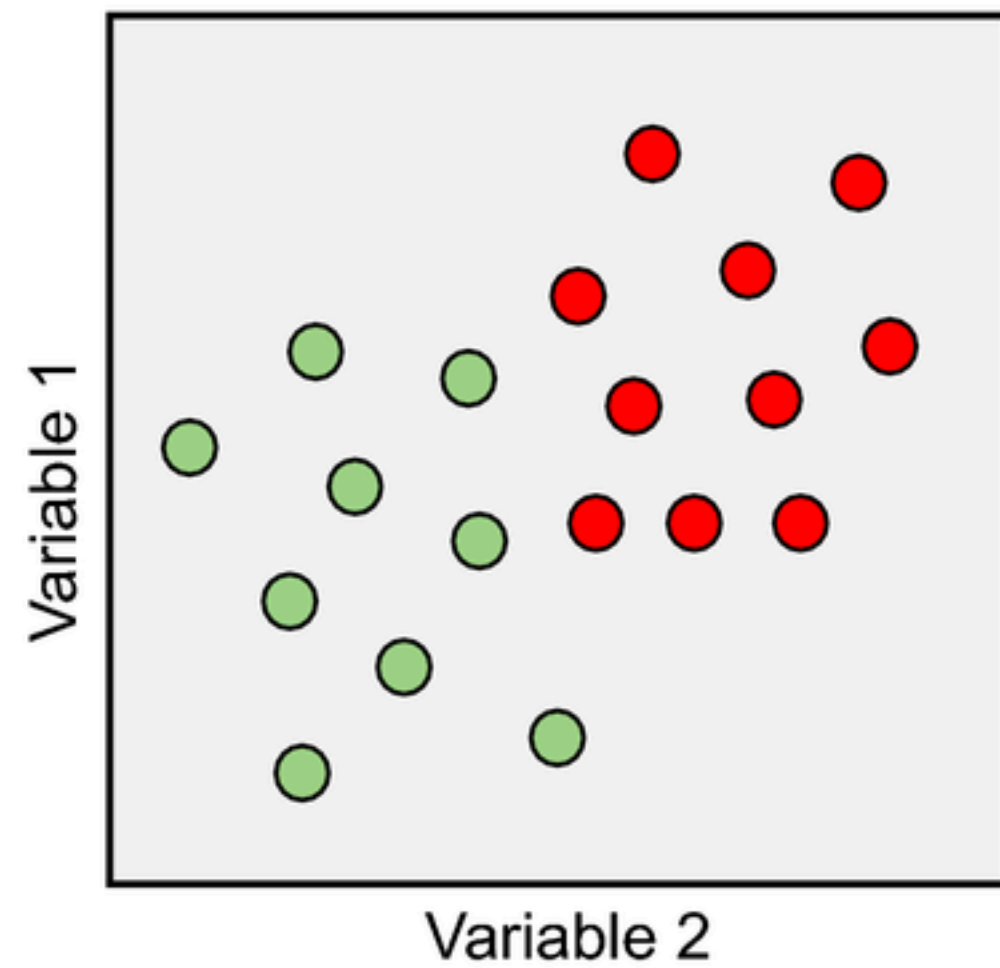
Metric



Set



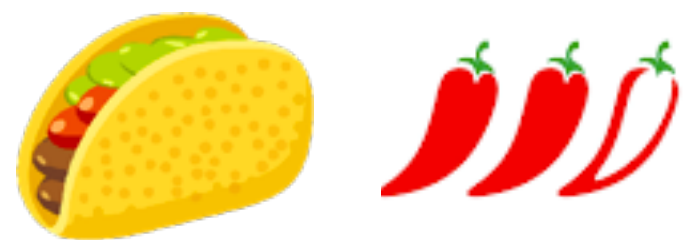
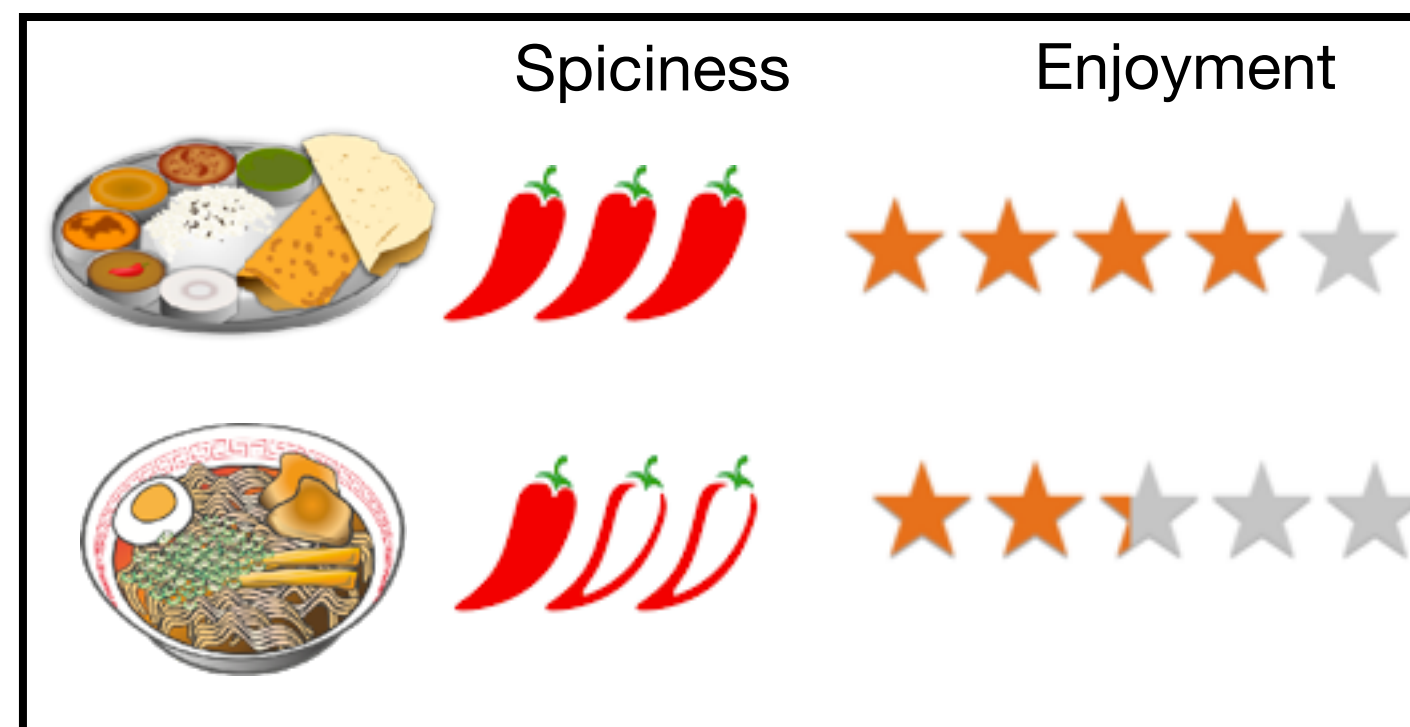
# Supervised and Unsupervised Learning



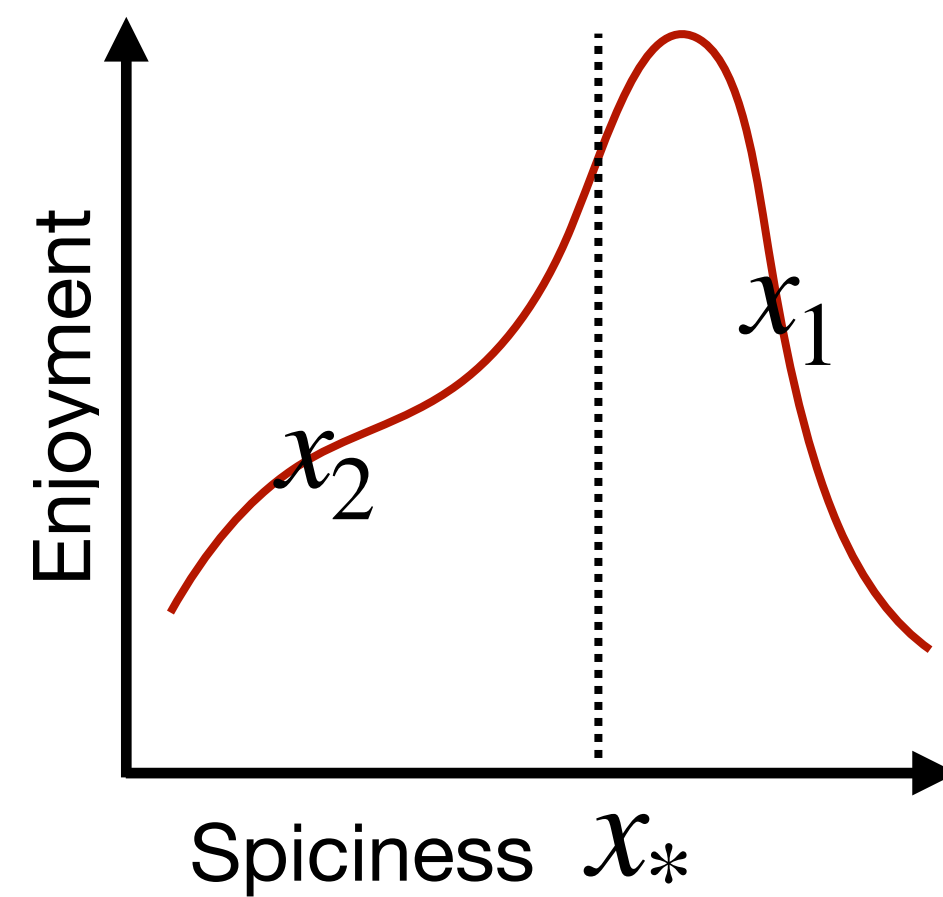
# Function Learning (Generalization 2)

## Regression task

Previous Experiences



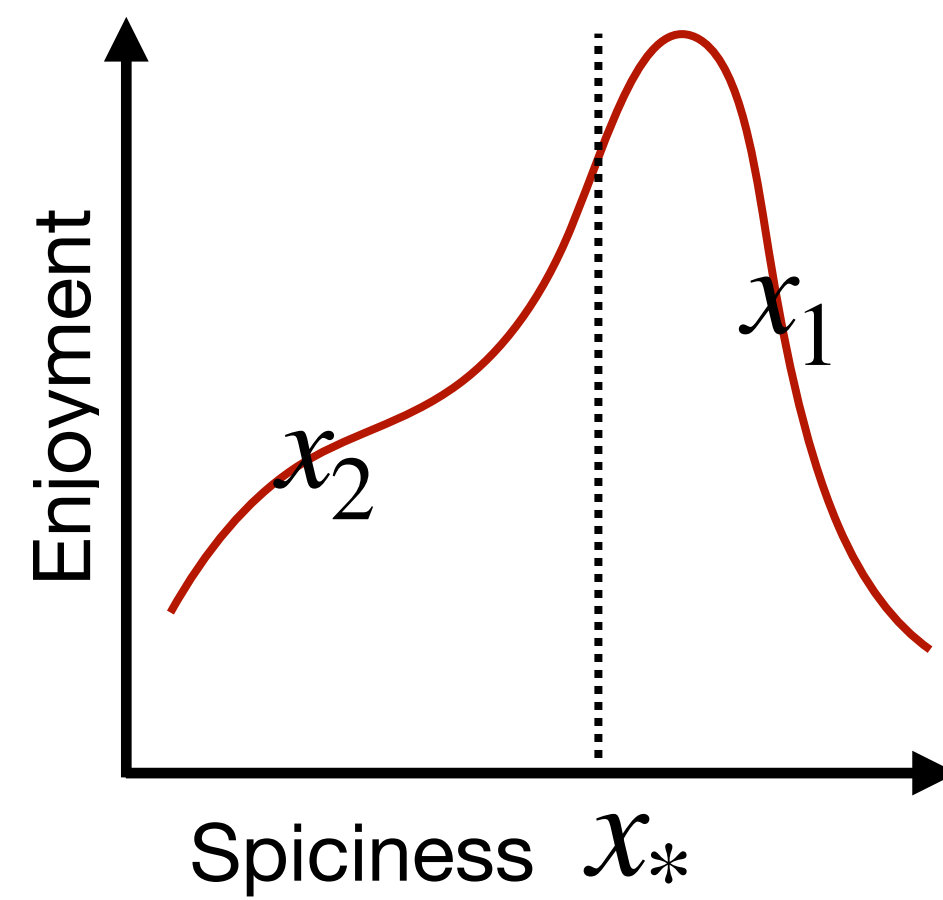
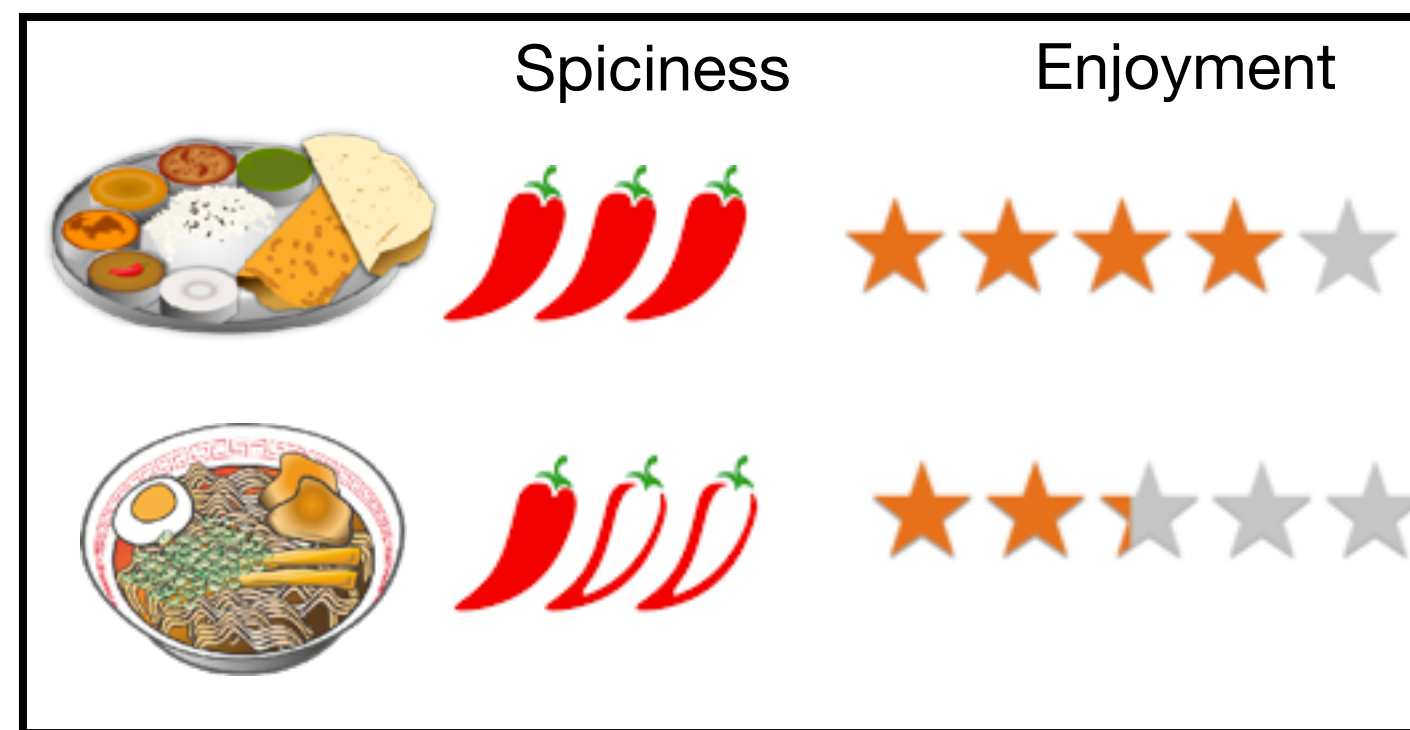
?



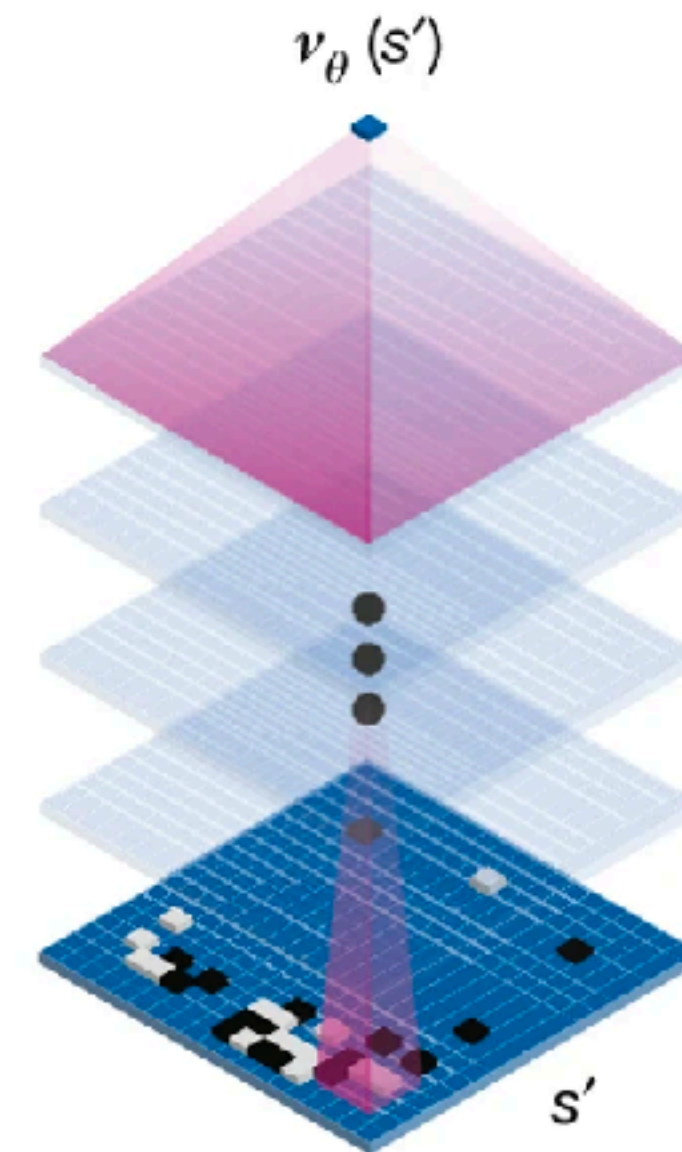
# Function Learning (Generalization 2)

## Regression task

### Previous Experiences



## Value approximation in RL

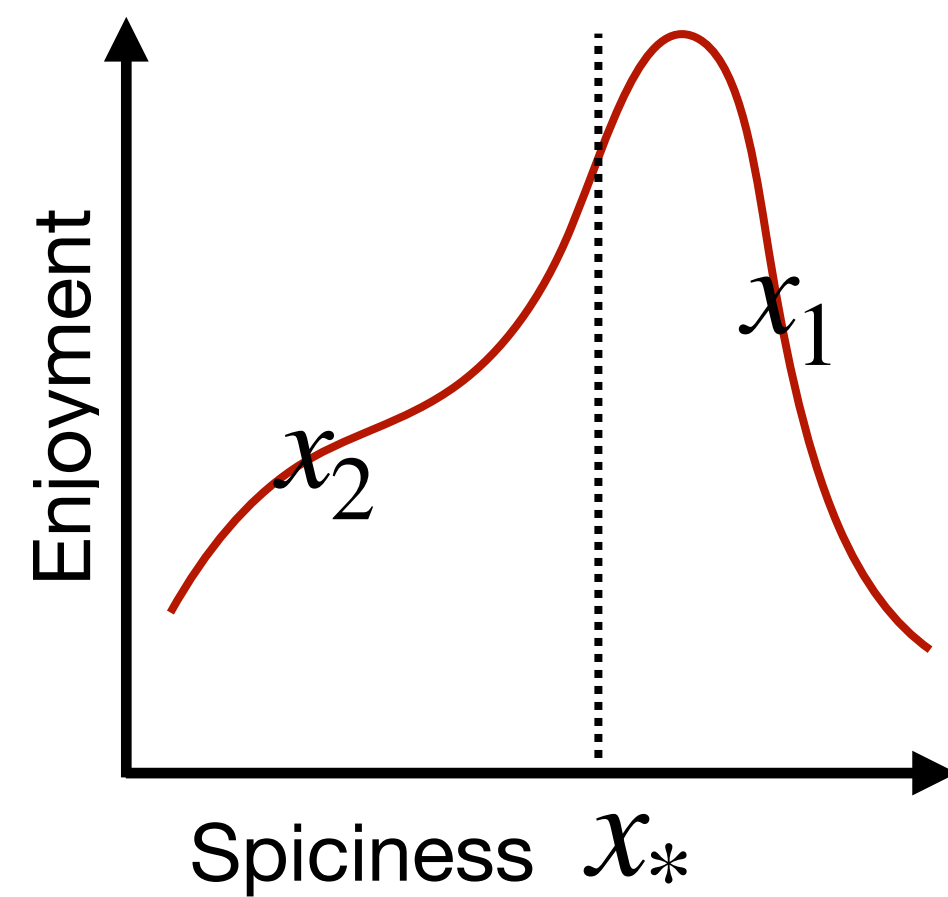
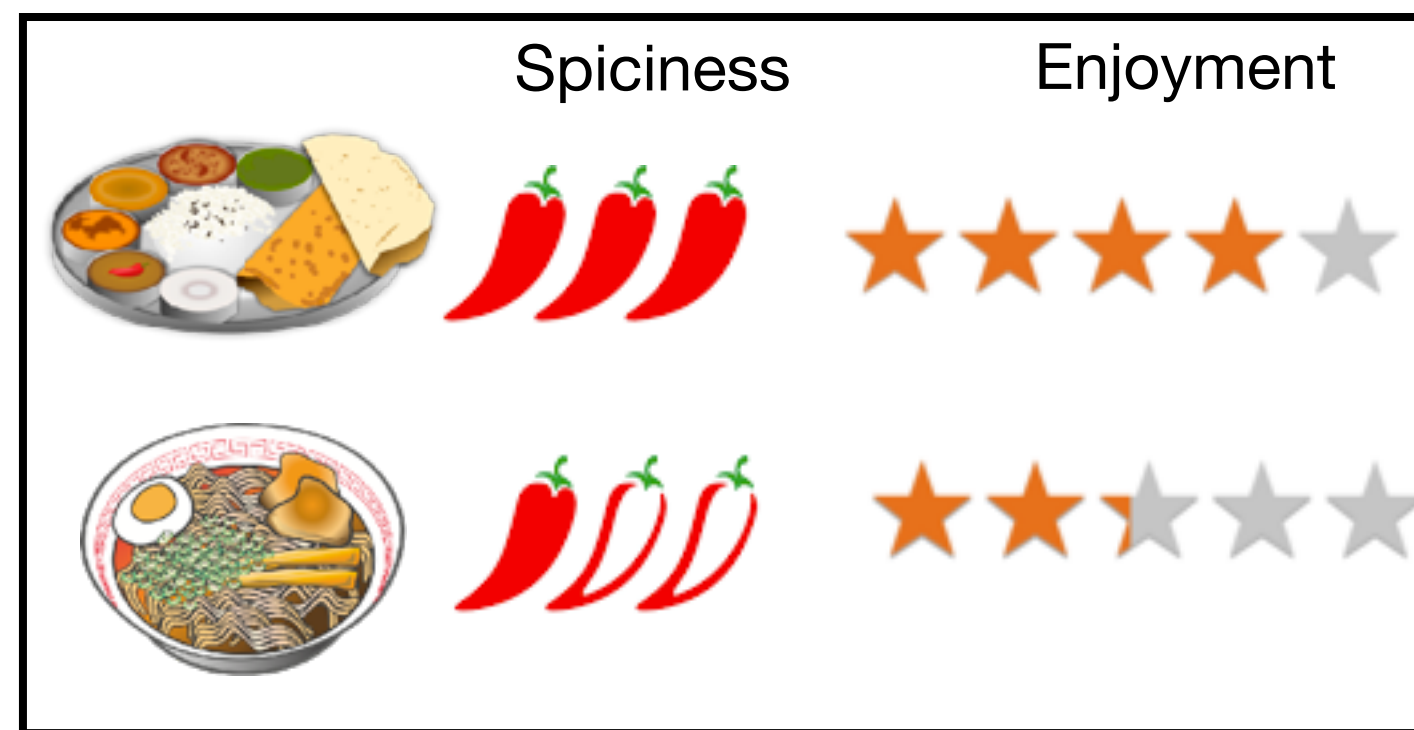


Silver et al., (2016)

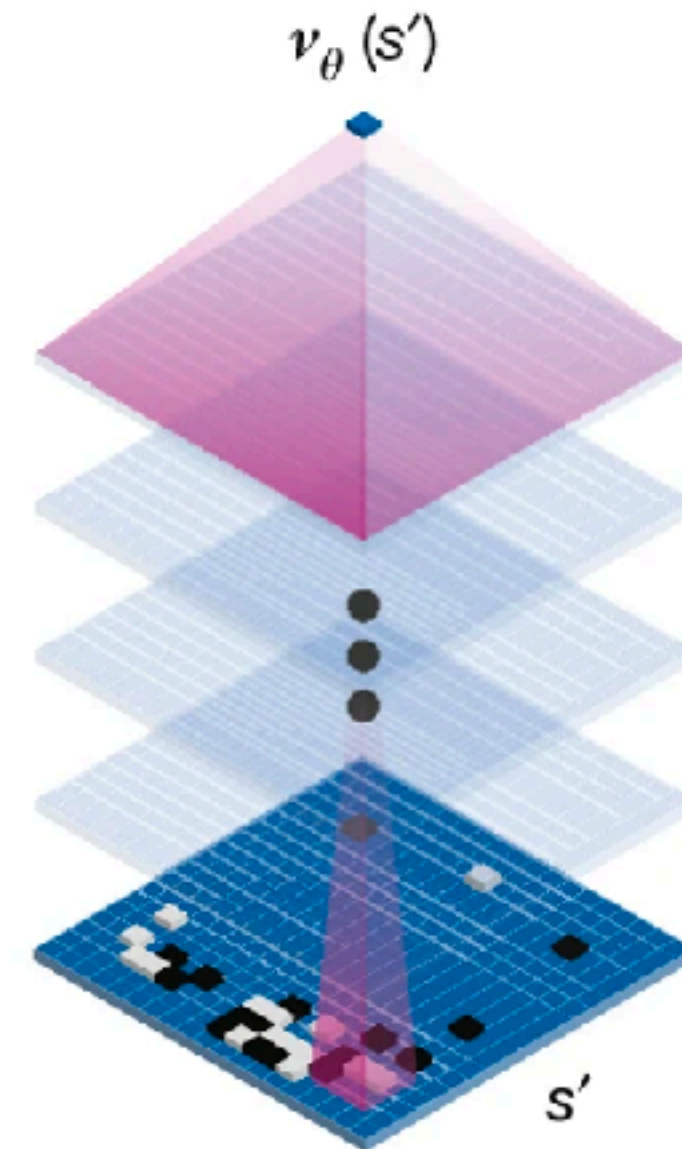
# Function Learning (Generalization 2)

## Regression task

### Previous Experiences

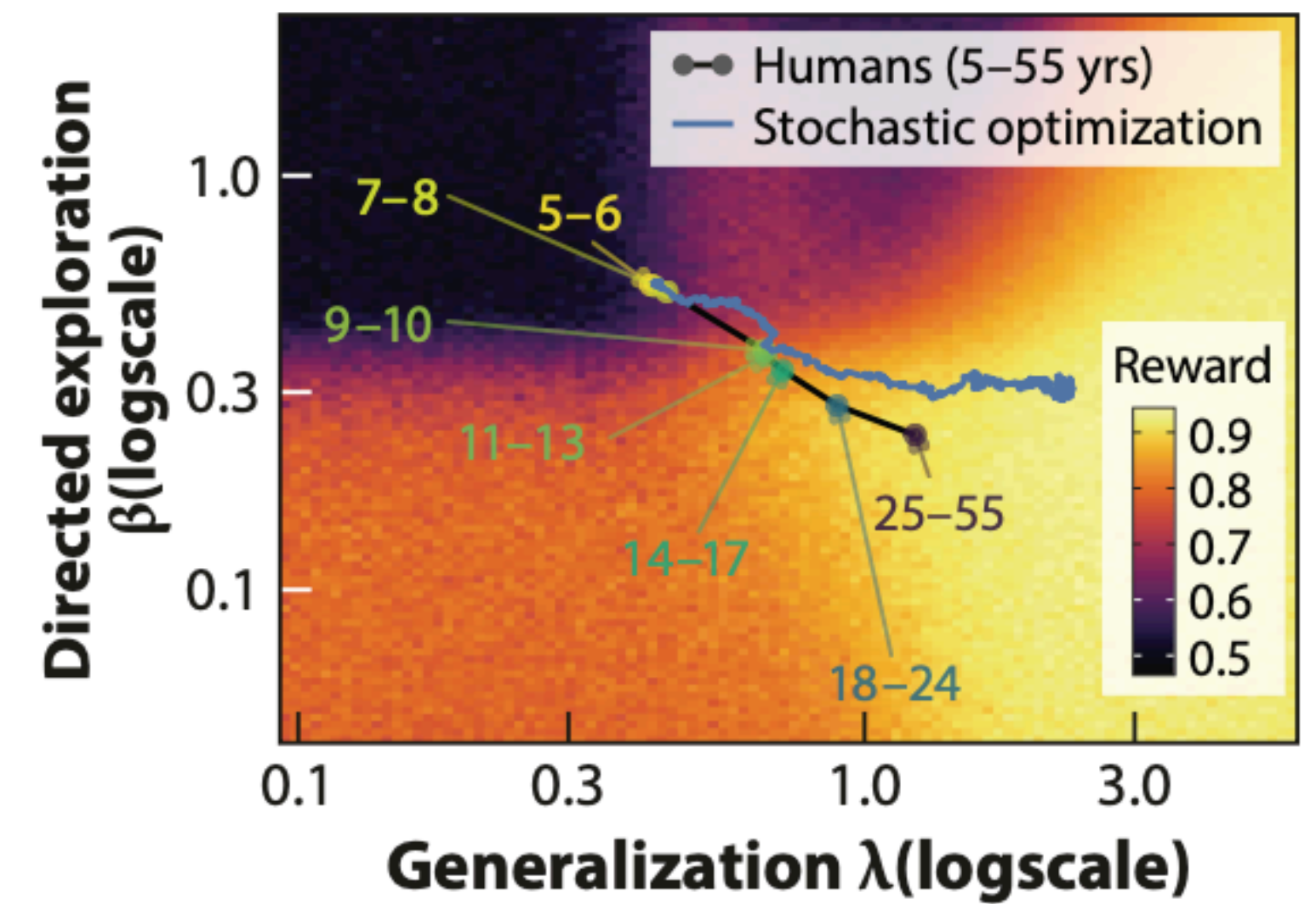


## Value approximation in RL



Silver et al., (2016)

## Plays an important role in human RL

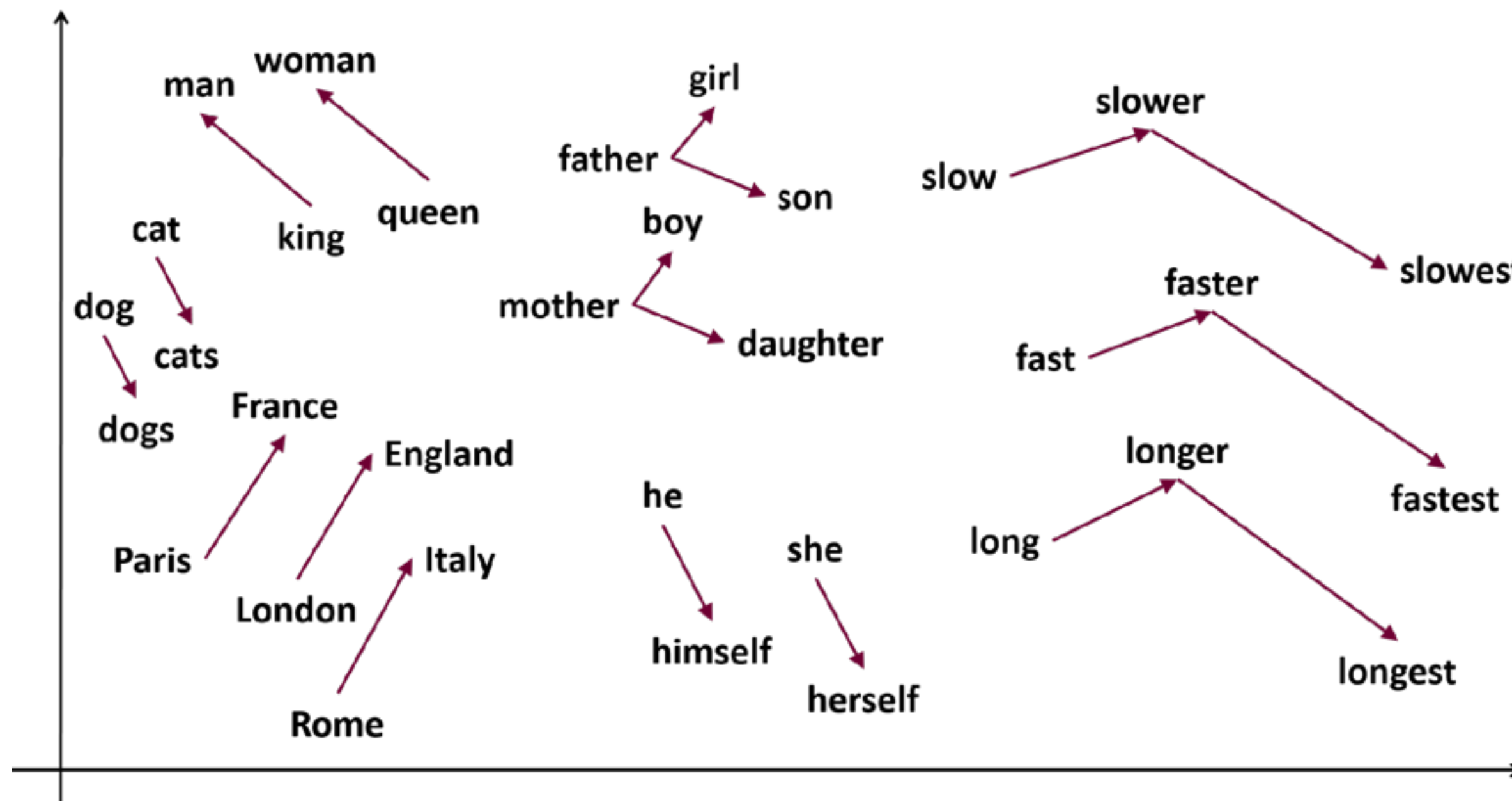


Giron et al., (NHB 2023)



# Language and Semantics

## Vector Space Semantics



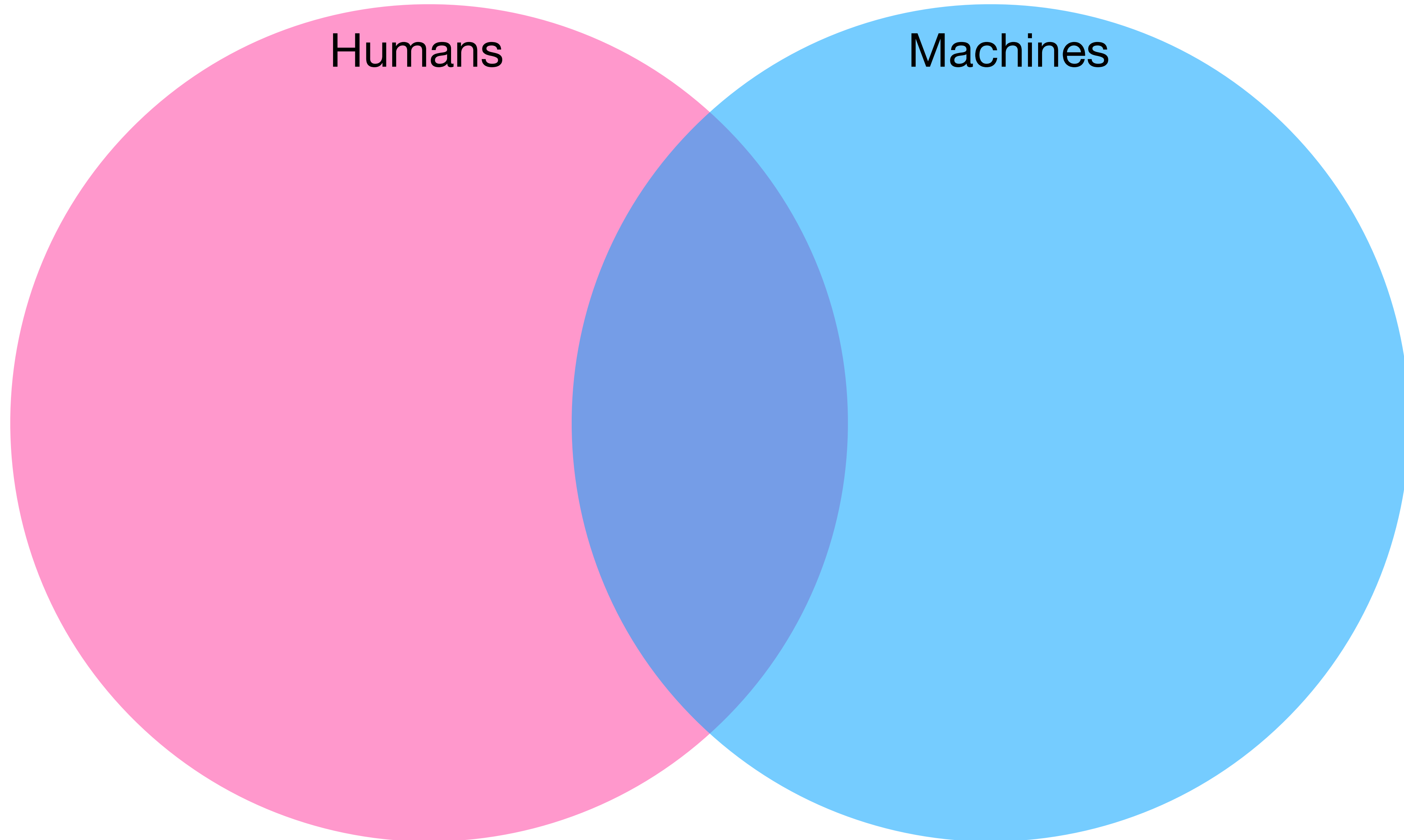
## Large Language Models

### ChatGPT

Examples	Capabilities	Limitations
"Explain quantum computing in simple terms"	Remembers what user said earlier in the conversation	May occasionally generate incorrect information
"Got any creative ideas for a 10 year old's birthday?"	Allows user to provide follow-up corrections	May occasionally produce harmful instructions or biased content
"How do I make an HTTP request in Javascript?"	Trained to decline inappropriate requests	Limited knowledge of world and events after 2021

ChatGPT is optimized for dialogue. Our goal is to make AI systems more natural to interact with, and your feedback will help us improve our system.

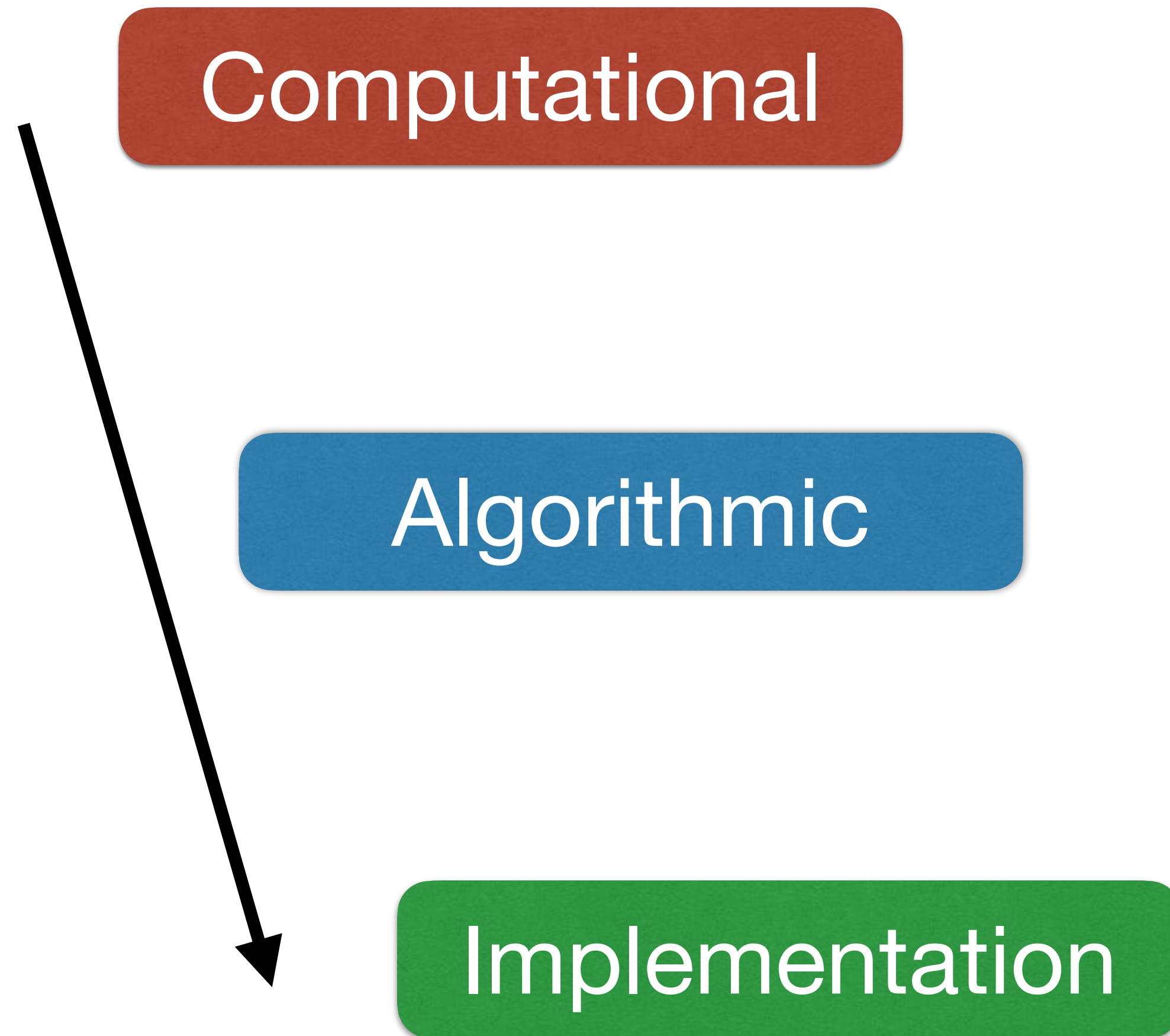
# General Principles



# What is learning?

Split into groups of 2-4 and  
come up with some definitions

# Marr's Levels of Analysis (1982)



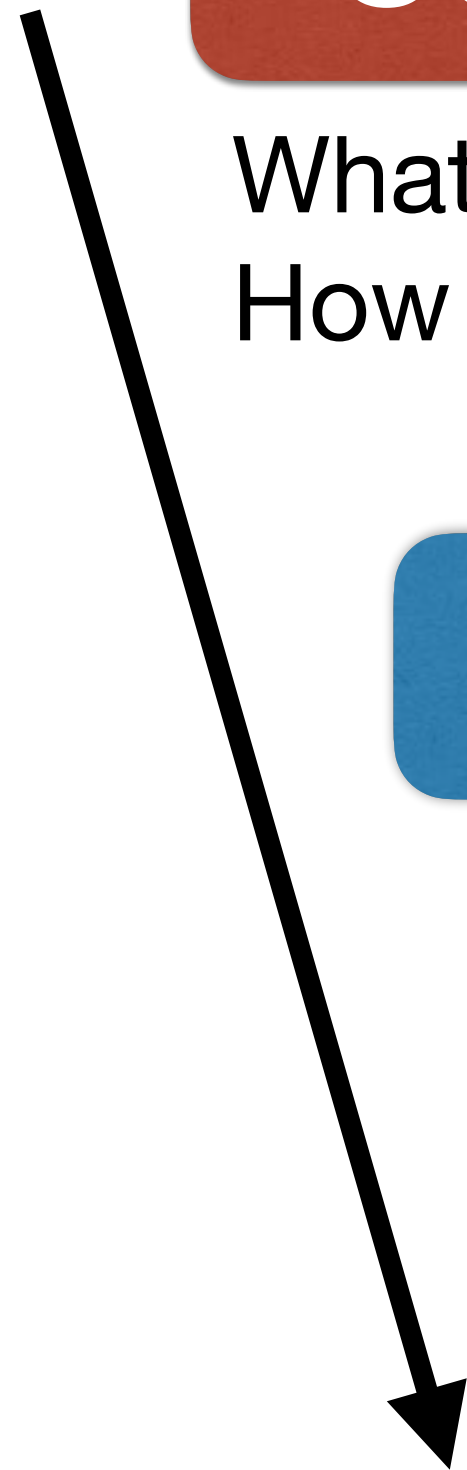
# Marr's Levels of Analysis (1982)

Computational

What is the goal of the system?  
How does it behave?

Algorithmic

Implementation



# Marr's Levels of Analysis (1982)

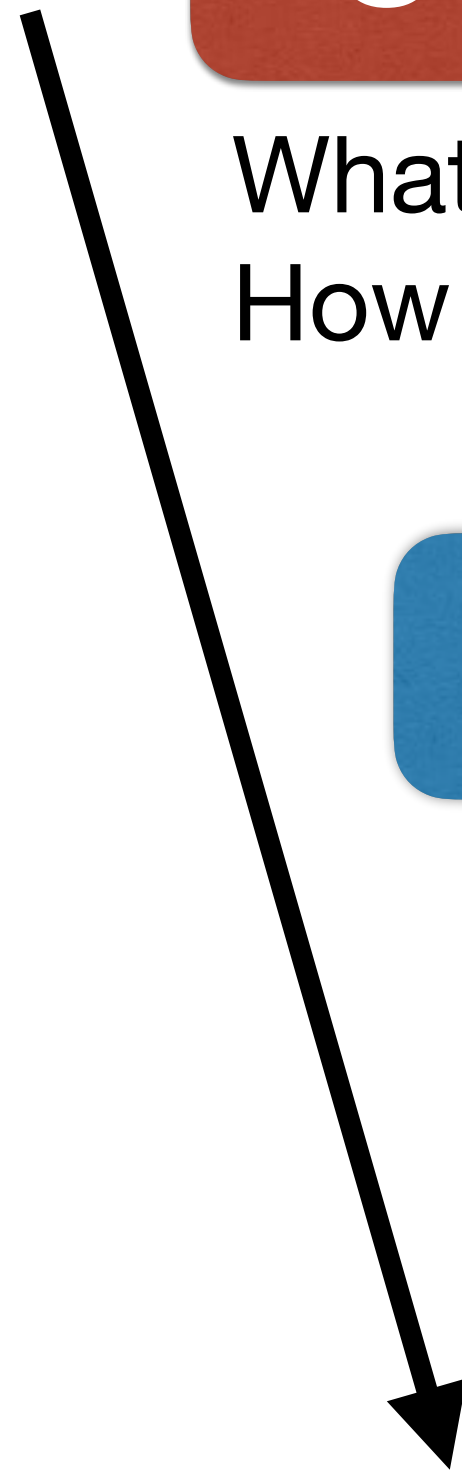
Computational

What is the goal of the system?  
How does it behave?

Algorithmic

Which representations  
and computations?

Implementation



# Marr's Levels of Analysis (1982)

Computational

What is the goal of the system?  
How does it behave?

Algorithmic

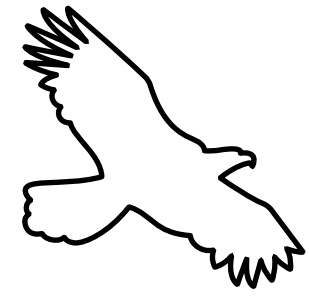
Which representations  
and computations?

Implementation

How is the system realized?



# Marr's Levels of Analysis (1982)



Flight

Computational

What is the goal of the system?  
How does it behave?

Flapping

Algorithmic

Which representations  
and computations?

Feathers

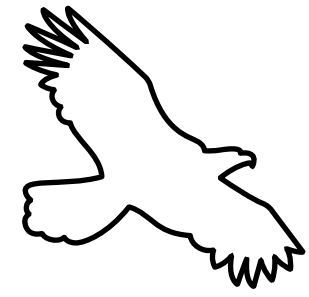
Implementation

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# Marr's Levels of Analysis (1982)



Flight

**Computational**

What is the goal of the system?  
How does it behave?

Flapping

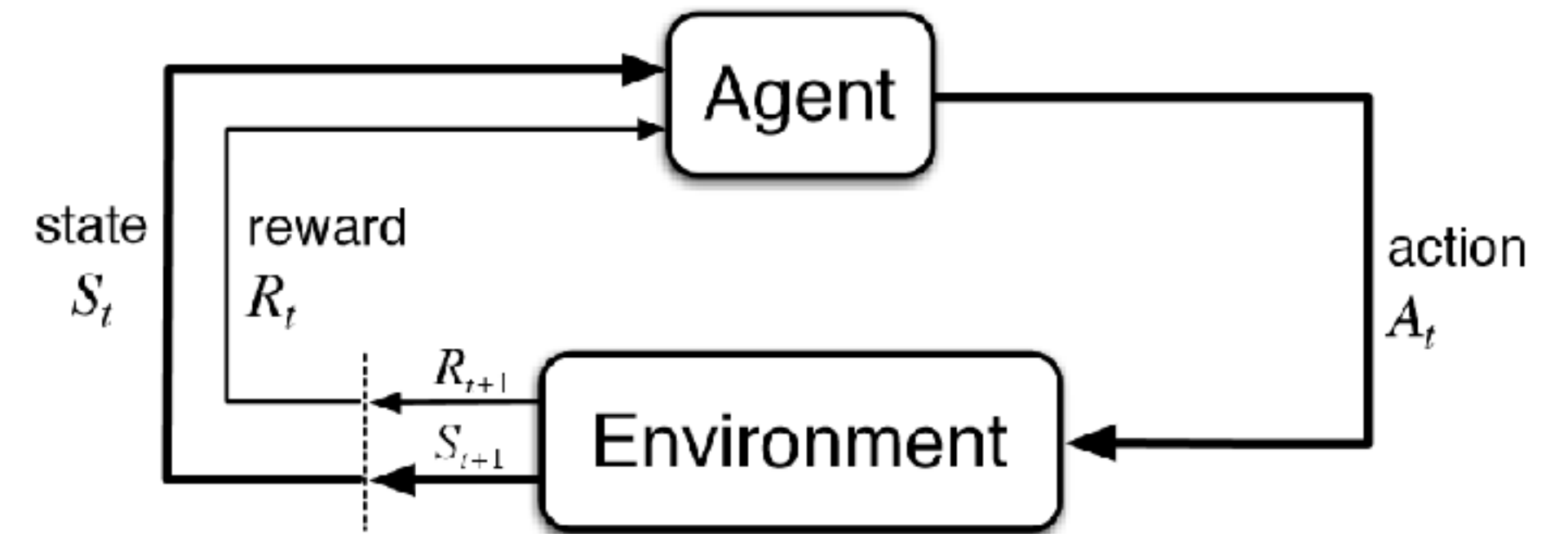
**Algorithmic**

Which representations  
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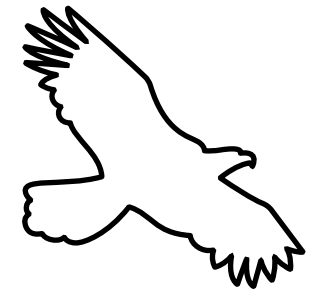
Feathers

**Implementation**

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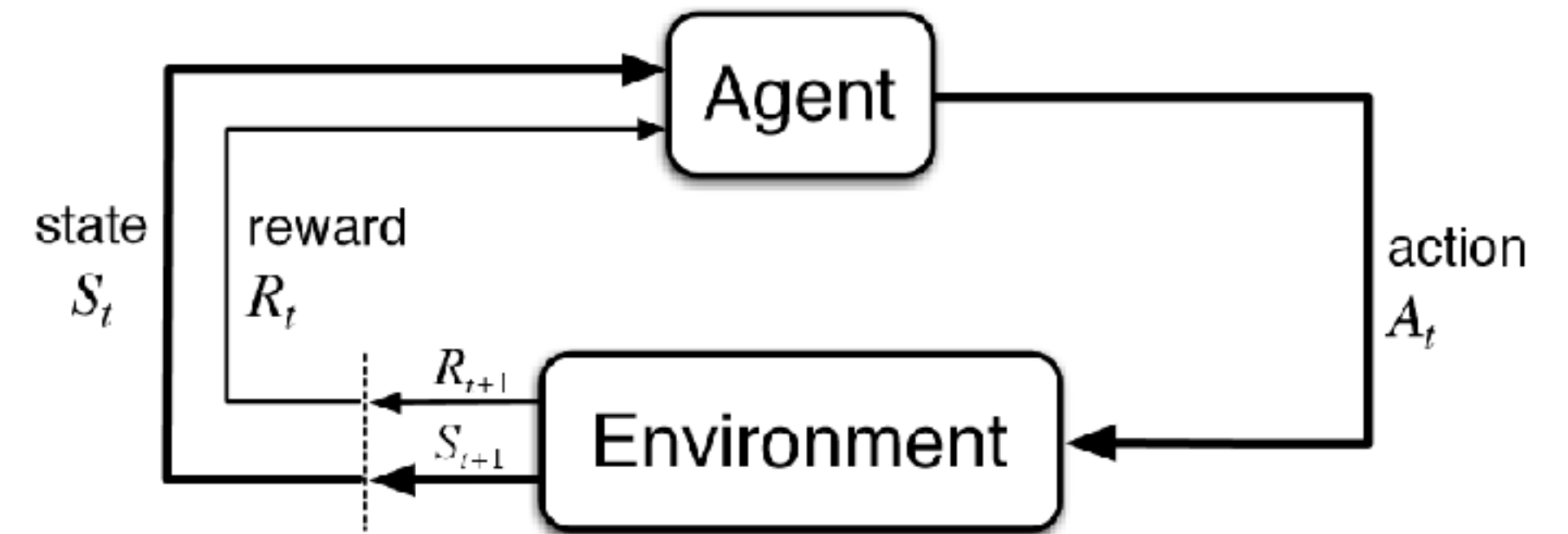
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Which representations  
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Feathers

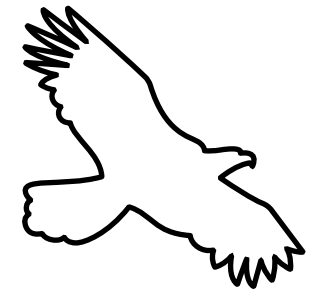
Implementation

How is the system realized?



```
Initialize  $Q(s, a)$  arbitrarily
Repeat (for each episode):
  Initialize  $s$ 
  Repeat (for each step of episode):
    Choose  $a$  from  $s$  using policy derived from  $Q$  (e.g.,  $\epsilon$ -greedy)
    Take action  $a$ , observe  $r, s'$ 
     $Q(s, a) \leftarrow Q(s, a) + \alpha[r + \gamma \max_{a'} Q(s', a') - Q(s, a)]$ 
     $s \leftarrow s'$ 
  until  $s$  is terminal
```

# Marr's Levels of Analysis (1982)



Flight

**Computational**

What is the goal of the system?  
How does it behave?

Flapping

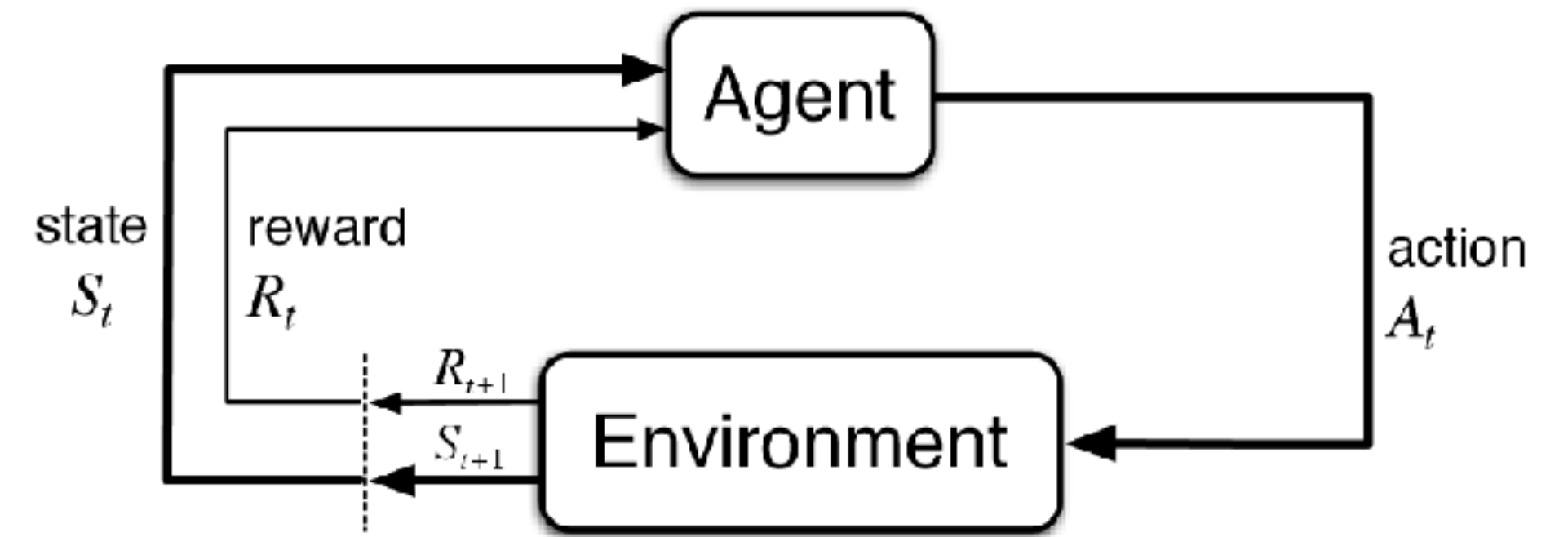
**Algorithmic**

Which representations  
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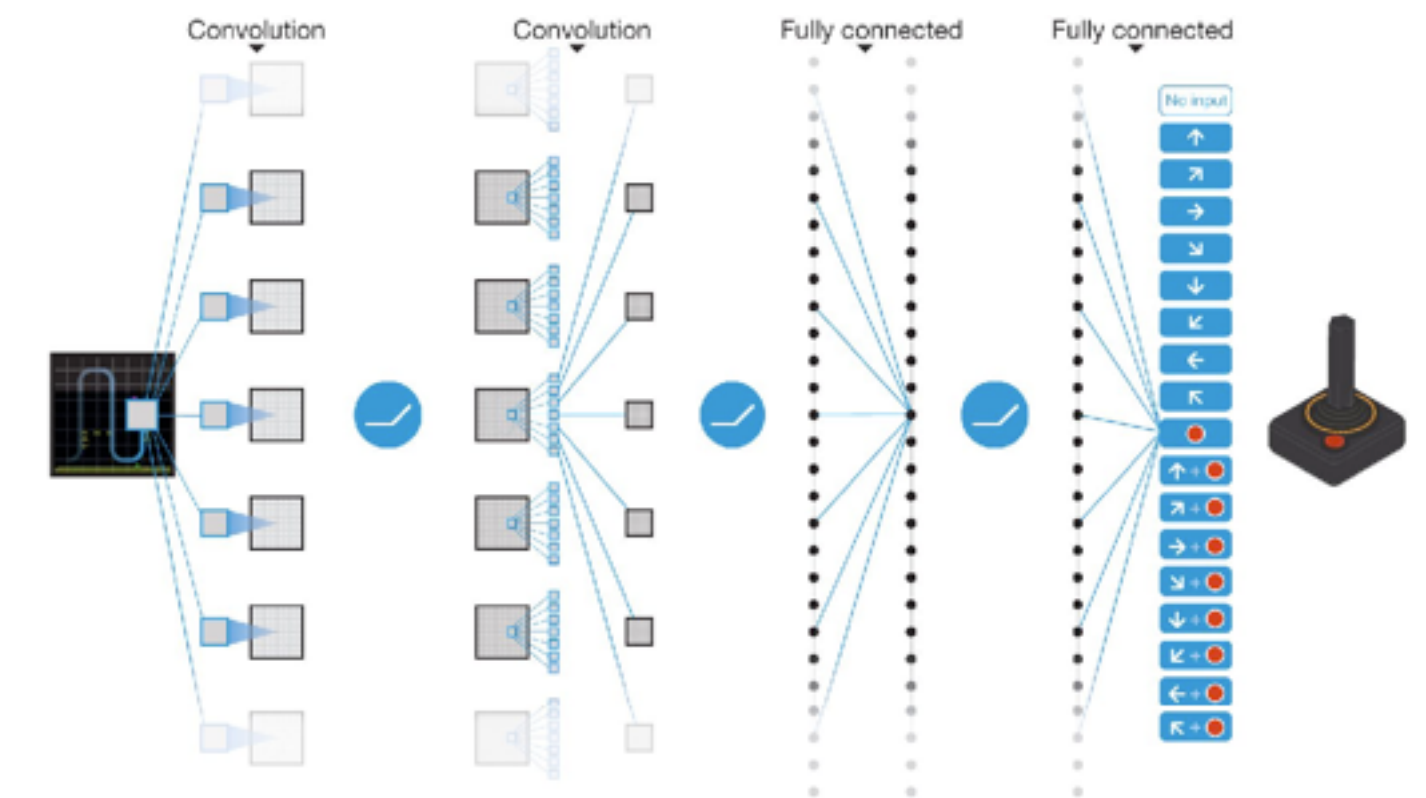
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How is the system realized?



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```



**Categorize each definition of  
“learning” using Marr’s levels**

In the same groups, come up with some answers for each arrow

How can machines inform our understanding of human learning?



How can human learning inform the development of machine learning?



# See you next week

- Don't forget to finish your assigned reading before the tutorial tomorrow
  - [Spicer & Sanborn \(2019\)](#)
  - The tutorial is in the AI Building (3rd floor seminar room)
- Next week, we look at the the origins of research on biological and artificial learning